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# Systems Views of the Economics of Sustainable Development

Joshua Hughes  
*Portland State University*

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**SYSTEMS VIEWS  
OF THE  
ECONOMIC\$  
OF  
SUSTAINABLE DEVELOPMENT**

Joshua Hughes

Systems Science Graduate Program  
Portland State University

Systems Science Seminar Series  
April 15, 2011

# THE ECONOMICS OF SUSTAINABLE DEVELOPMENT

- What is economics?
- What is “traditional” economic theory, and what's wrong with it?
- Why markets exist, why they are good, and why they are not so good
- How can we make microeconomics more realistic?
- How can we make macroeconomics more realistic? (The BIG Picture)
- What does this all mean for sustainable development?


# What is economics?

- the study of the allocation of scarce resources
- the relative importance of particular things
- rational behavior and planning regarding these things
  
- wealth, production, trade
- *trade-offs*: winners, losers (rich, poor) – in terms of both populations and environments

# What is “traditional” economic theory?

- Adam Smith (1776) – human self-interest (“the invisible hand”) drives markets to a balance (stable state) that is the best possible outcome for society as a whole
- Leon Walras (1872) – this balance is an equilibrium point that can be mathematically calculated (general equilibrium)
- William Stanley Jevons (1871) – people maximizing their differing utilities (how much something is worth to them) will trade their way to this equilibrium (partial equilibrium)
- Vilfredo Pareto – people will only engage in “win-win” or “win-no-lose” trades, i.e., trades that increase welfare
- Alfred Marshall – combined the work of Jevons and Walras, drew the crossed supply and demand curves

mathematics



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mathematics



# What is “traditional” economic theory?

- Paul Samuelson (1941) – people's preferences (~utility) are revealed through the choices they make

You are given a choice between an apple and an orange.  
→ You choose the apple.

Now you are given a choice between an apple, an orange, and a banana.  
→ You *will not* choose the orange.

- Kenneth Arrow and Gerard Debreu – prices transmit signals about supply and demand; people's reactions to those signals drive the economy to equilibrium

more mathematics



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more mathematics





What's *wrong* with traditional economic theory?

**Prospect Theory** – Kahneman and Tversky (1979)

# What's wrong with traditional economic theory?

## **Prospect Theory** – Kahneman and Tversky (1979)

In addition to whatever you own, you have been given \$1,000.  
You are now asked to choose between:

- A) 50% chance of gaining \$1,000
- B) \$500

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In addition to whatever you own, you have been given \$2,000.  
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- C) 50% chance of *losing* \$1,000
- D) a \$500 *loss*

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## **Prospect Theory** – Kahneman and Tversky (1979)

In addition to whatever you own, you have been given \$1,000.  
You are now asked to choose between:

- A) 50% chance of gaining \$1,000      16%
- B) \$500      84%

In addition to whatever you own, you have been given \$2,000.  
You are now asked to choose between:

- C) 50% chance of *losing* \$1,000      69%
- D) a \$500 *loss*      31%

# What's wrong with traditional economic theory?

## **Prospect Theory** – Kahneman and Tversky (1979)

In addition to whatever you own, you have been given \$1,000. You are now asked to choose between:

- A) 50% chance of gaining \$1,000 = *\$500 expected value*
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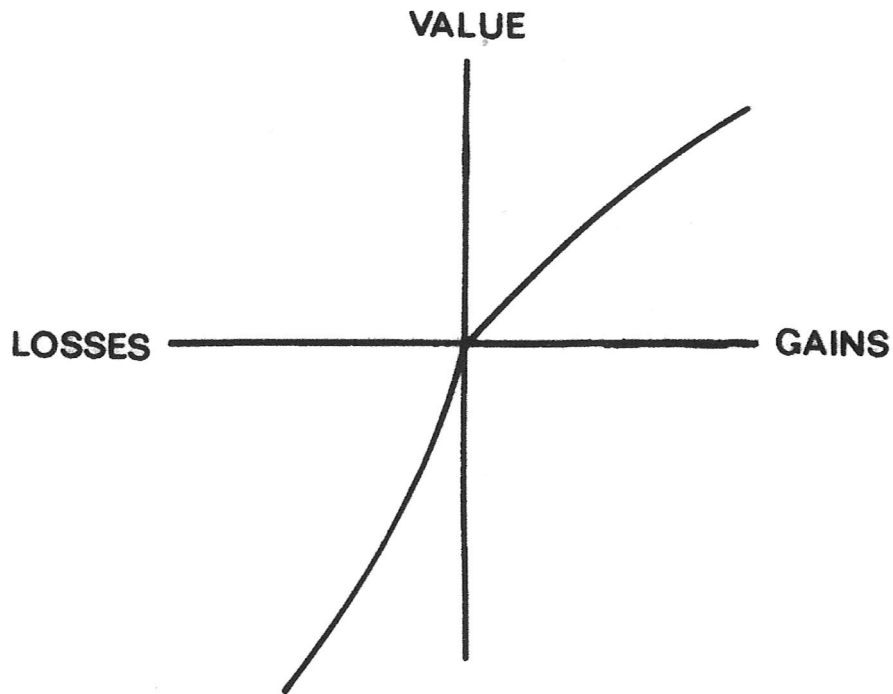
- C) 50% chance of *losing* \$1,000 = *-\$500 expected value*
- D) a \$500 *loss* = *-\$500 expected value*

**A = B = C = D = \$1,500 expected value.**

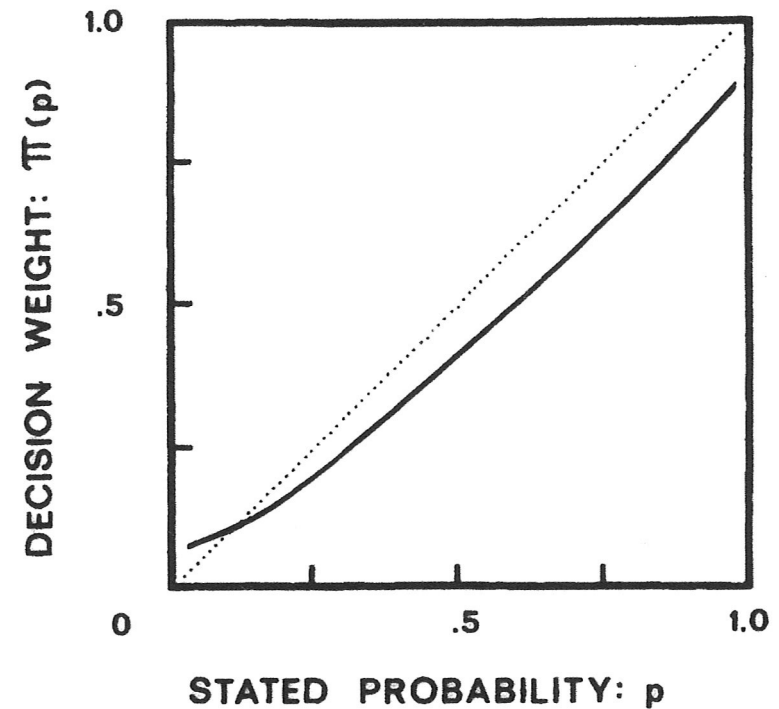


# What's wrong with traditional economic theory?

## Prospect Theory – Kahneman and Tversky (1979)



*value function*



*weight function*

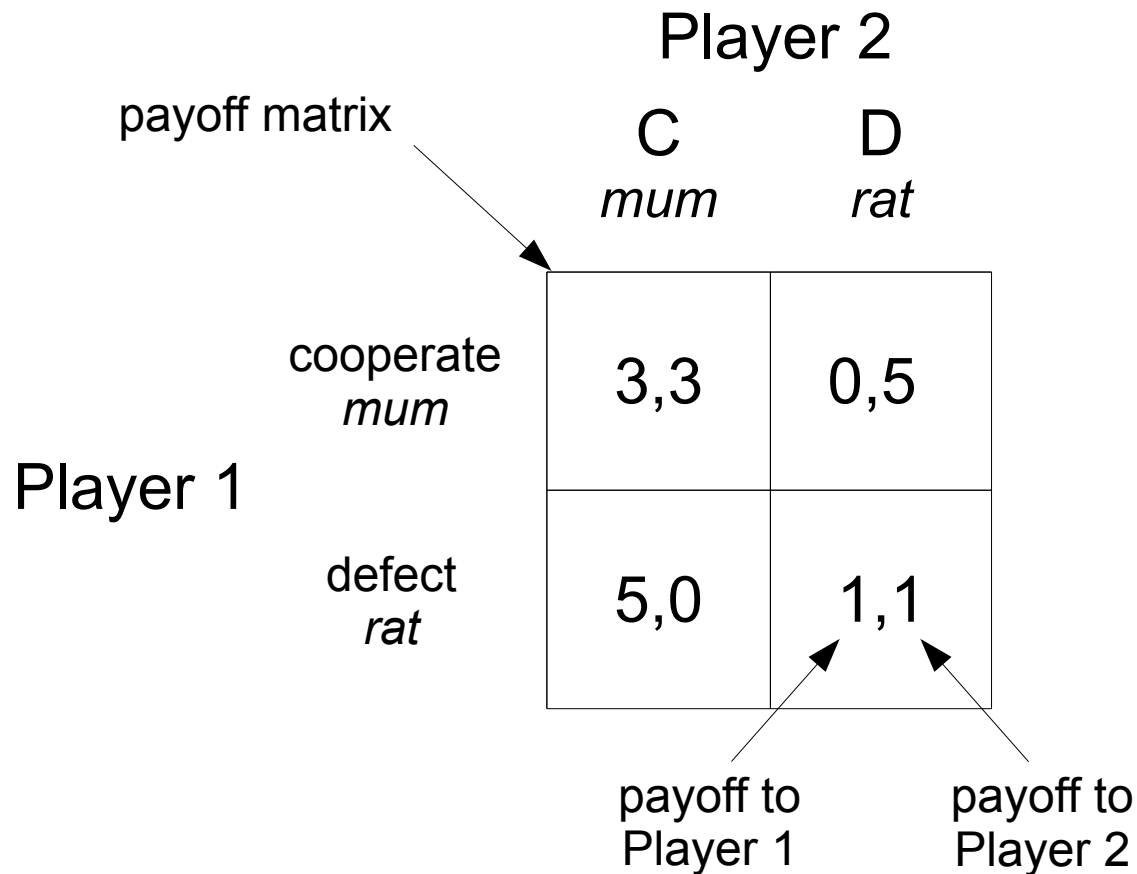
What's wrong with traditional economic theory?

**Game Theory** – von Neumann and Morgenstern (1953)

# What's wrong with traditional economic theory?

**Game Theory** – von Neumann and Morgenstern (1953)

## Prisoner's Dilemma (PD)

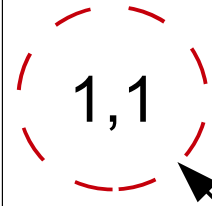


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**Game Theory** – von Neumann and Morgenstern (1953)

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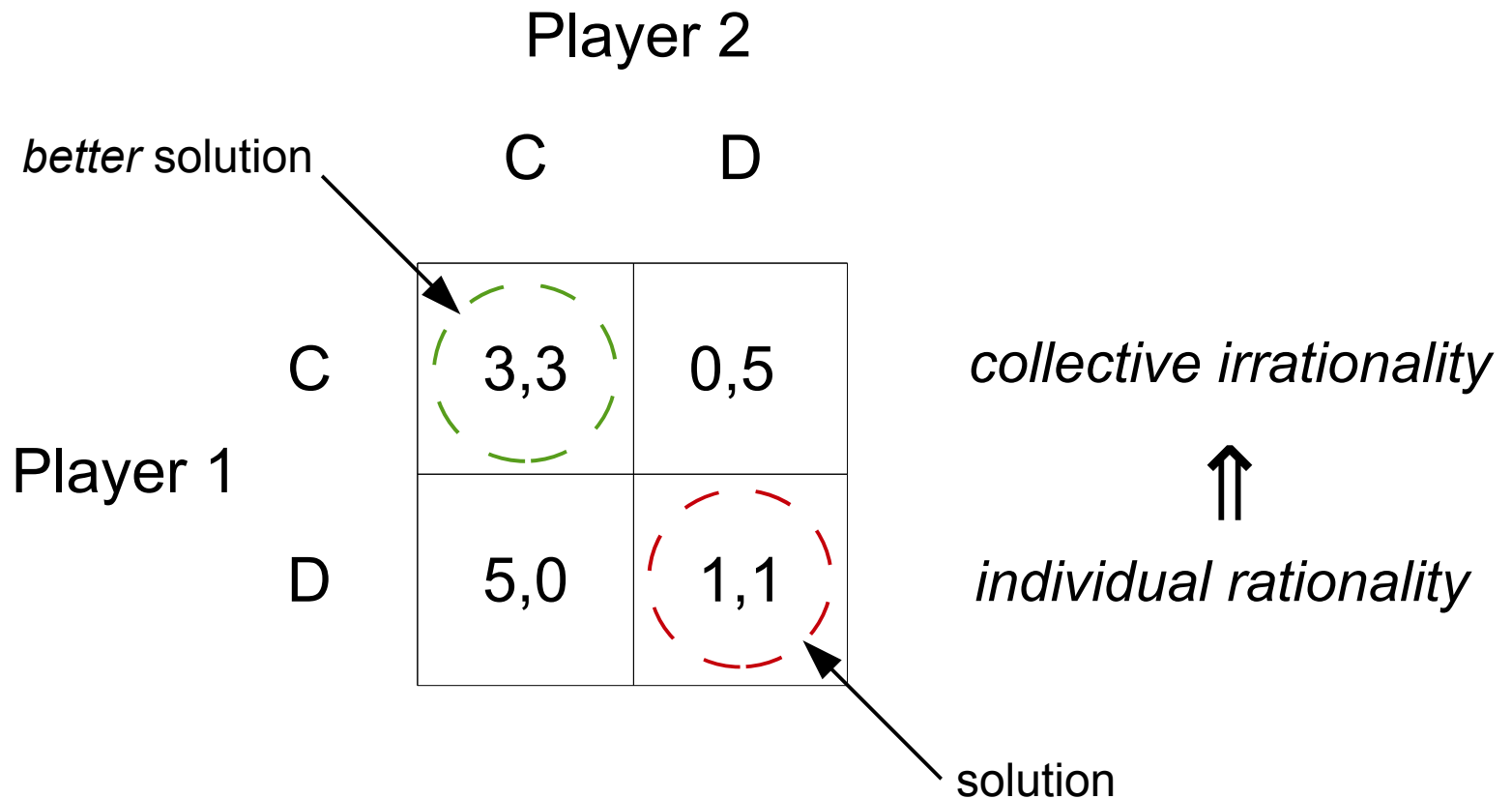
		Player 2	
		C	D
Player 1	C	3,3	0,5
	D	5,0	1,1

 solution

# What's wrong with traditional economic theory?

**Game Theory** – von Neumann and Morgenstern (1953)

## Prisoner's Dilemma (PD)



# What's wrong with traditional economic theory?

## **The Ultimatum Game**

You have \$100 to share between yourself and another person. You can offer the other person any portion of that \$100.

If the other person accepts your offer, he or she gets what ever you offered, and you get the remainder.

If the other person rejects your offer, you both get nothing.

# What's wrong with traditional economic theory?

## The Ultimatum Game

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If the other person rejects your offer, you both get nothing.

Utility theory says you should take whatever you are offered, *but people reject offers that they think are **unfair**.*

→ *costly punishment*

# What's wrong with traditional economic theory?

## **Iterated Prisoners Dilemma – Axelrod (1984)**

*First Tournament:* Players asked to submit strategies to play the PD repeatedly against all other strategies. Winner based on total payoff for all games.



# What's wrong with traditional economic theory?

## Iterated Prisoners Dilemma – Axelrod (1984)

### Prisoner's Dilemma (PD)

Player 2

*better solution*

	C	D
Player 1 C	3,3	0,5
D	5,0	1,1

solution

# What's wrong with traditional economic theory?

## **Iterated Prisoners Dilemma – Axelrod (1984)**

*First Tournament:* Players asked to submit strategies to play the PD repeatedly against all other strategies. Winner based on total payoff for all games.

- Winning strategy was “Tit for Tat” – start with cooperation and then do whatever the other player does.

*1) nice*

*2) punishes*

*3) forgives*

→ Does not win against all strategies (can be exploited) but does well *overall*.

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1) *nice*

2) *punishes*

3) *forgives*

→ Does not win against all strategies (can be exploited) but does well *overall*.

*Second Tournament:* All players are aware that “Tit for Tat” won the first tournament when they submit their strategies.

“Tit for Tat” wins again.

# What's wrong with traditional economic theory?

## **Cooperation** – Poteete, Marco, and Ostrom (2010)

People cooperate when...

- they have repeated interactions within a group,
- they are able to communicate, and
- they punish defectors.

Groups self-organized to manage common resources when organizations were created when the group was small, close to, and dependent on a common resource and when coordination and management were necessary for simultaneous and sequential use by different groups.

- \* Groups with mostly cooperators can do “better” than groups with mostly selfish individuals; however, the selfish individuals still do better than the cooperators *within* the groups

## \*What is “traditional” economic theory?

*“The Use of Knowledge in Society”* – Hayek (1945)

- science is not the only kind of knowledge that is relevant; “there is beyond question a body of very important but unorganized knowledge which cannot possibly be called scientific in the sense of knowledge of general rules: the knowledge of the particular circumstances of time and place”
- “economic problems arise always and only in consequence of change” – “the economic problem of society is mainly one of rapid adaptation to changes in the particular circumstances of time and place”
- “prices *can* act to coordinate the separate actions of different people in the same way as subjective values help the individual to coordinate the parts of his plan”

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- science is not the only kind of knowledge that is relevant; “there is beyond question a body of very important but unorganized knowledge which cannot possibly be called scientific in the sense of knowledge of general rules: the knowledge of the particular circumstances of time and place” → **local**
- “economic problems arise always and only in consequence of change” – “the economic problem of society is mainly one of rapid adaptation to changes in the particular circumstances of time and place” → **adaptive**
- “prices *can* act to coordinate the separate actions of different people in the same way as subjective values help the individual to coordinate the parts of his plan”  
→ **information**

# What's wrong with traditional economic theory?

## ***Sciences of the Artificial*** – Simon (1969)

### traditional\* (neoclassical)

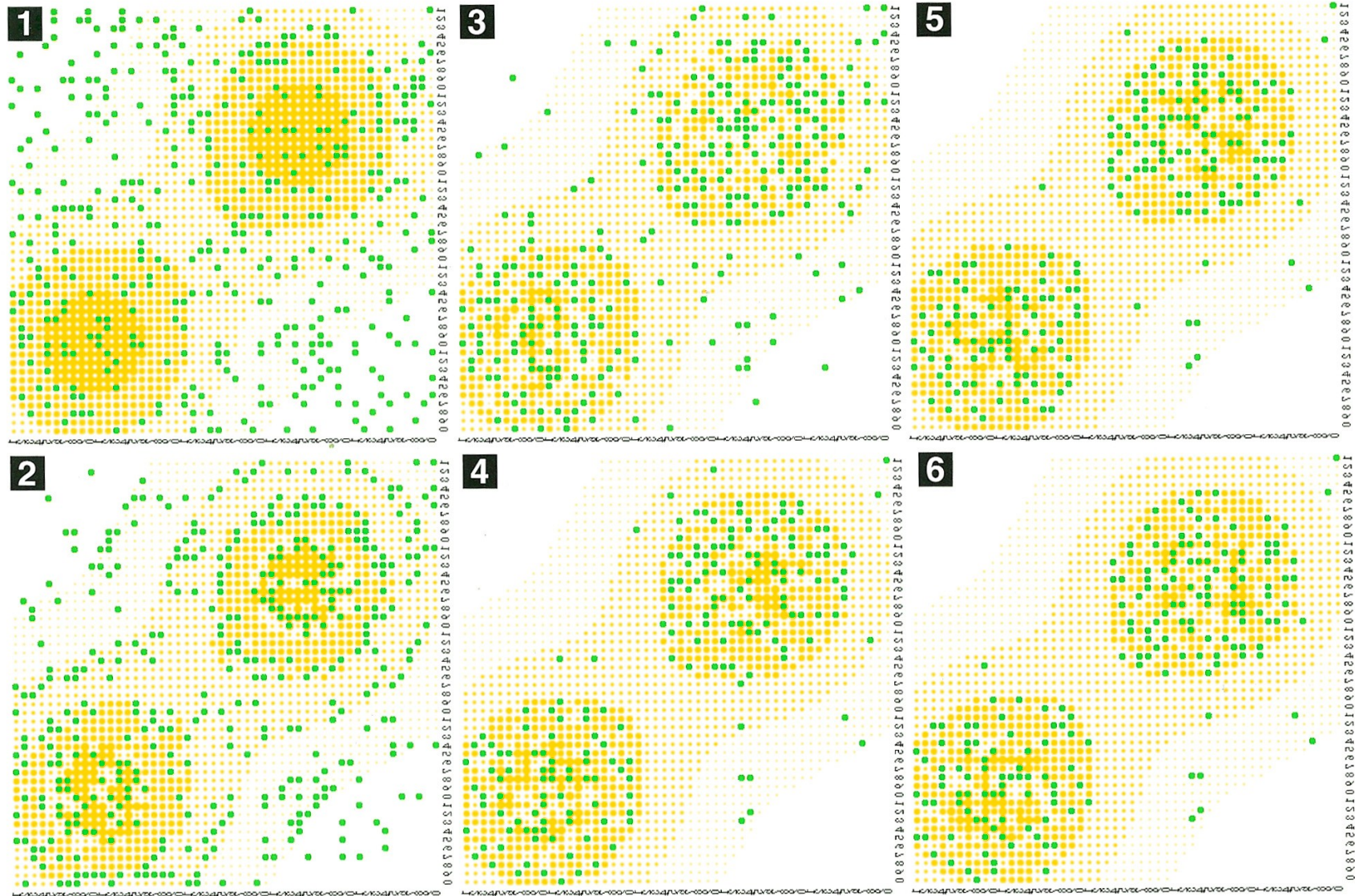
- rational agents
- perfect information
- all alternatives known
- optimize
- selfish
- “free” markets
- equilibrium

### *behavioral \**

- *bounded* rational agents
- *imperfect* information
- *selected* alternatives known
- *satisfice* (“good enough”)
- *cooperative*
- markets *embedded* in ecosystems and society
- *disequilibrium*

# How can we make microeconomics more realistic?

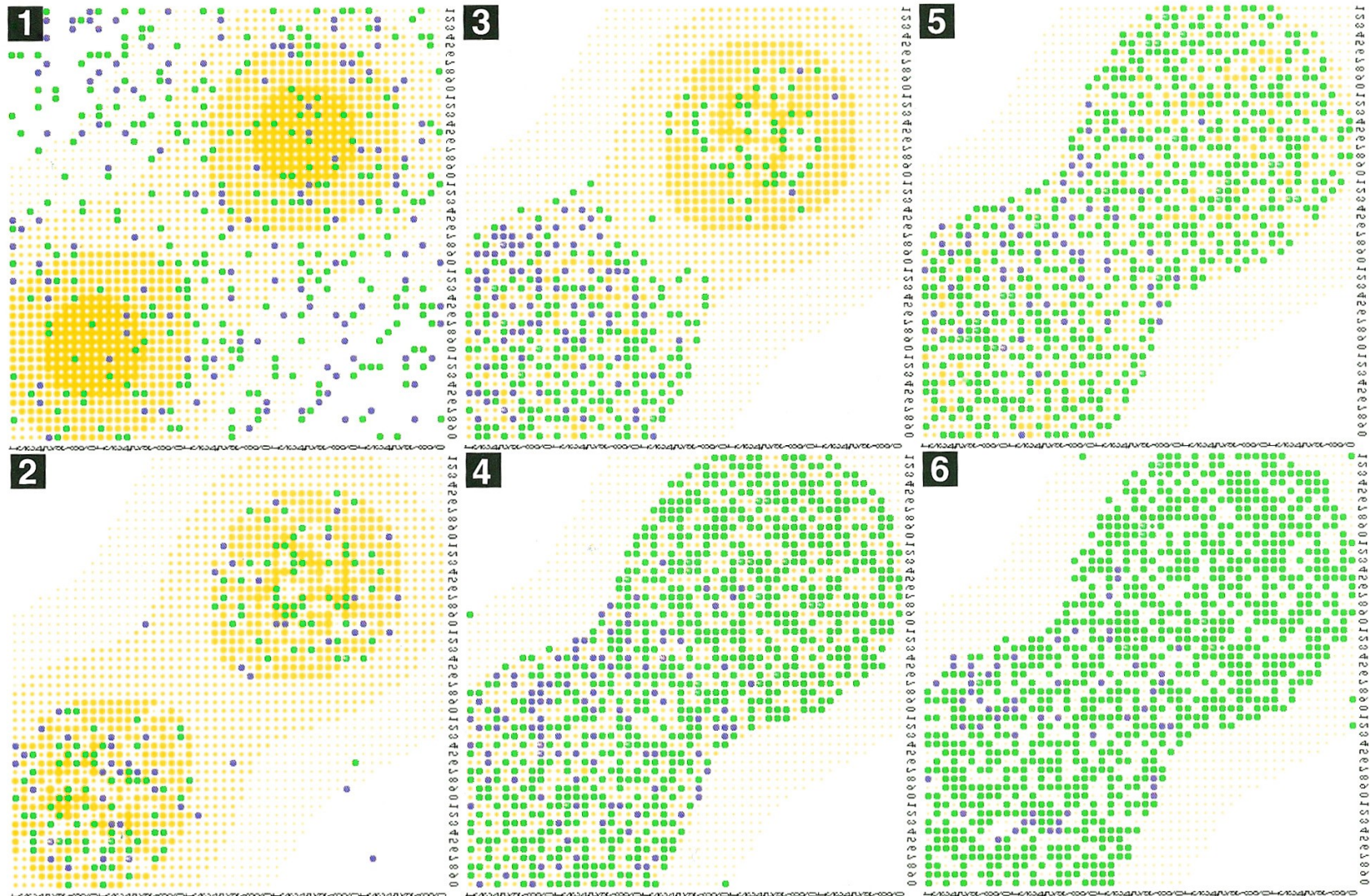
## Agent-Based Simulation: *Sugarscape* – resource-seeking





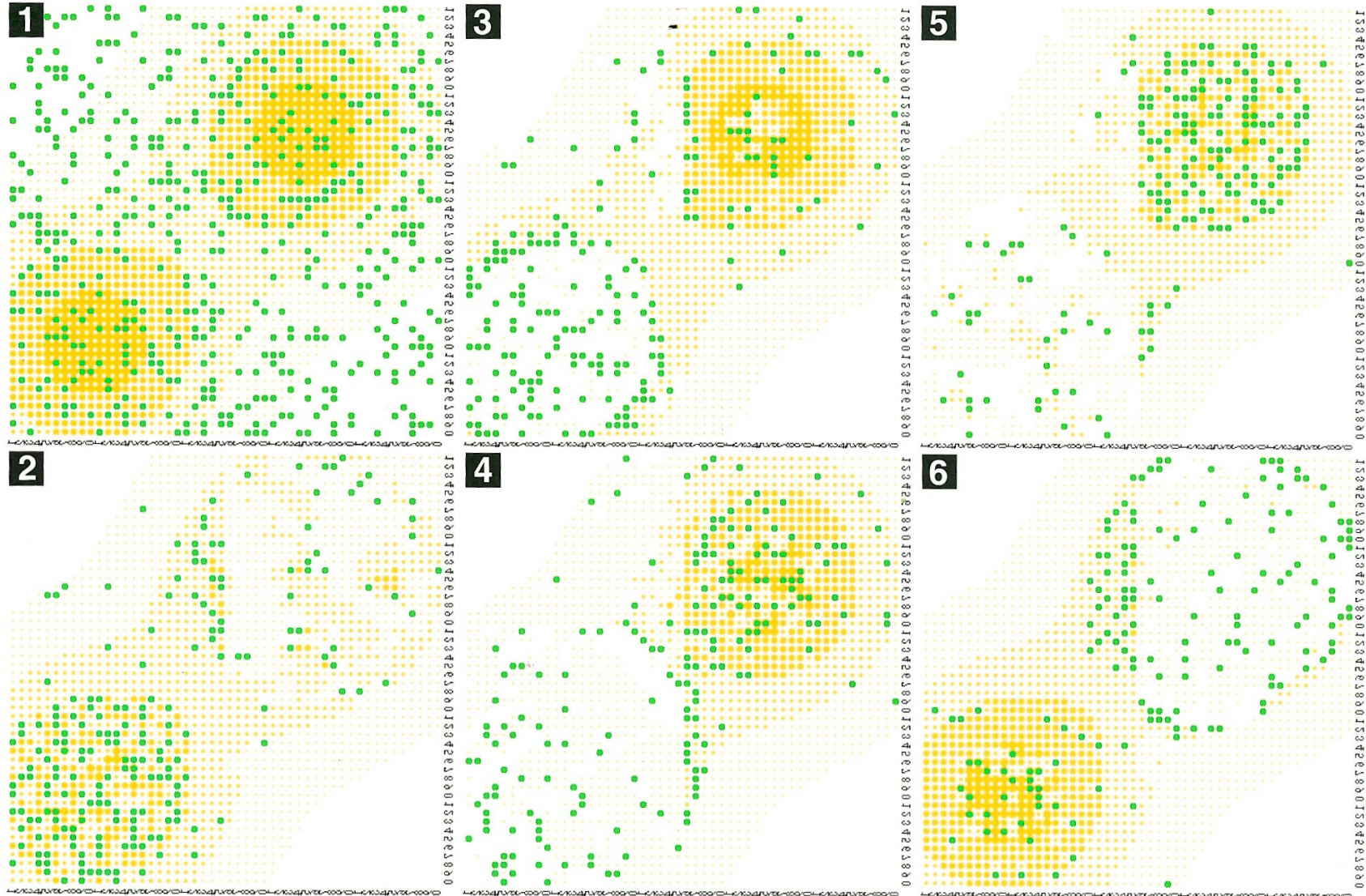
# How can we make microeconomics more realistic?

## Agent-Based Simulation: *Sugarscape* – selection



# How can we make microeconomics more realistic?

## Agent-Based Simulation: *Sugarscape* – migration/hibernation



# Why markets exist

- **evolution** – evidence of trade and cooperation in societies of *Homo habilis* and *Homo erectus*
- **necessity** – societies often must supplement their natural resources and skills with the resources, skills, and products of others
- **desire** – individuals have diverse wants; complex economic systems develop even in environments that have no production such as P.O.W. camps and prisons
- **alternative** – centralized control of economic systems have been disastrous (e.g., U.S.S.R. under Stalin, China's “Great Leap Forward”, North Korea today)

## Why markets are good

- efficient solution to the allocation of resources
- competition leads to innovation
- “free”
- increases people's wealth
- prices signal costs

## Why markets are *not so good*

- *exploitive* solution to the allocation of resources
- competition leads to *monopolies*
- *distorted*
- increases people's wealth *inequality*
- **prices *hide* costs**

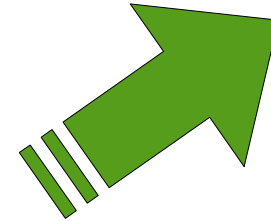
# THE **BIG** PICTURE

(systems ideas for macroeconomics)

Earth

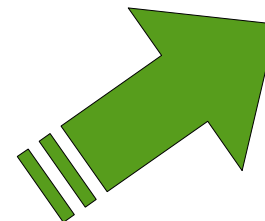


# Spaceship Earth



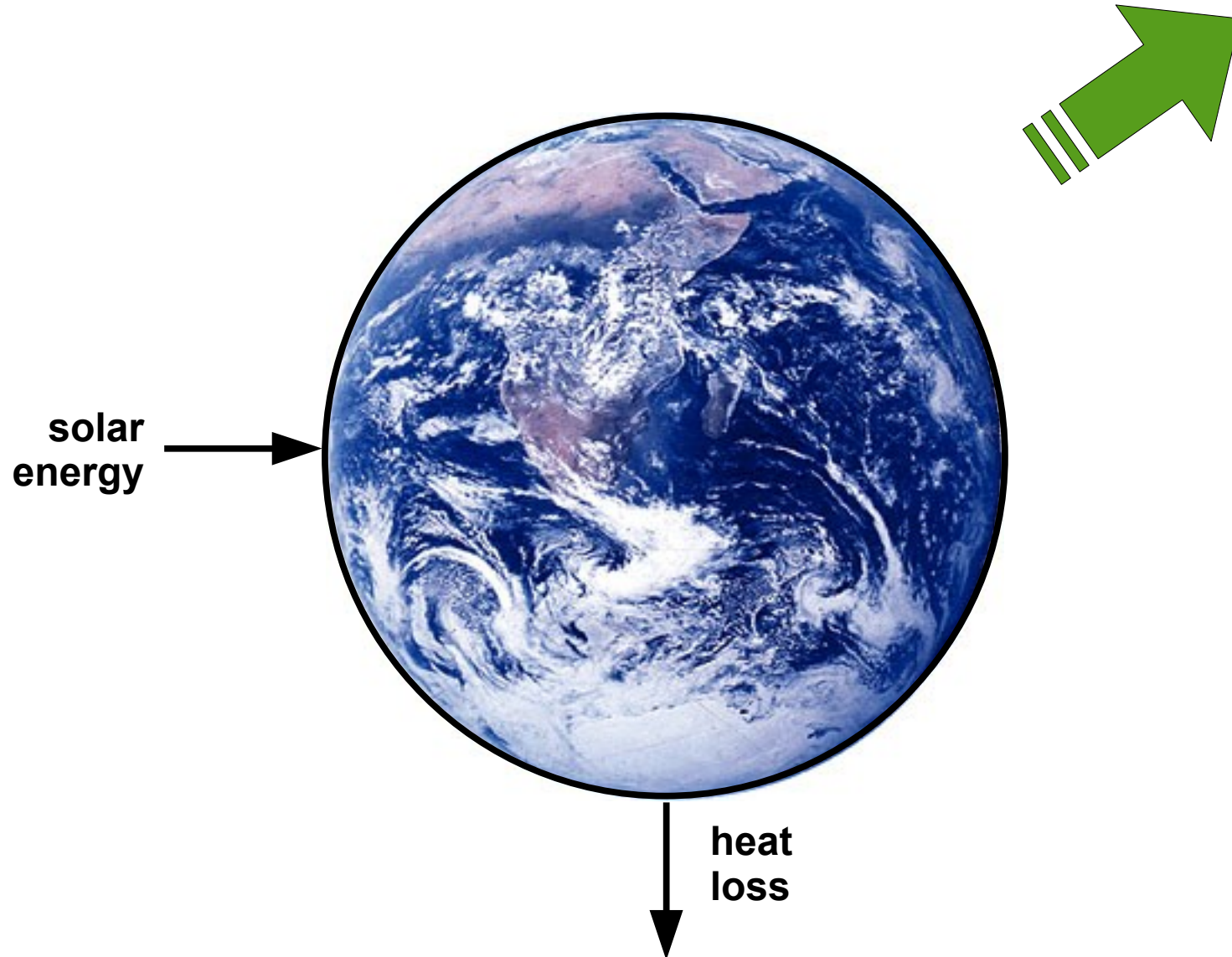
# Spaceship Earth

solar  
energy

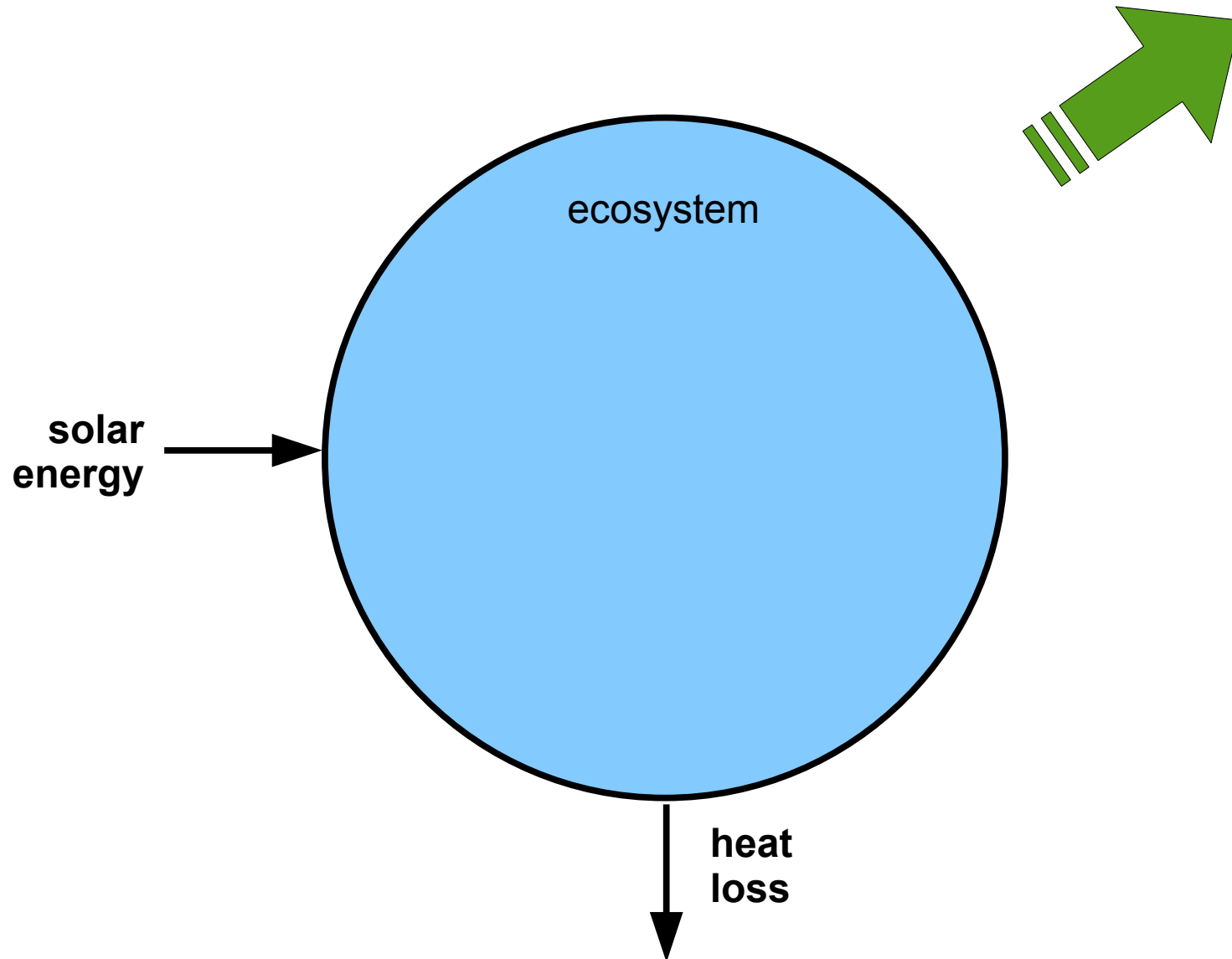




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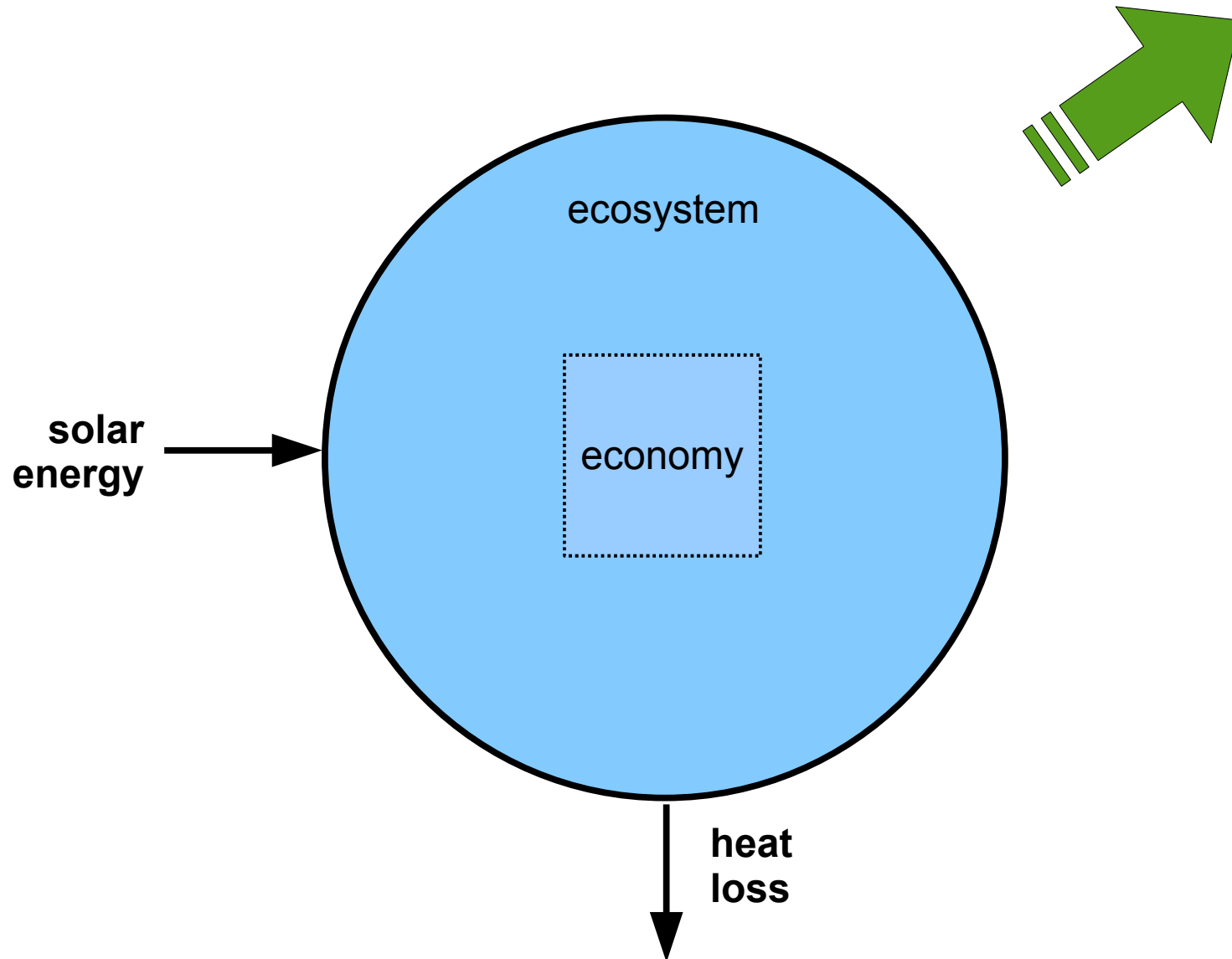


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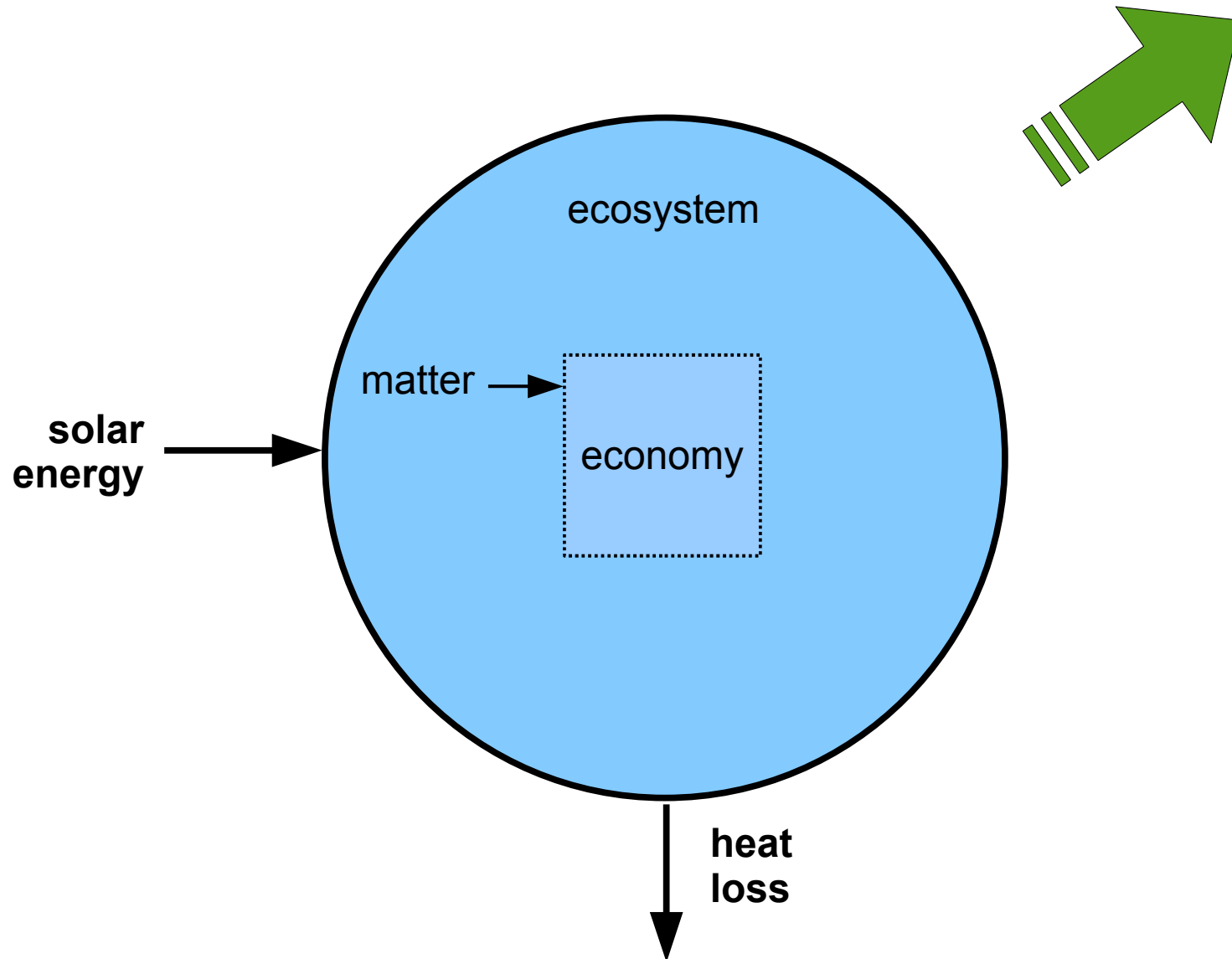


adapted from Prugh, Constanza, and Daly 2000

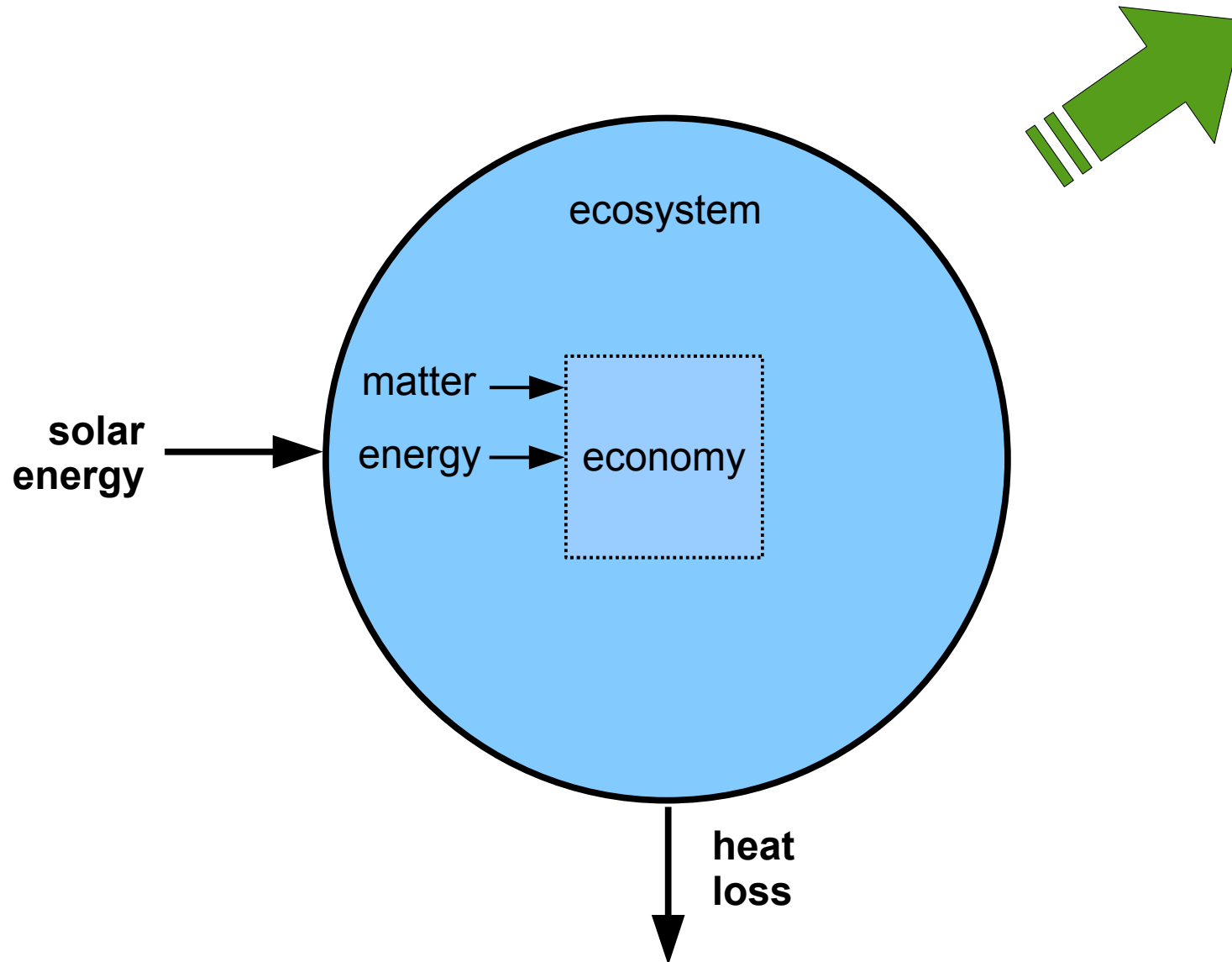
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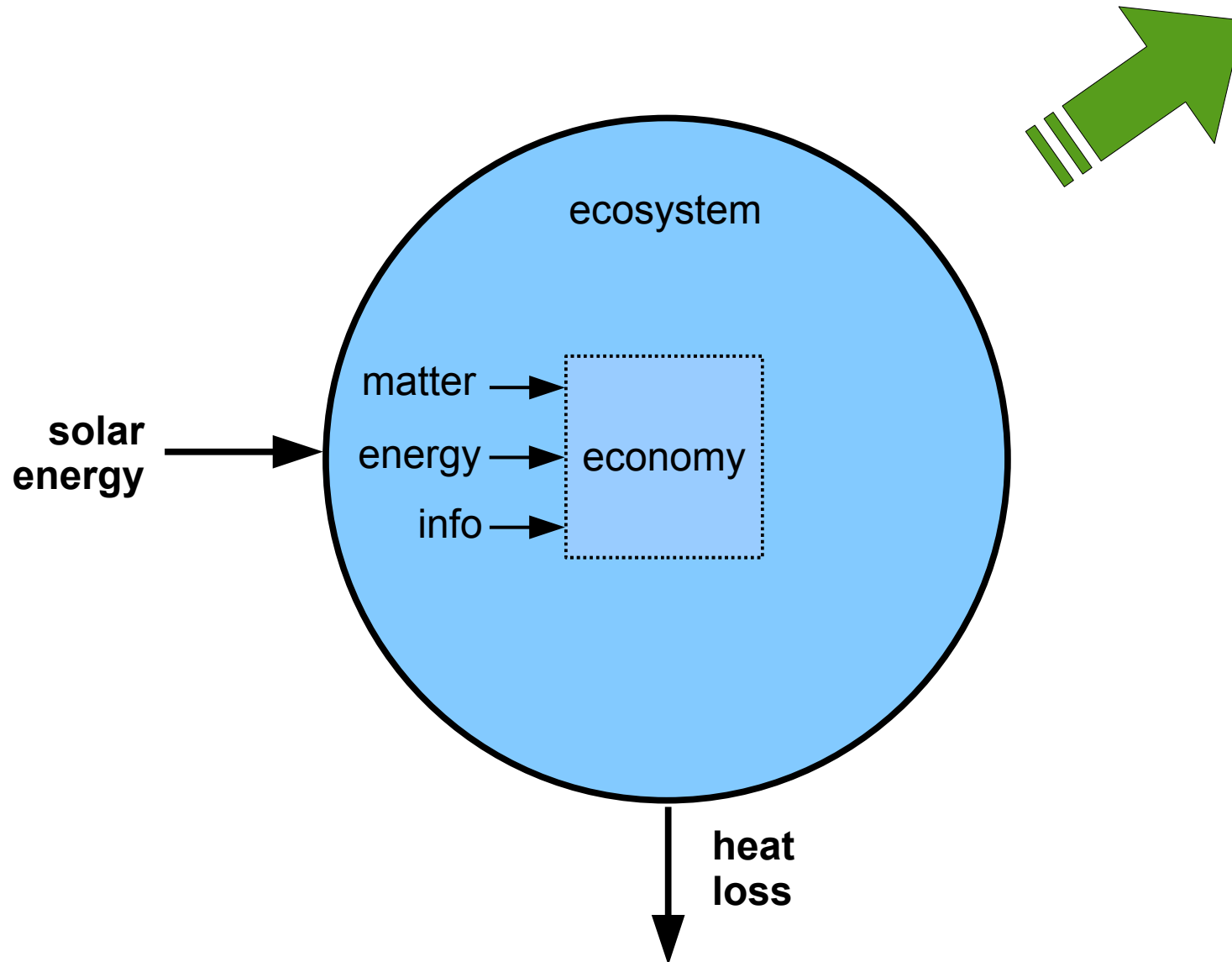
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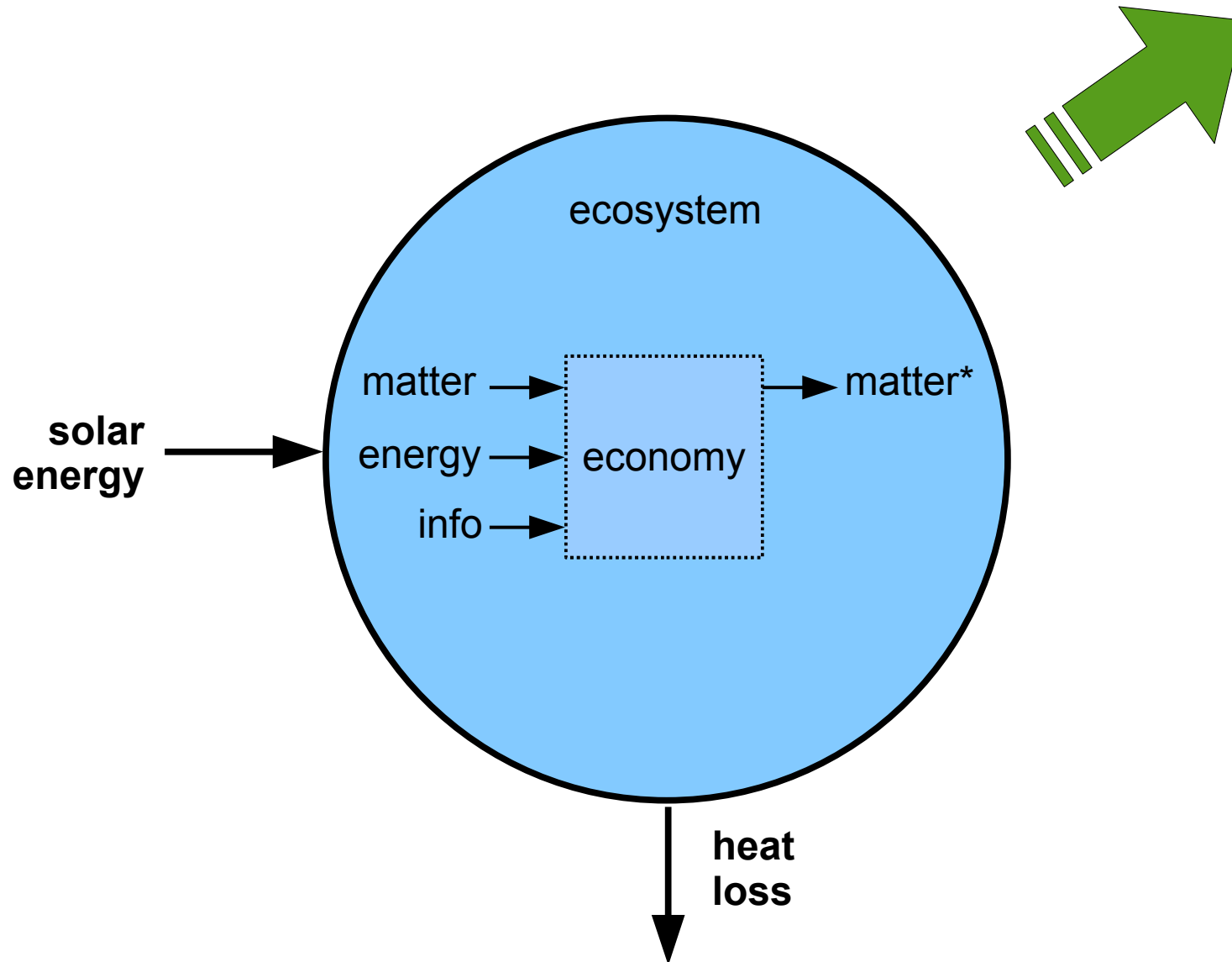
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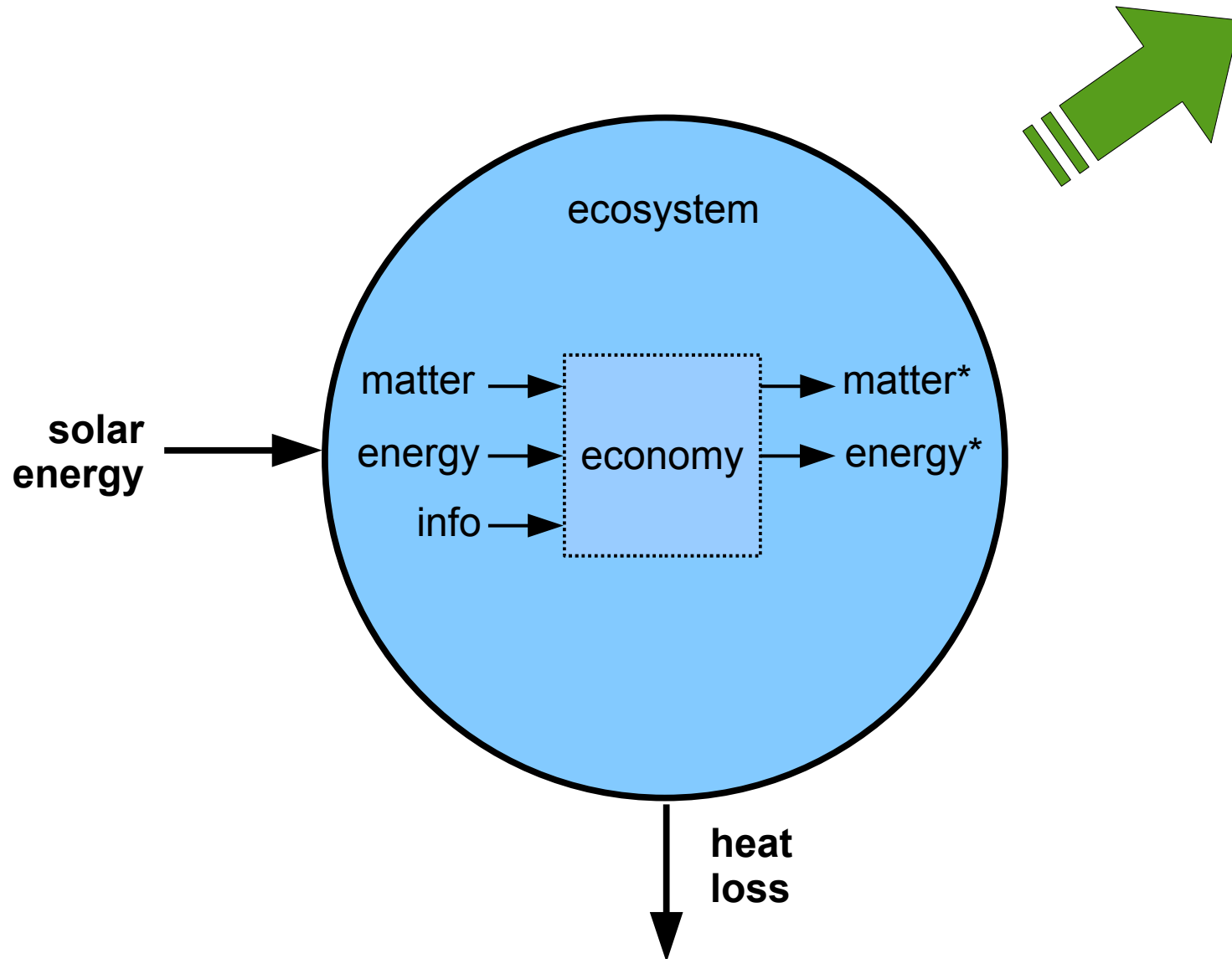
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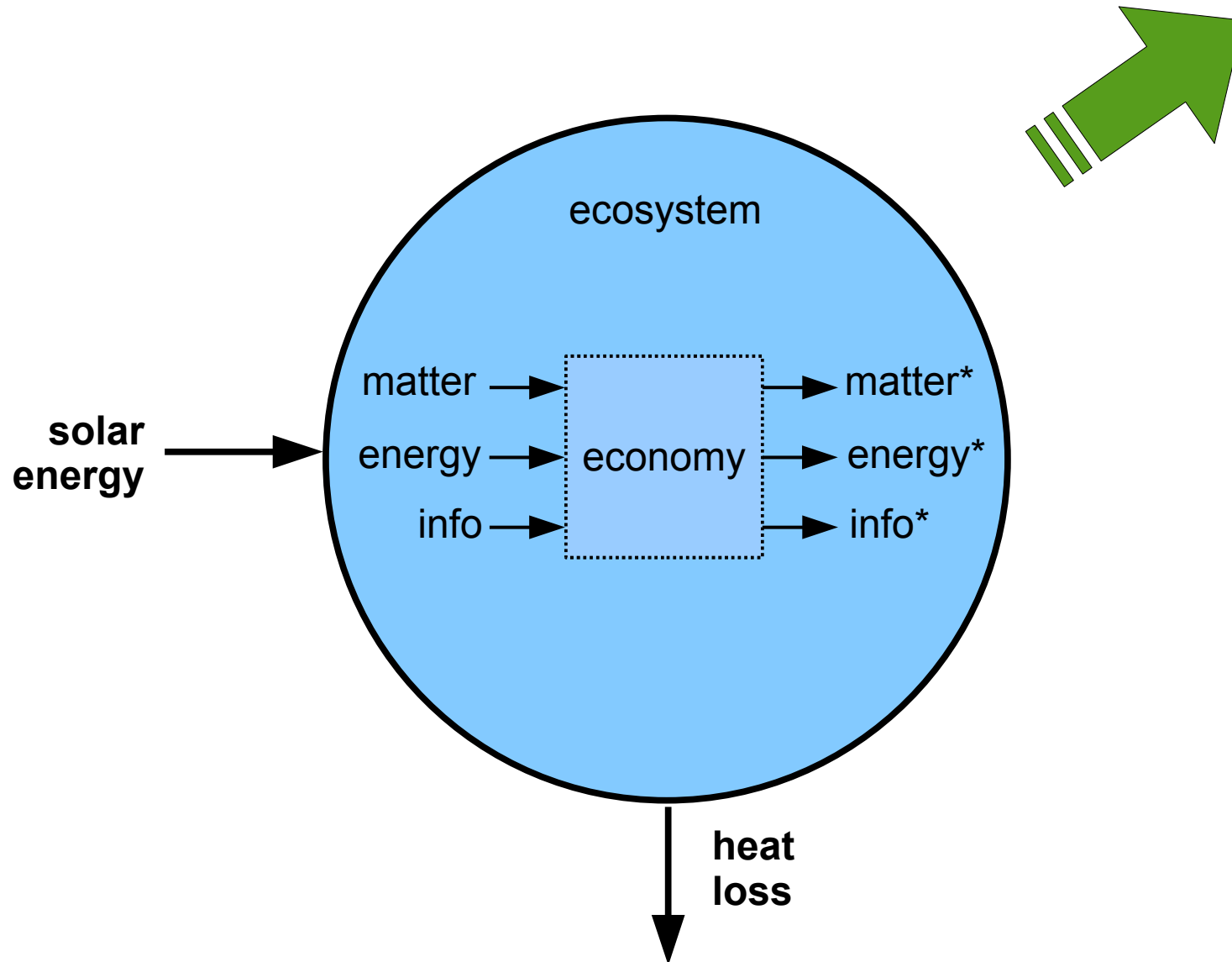


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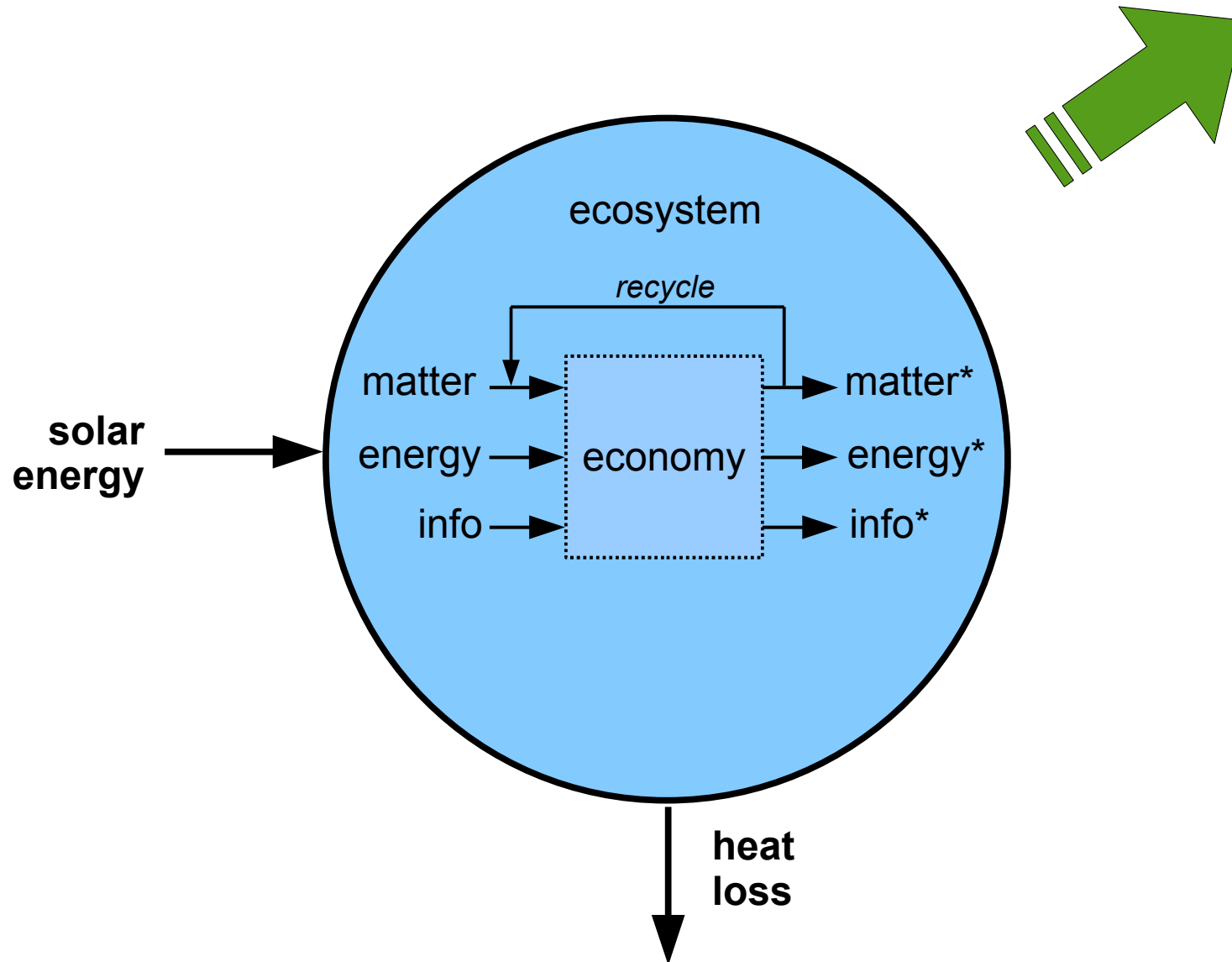




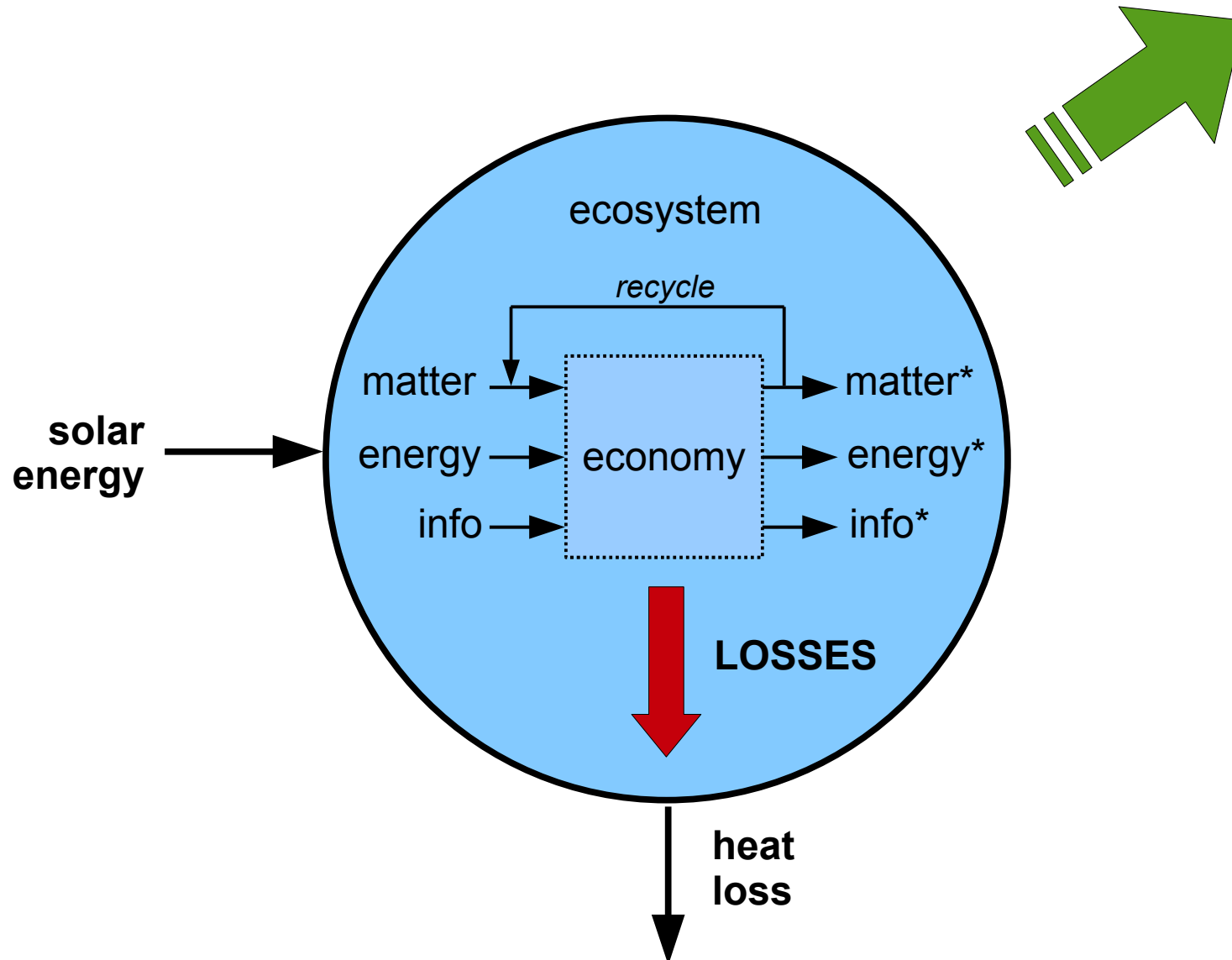
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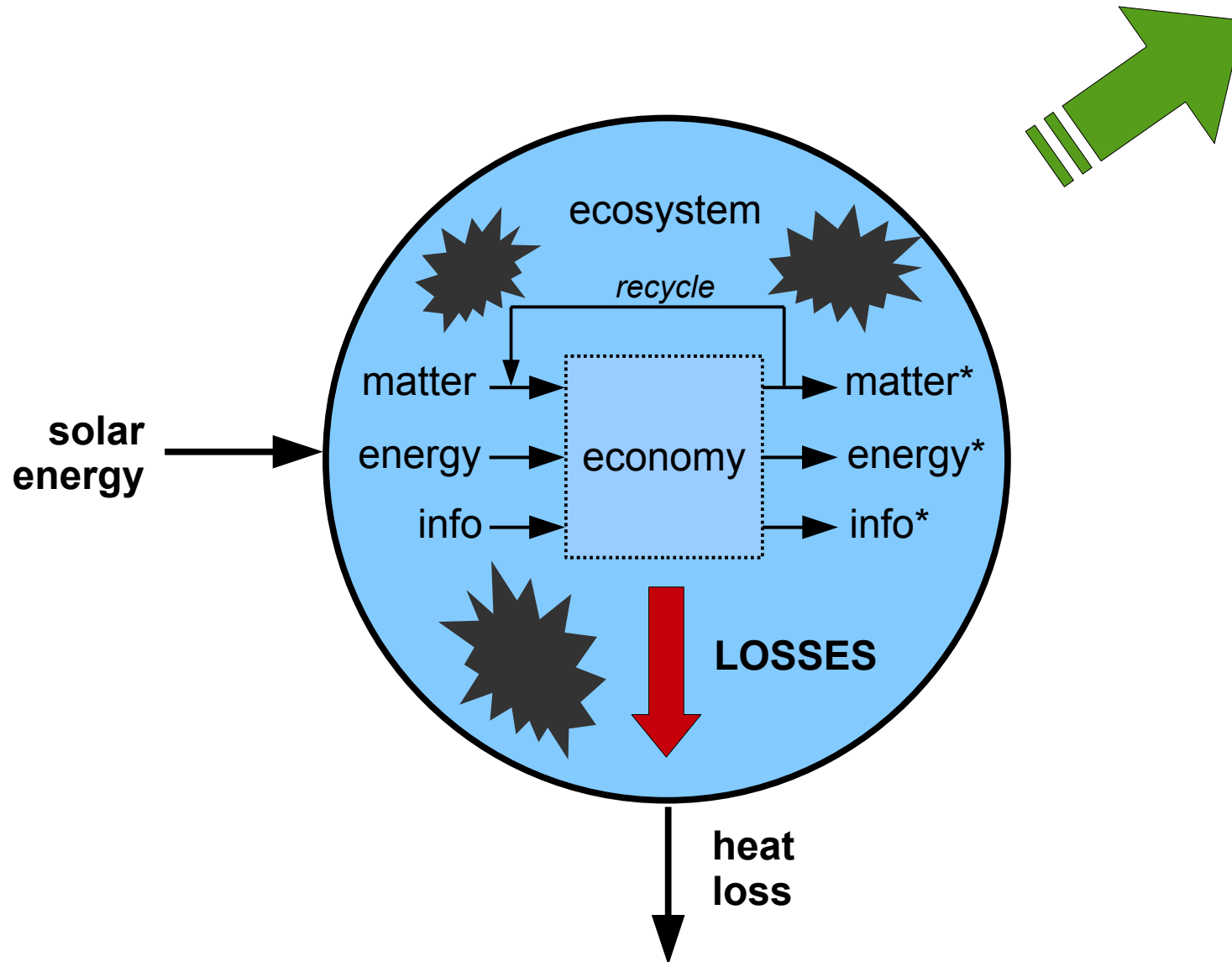
# Spaceship Earth



# Spaceship Earth



# Spaceship Earth



# The Cowboy and the Spaceman

*“The Coming Spaceship Earth”* – Boulding (1966)

*“Selected Growth Fallacies”* – Daly (2003)

## **Cowboy Economy**

young

limitless

production and consumption

use capital (stock)

to

produce throughput (flow)

growth is positive

## **Spaceman Economy**

mature

limited

quality and complexity

use throughput (flow)

to

maintain capital (stock)

growth has negative effects

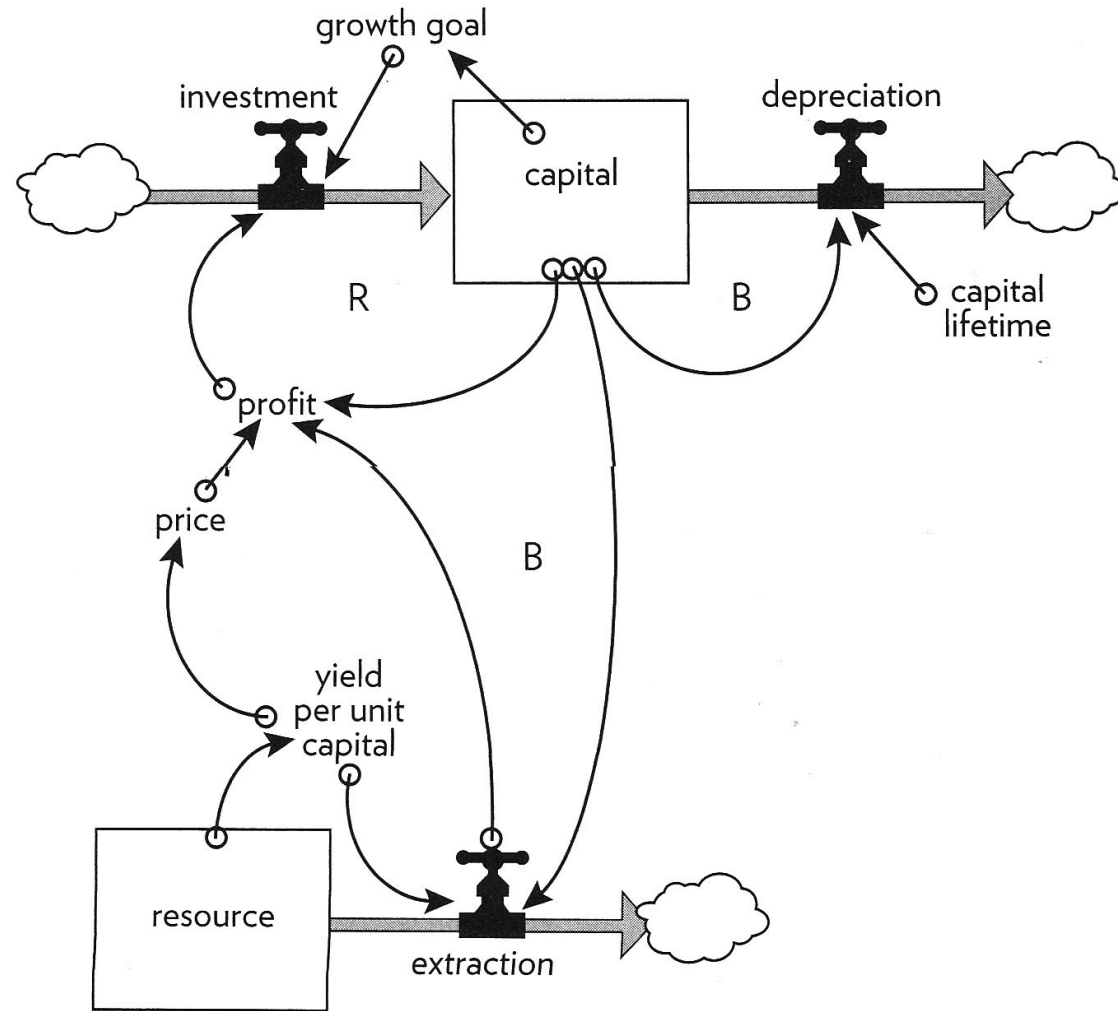
# System Dynamics

Meadows (and Meadows), Forrester, Senge, et al.

- the structure of the system determines its behavior (focus on endogenous rather than exogenous variables)
- inclusion of feedback loops generates behavior more complex than simple cause-and-effect
- exact or specific predictions are less important than overall dynamics and trends
- examples: Limits to Growth, Industrial Dynamics, World Dynamics, Urban Dynamics, “the Beer Game”

# System Dynamics

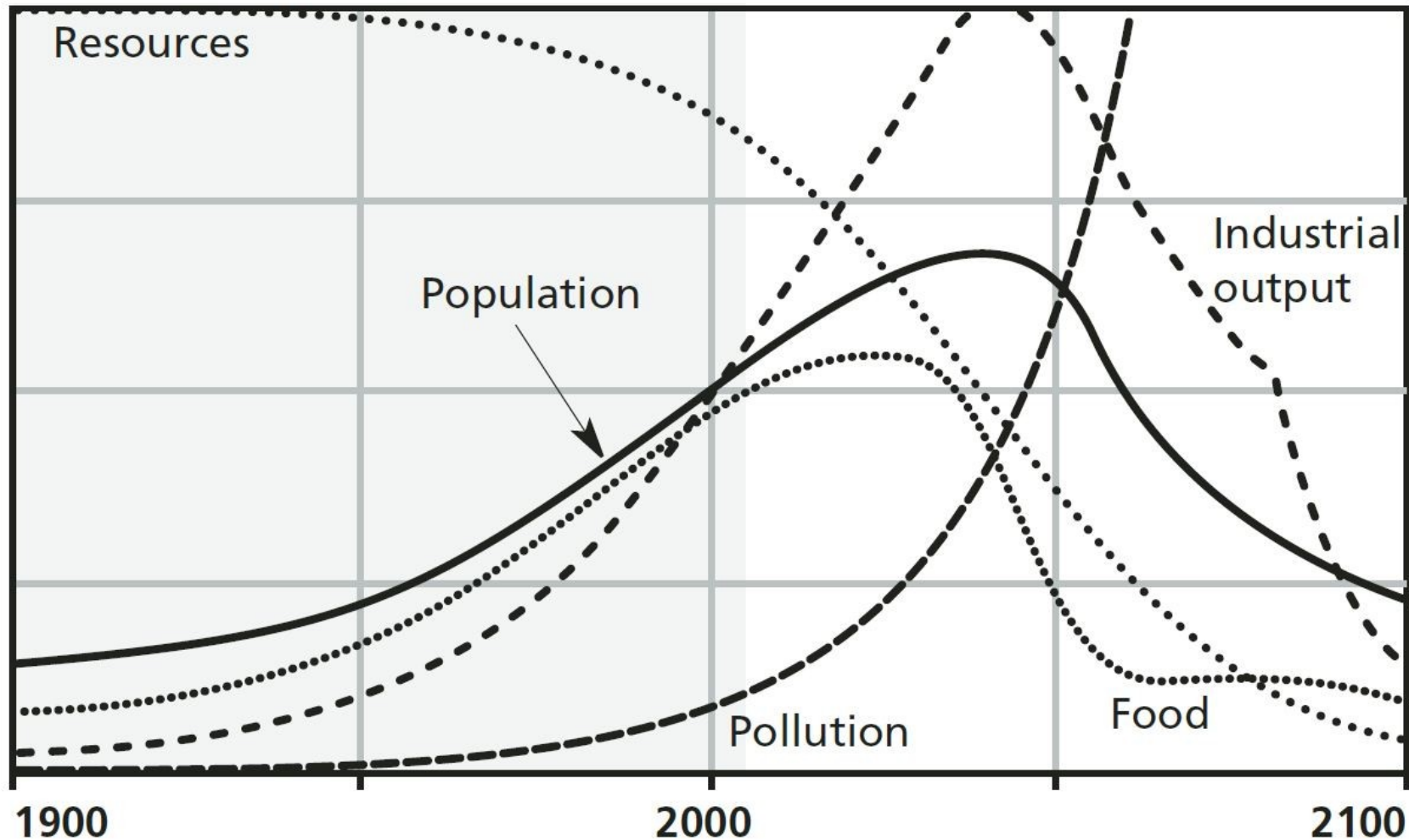
Meadows (and Meadows), Forrester, Senge, et al.



# System Dynamics

Meadows (and Meadows), Forrester, Senge, et al.

## State of the World

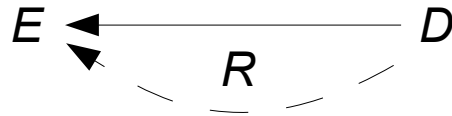


Meadows, Ranger, and Meadows (2004)



# Regulation

The Law of Requisite Variety – Ashby (1963)



$$H(E) \geq H(D) + H_d(R) - H(R)$$

$H_d(R) = 0$  when  $R$  is a determinate function of  $D$

$$H(E) \geq H(D) - H(R)$$

**the variety in the essential variables**

will be greater than or equal to

**the variety in the disturbances**

minus

**the variety in the regulators**

# Regulation

The “Good” Regulator – Conant and Ashby (1970)

**“Every good regulator of a system  
must be a model of that system.”**

$H_d(R) \rightarrow 0$  as  $R$  gets better (more determinate)

for  $H_d(R) = 0$  we need a perfect model

Our “image” of a system is our model of that system.

Society's image of a system is a collection of the individual images of its members. (Boulding, 1964).

# Regulation

The Law of Requisite Variety – Ashby (1963)

## **sustainability example**

$E = \{people\ live\ well,\ nature\ is\ not\ run\ down\}$

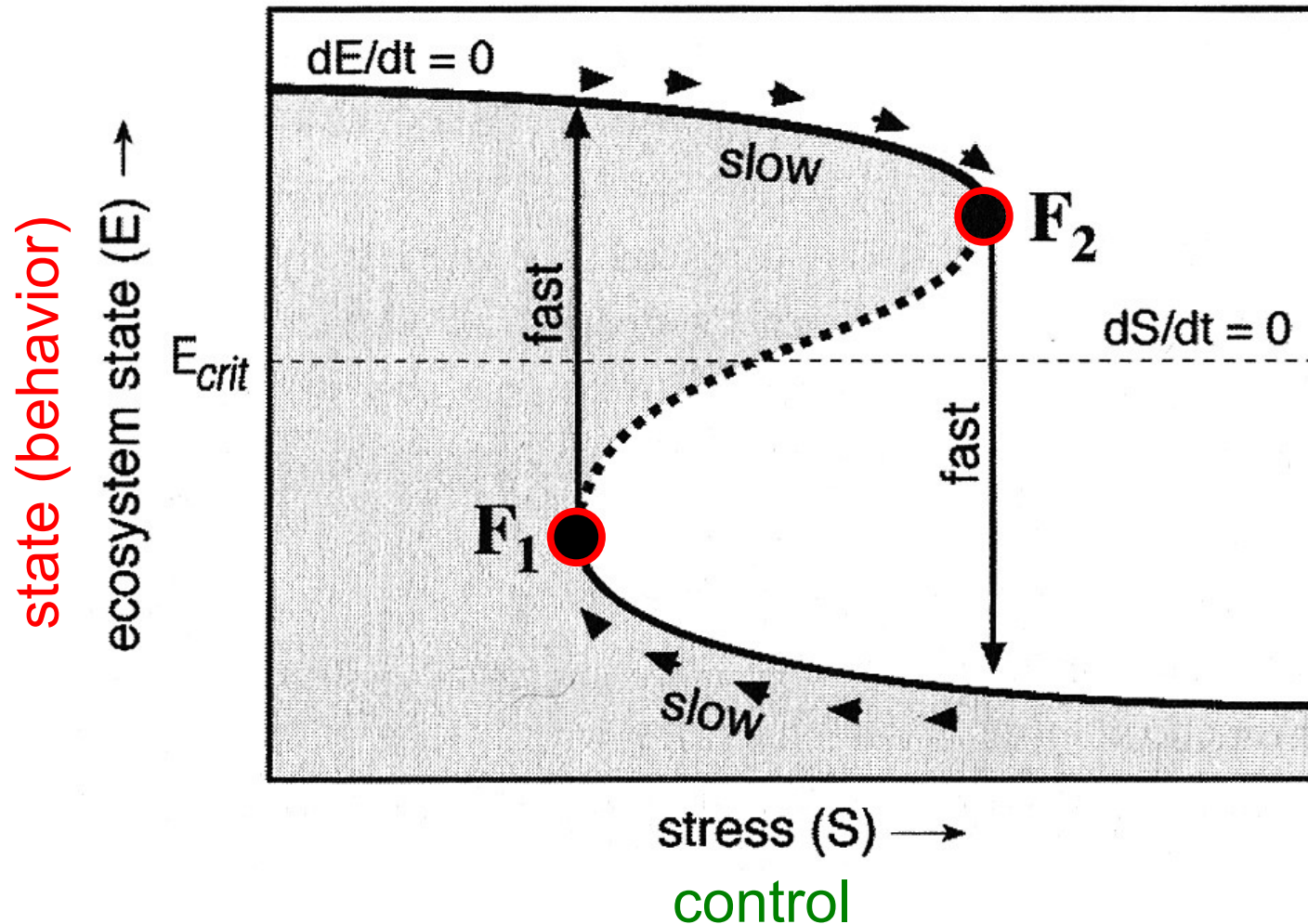
$$H(E) \geq H(D) - H(R)$$

## **options**

- 1) *do nothing* – essential variables are controlled by disturbances
- 2) *lower standards* – allow more variety in  $E$
- 3) *increase regulation* – new laws, renewable resources
- 4) *discover disturbance patterns* – learning structure (constraints) of disturbances reduces variety in  $D$  and *can* lead to the creation of better models

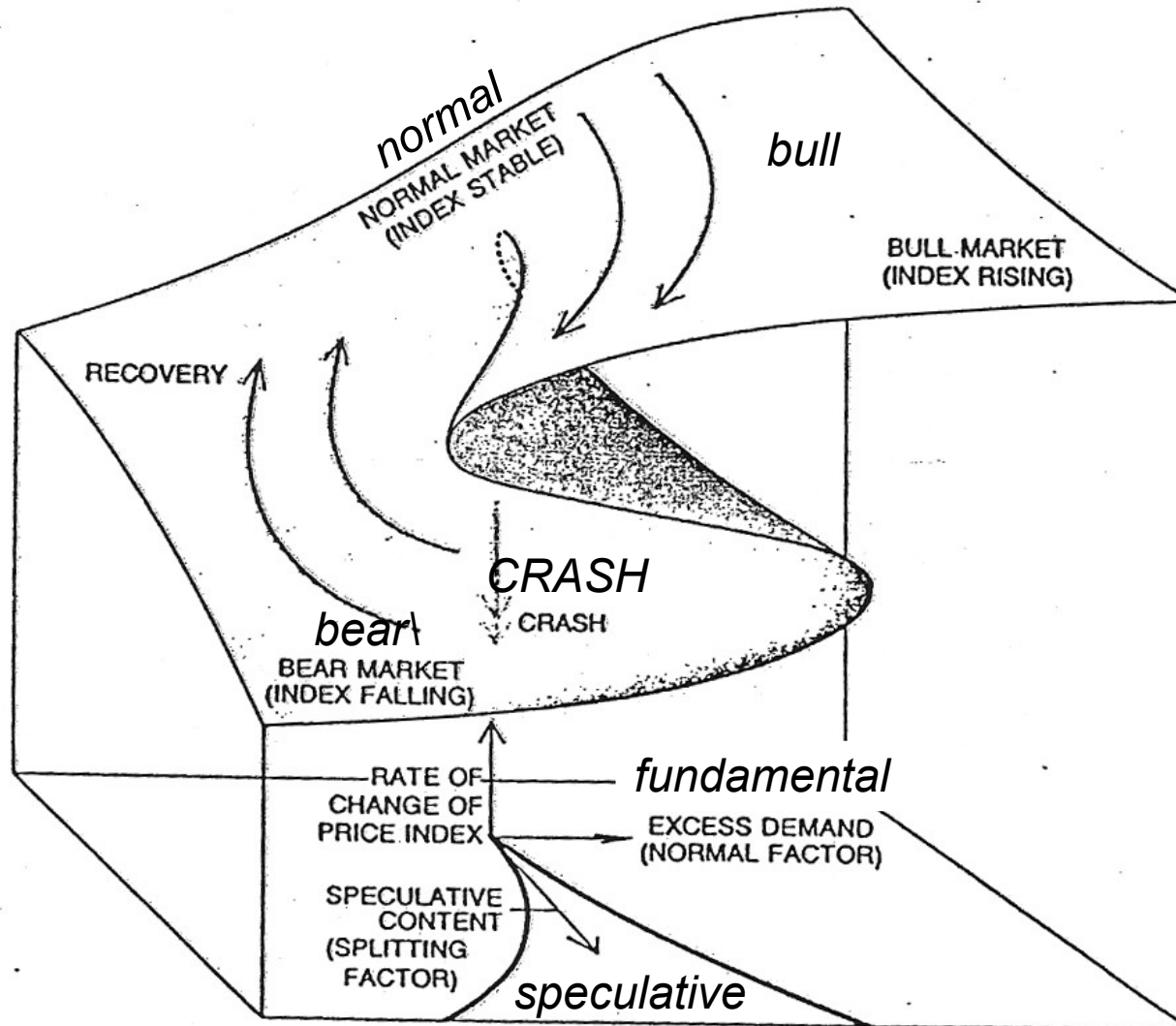
# the cusp catastrophe

2-D cross-section of cusp catastrophe



# the cusp catastrophe

example: stock market



# the panarchy adaptive cycle

*Panarchy* – Gunderson and Holling (2002)

Purpose: a theory to guide sustainability efforts

- Humans have increased the amount and intensity of stress on the environment.
- Attempts to control nature lead to unintended consequences, including slow erosion and/or fast collapse of environments.
- Sustainability efforts are often too rigid and myopic and do not transcend disciplines.

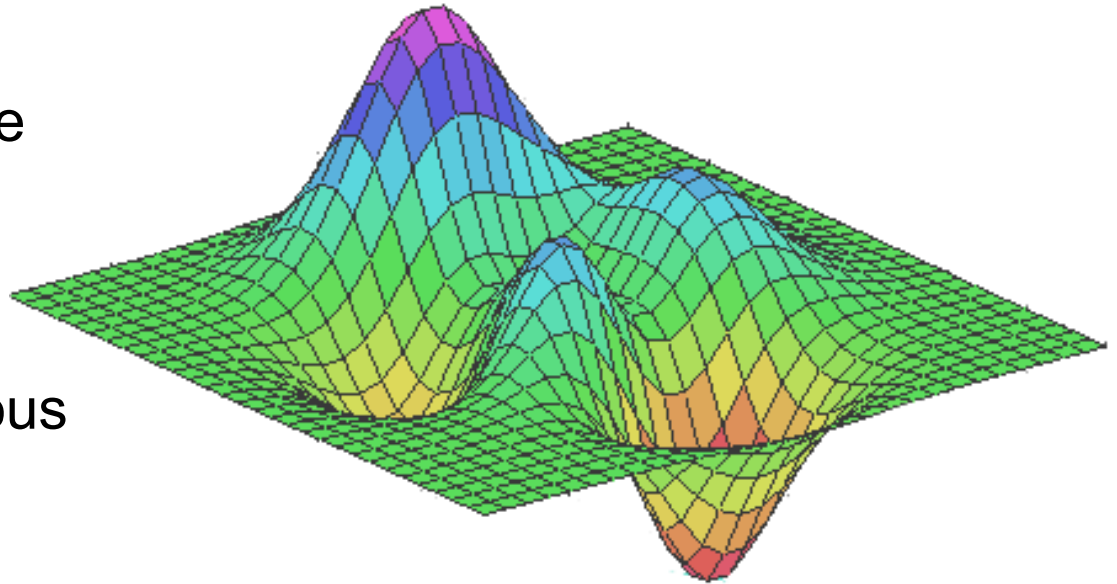
The world is ***complex*** and ***dynamic***, so we must ***conserve*** the ability to ***adapt***.

# the panarchy adaptive cycle

## general theory (model) for living systems

### **Nature is *evolving*...**

- innovation and emergence
- stasis  $\leftrightarrow$  change
- simple  $\leftrightarrow$  complex
- continuous  $\leftrightarrow$  discontinuous
- \* multiple shifting attractors



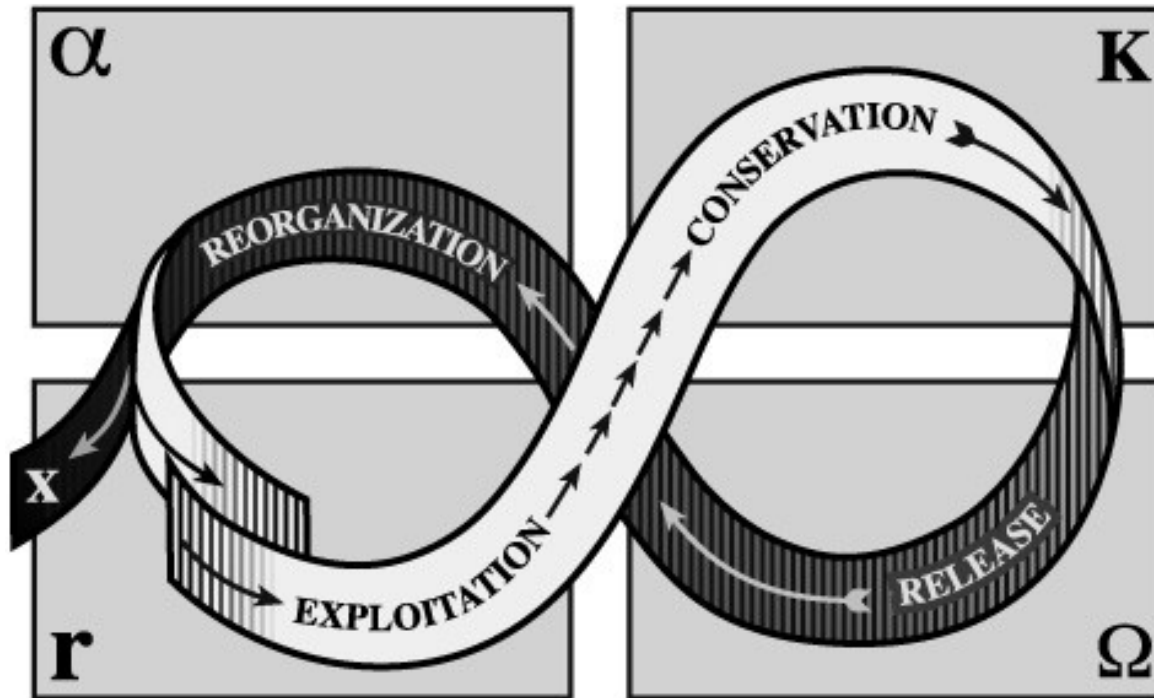
### ***What we know:***

- Novelty emerges by interaction between scales and is either embraced or suppressed.
- Adaptation is needed to deal with unpredictability.

→ ***Humans must continually adapt.***

# the panarchy adaptive cycle

exploitation (r) → conservation (K) →  
release (Ω) → reorganization (α) →





# the panarchy adaptive cycle

exploitation ( $r$ )  $\rightarrow$  conservation ( $K$ )  $\rightarrow$   
release ( $\Omega$ )  $\rightarrow$  reorganization ( $\alpha$ )  $\rightarrow$

- $r \rightarrow K$**  survival of the fastest / scramble ( $r$  adapts)  
self-organization, relations develop  
increasing connectedness, environment stabilizes,  
and diversity peaks ( $K$  controls)
- $K \rightarrow \Omega$**  system is rigid, disturbance causes crash
- $\Omega \rightarrow \alpha$**  explosive increase in uncertainty and chaos  
connections are broken / weak interactions
- $\alpha \rightarrow r$**  novelty and experimentation  
many experiments fail, potential leaves system

# the panarchy adaptive cycle

front loop and back loop

## FRONT ( $r + K$ )

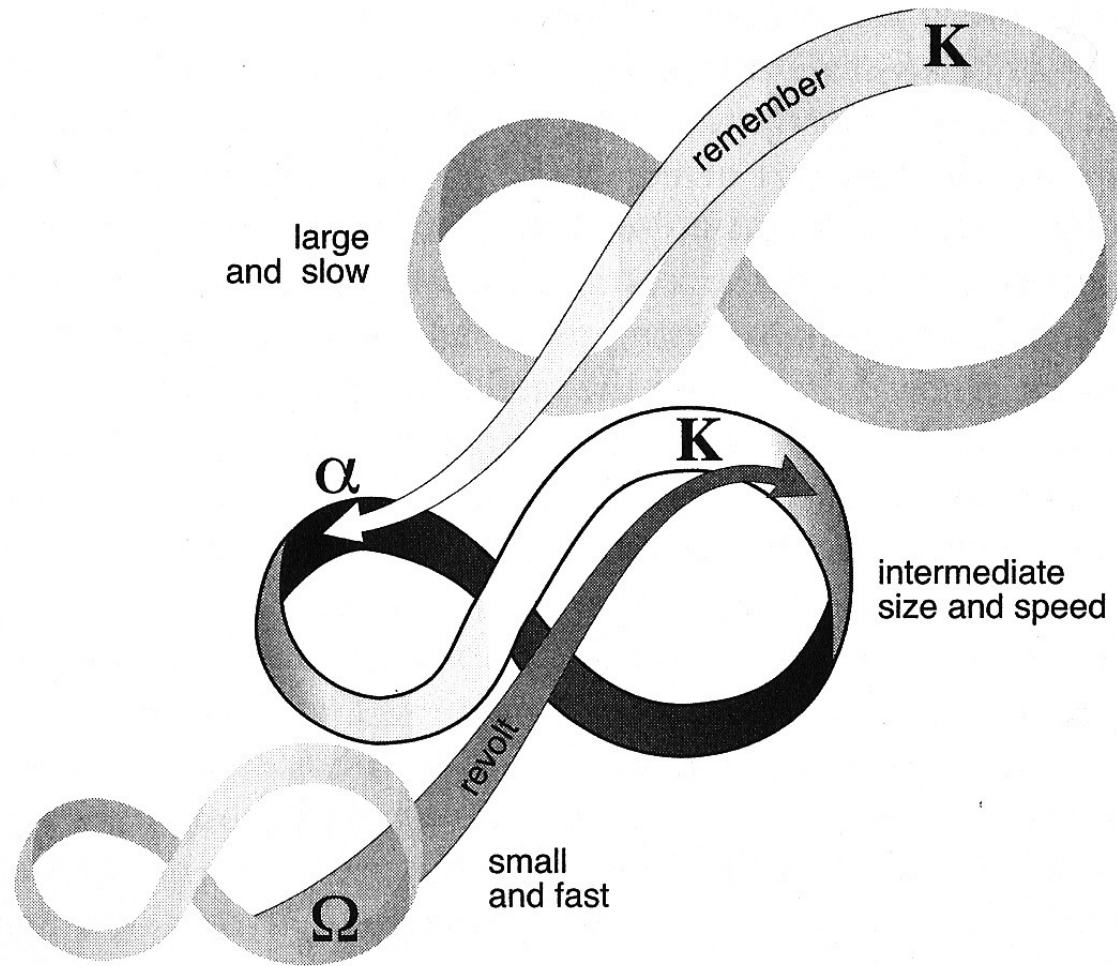
- production
- accumulation
- slow
- predictable
- stable

## BACK ( $\Omega + \alpha$ )

- invention
- reorganization
- fast
- unpredictable
- unstable

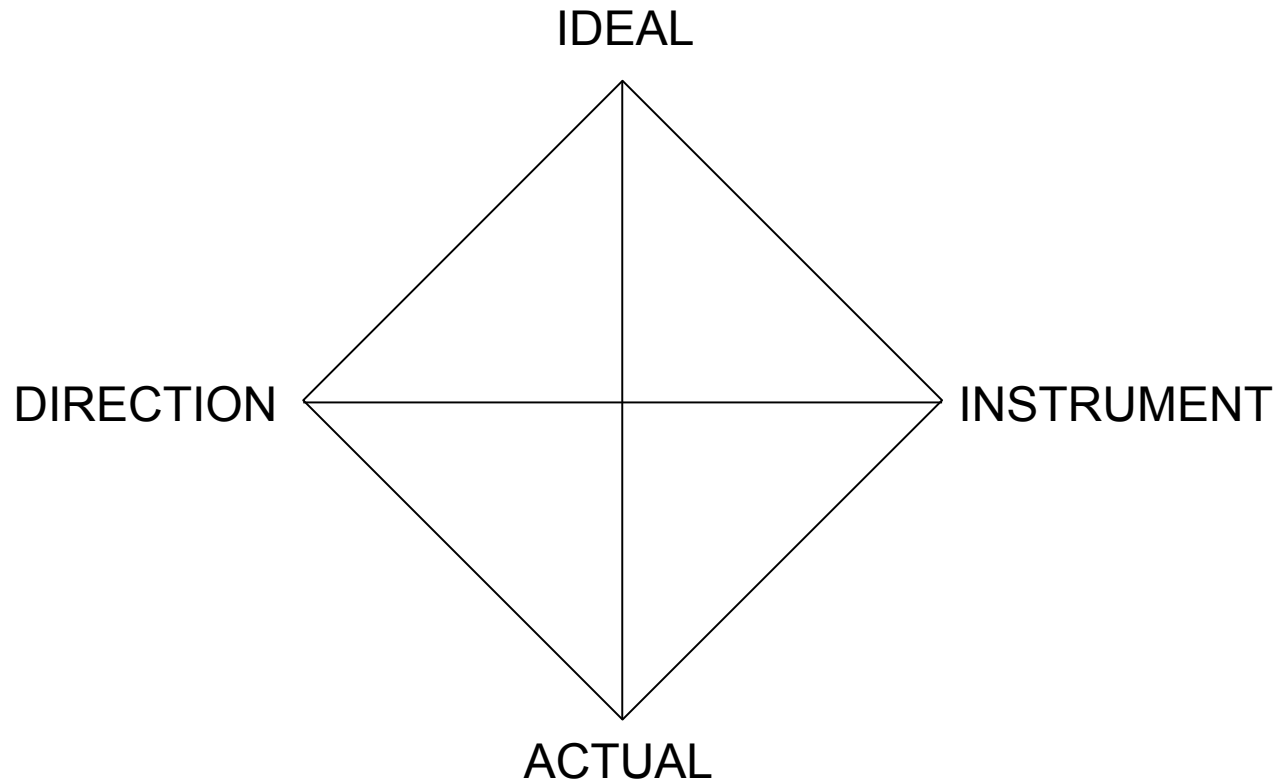
# the panarchy adaptive cycle

“revolt and remember”

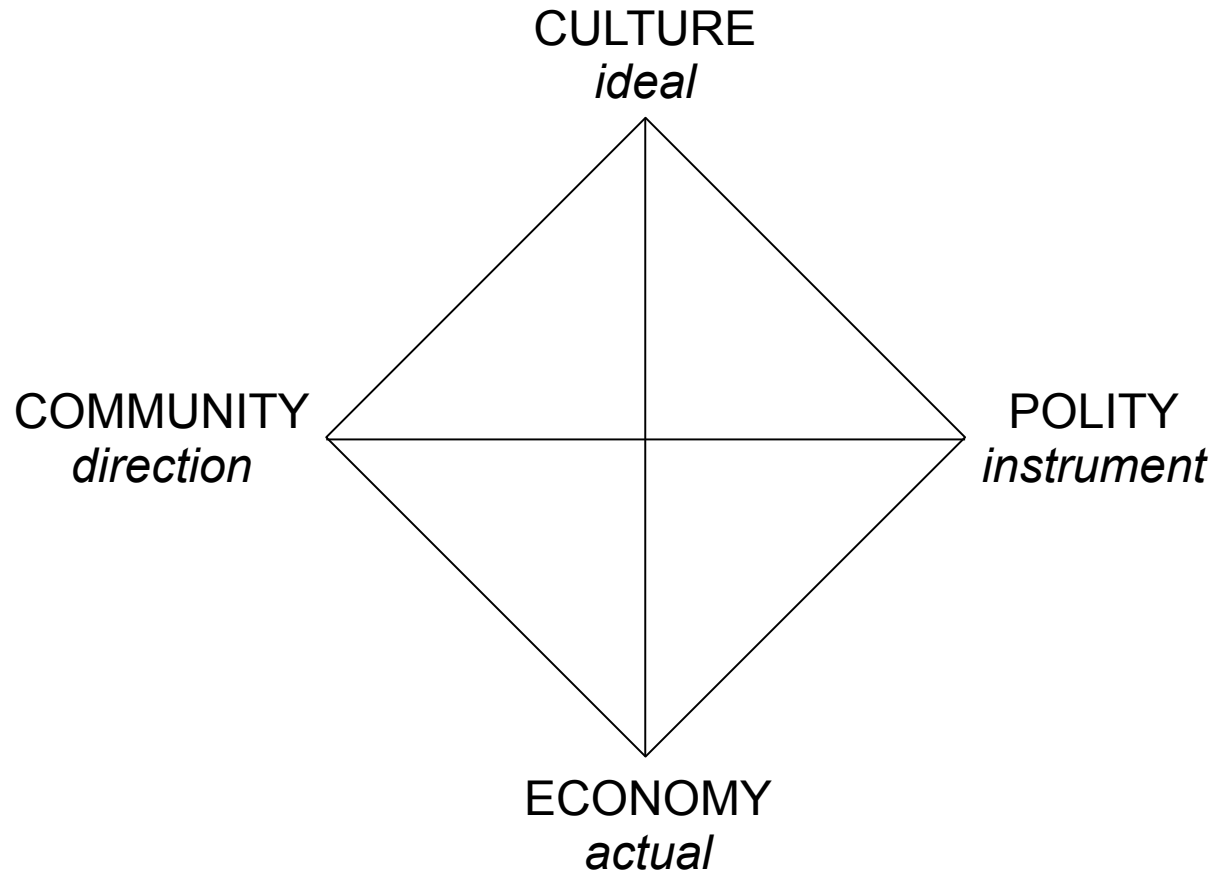


# The Tetrad of Purposeful Action

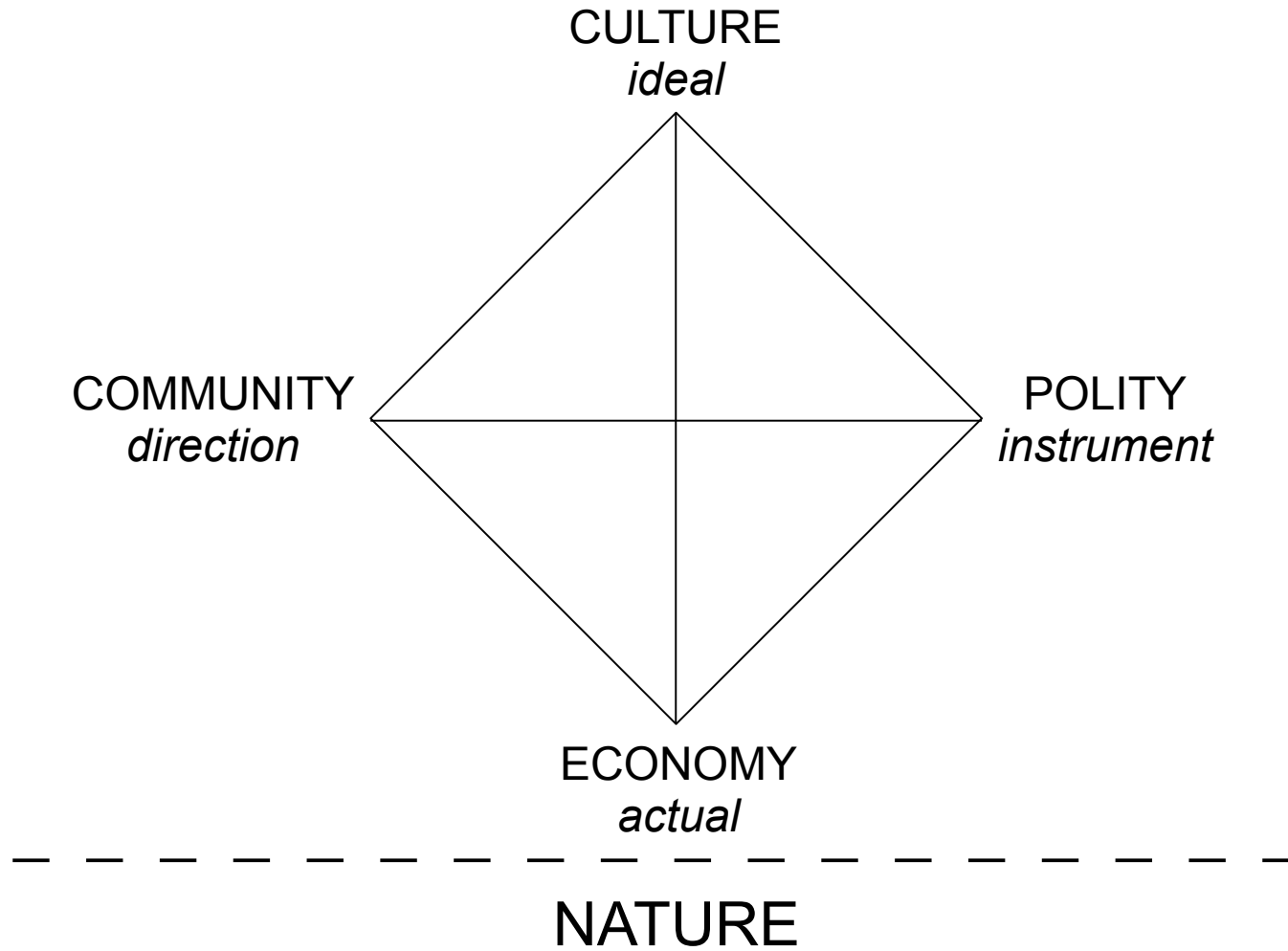
“What is happening here and why?”



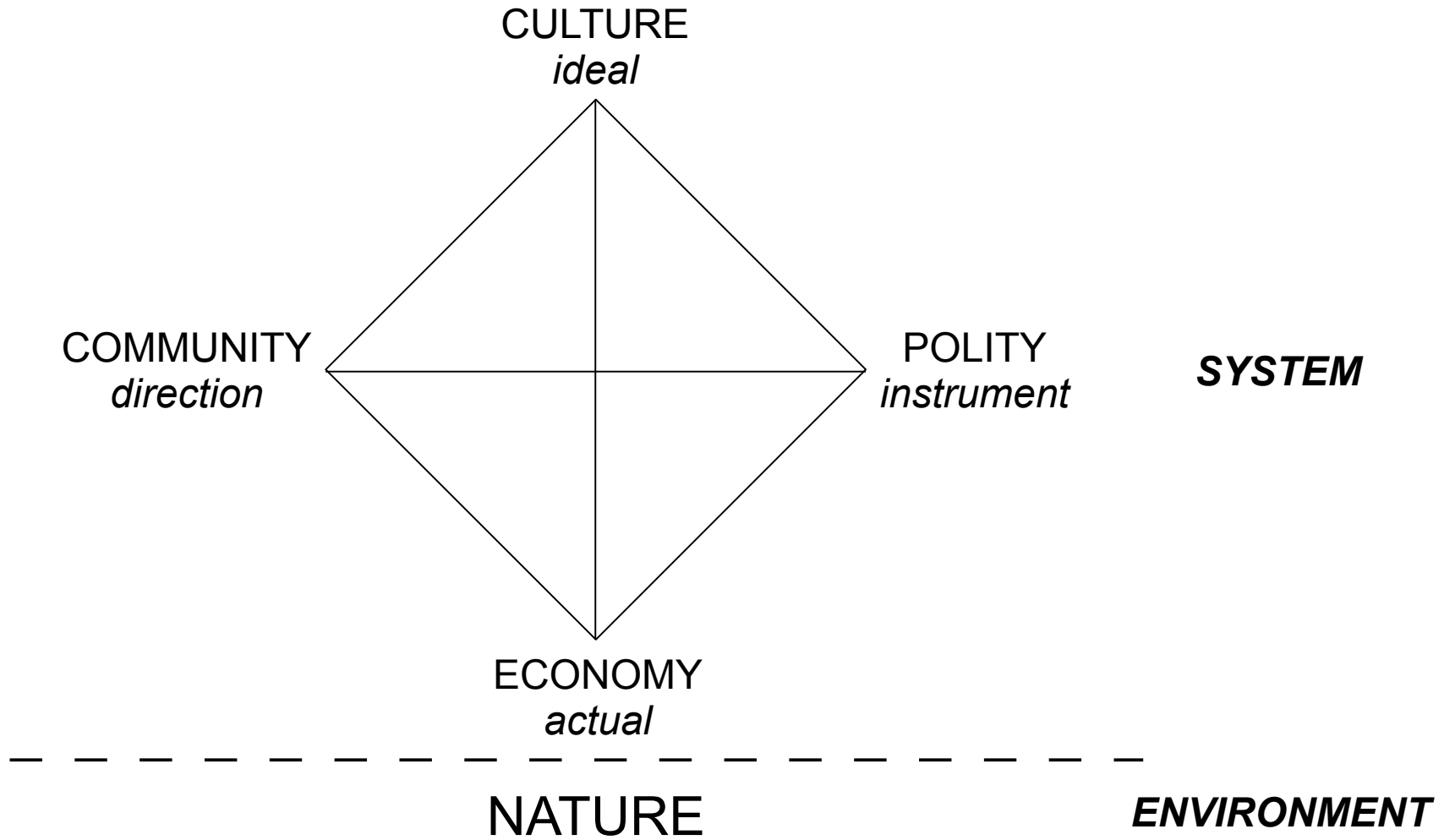
# The Societal System



# The Societal System

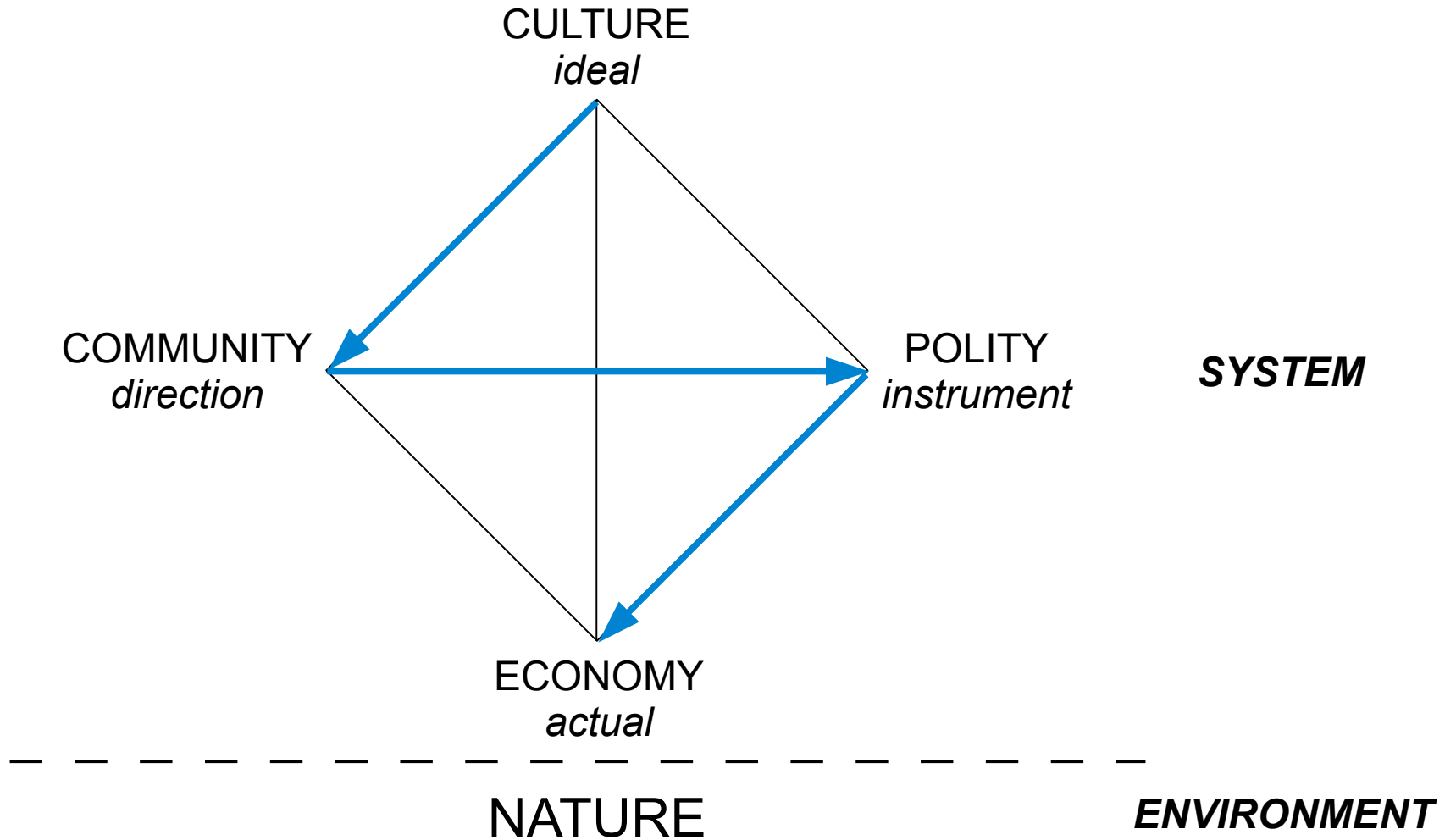


# The Societal System



# The Societal System

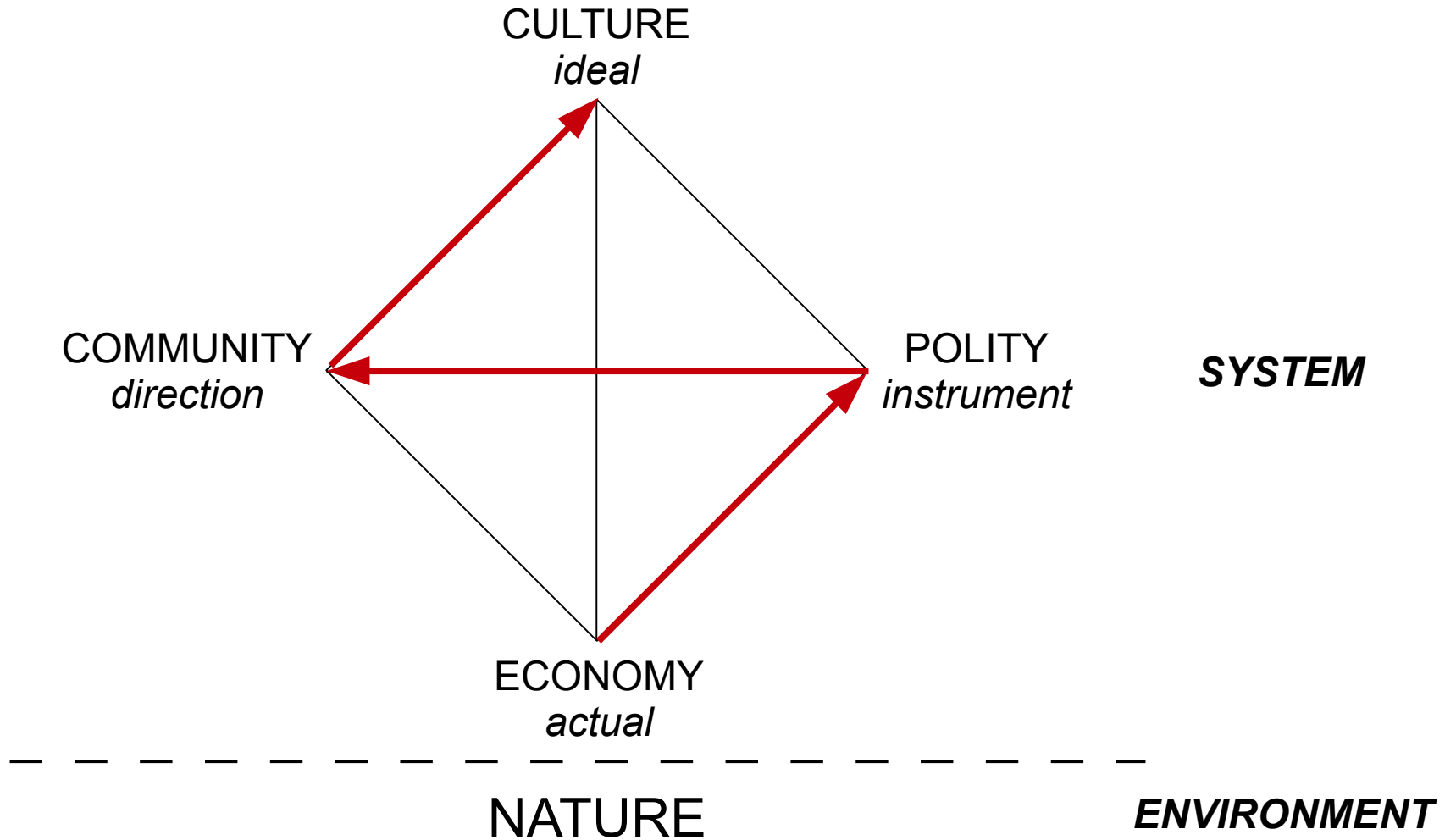
How it should work





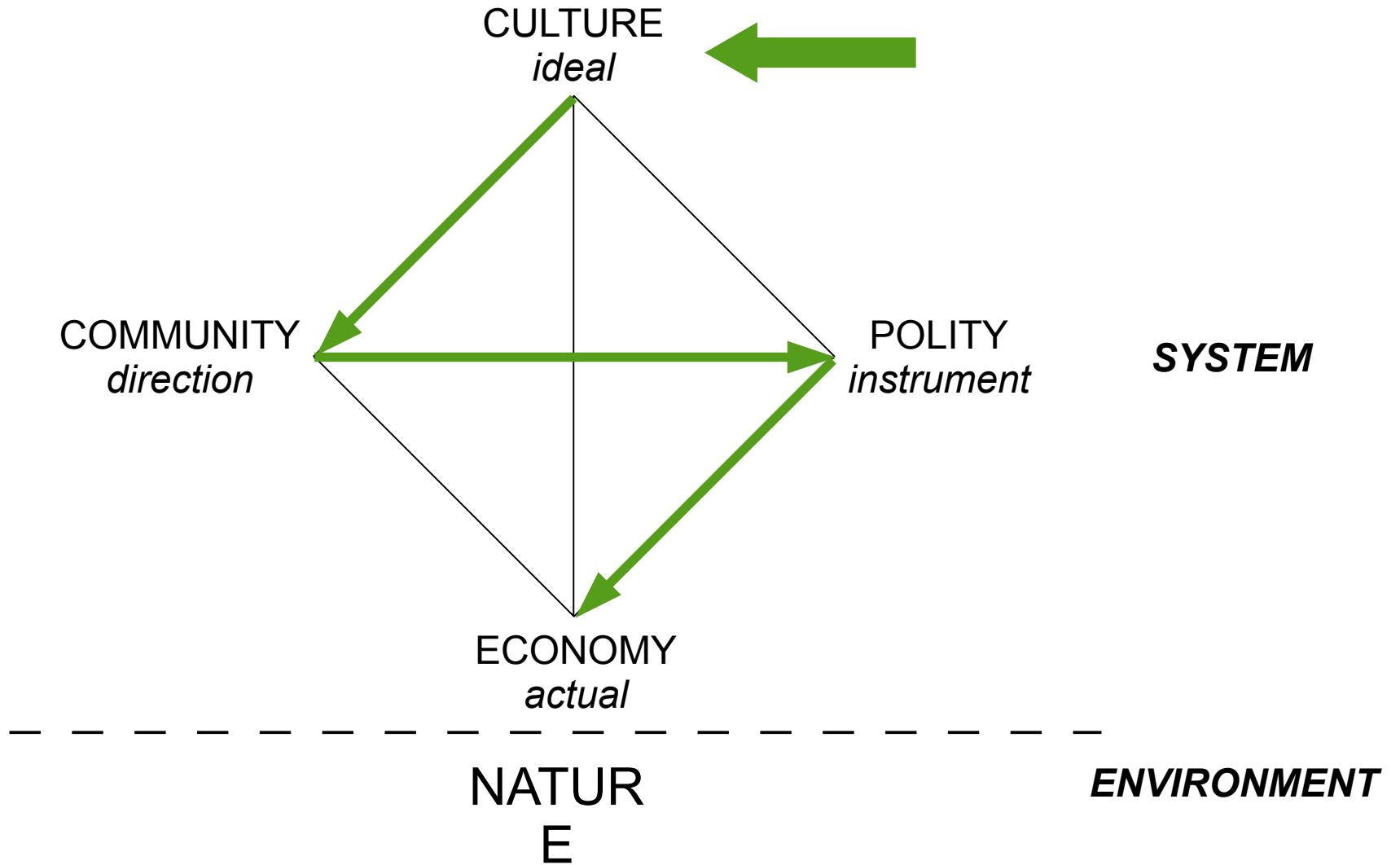
# The Societal System

How it seems to work (*at least sometimes*)



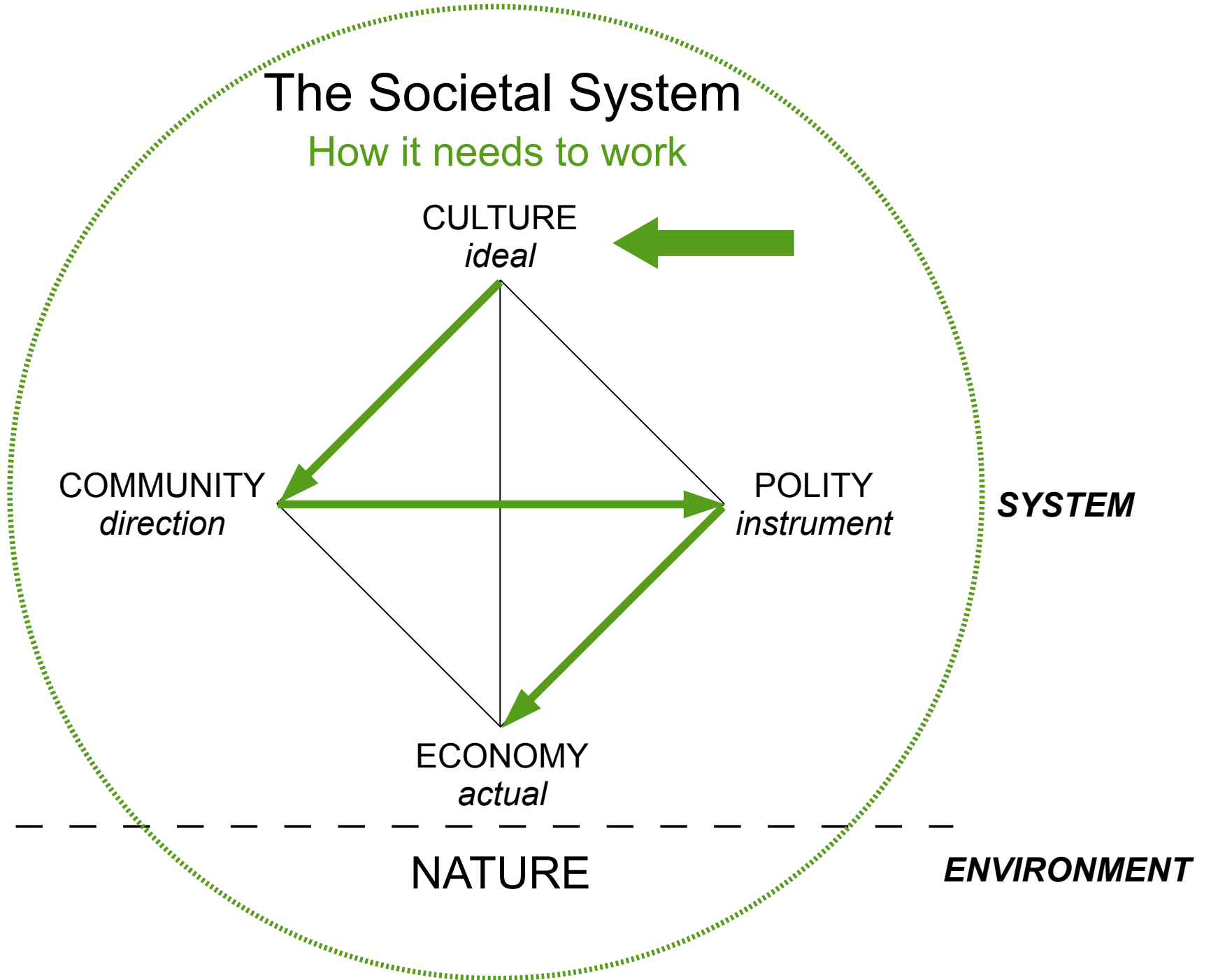
# The Societal System

How it needs to work



# The Societal System

How it needs to work



## Paul Krugman (1998, 2008)

- “As geologist Nathan Winslow puts it in a gently skeptical review on self-organized criticality, 'A theory can, once in the pop science regime, acquire a level of acceptance and momentum that may or may not be warranted by its actual scientific credibility.' And the track record of pop science enthusiasms is uniformly dismal. Does anyone remember cybernetics or catastrophe theory?” [1]
- “Occasionally, I have a nightmarish vision in which the Santa Fe Institute, that temple of 'complexity theory' (whose heavy hitters include Bak, biologist Stuart Kauffman and, yes, economist Brian Arthur) actually starts having direct input into major policy decisions. Now that would be scary.” [1]
- “As a result, the study [*World Dynamics*] was a classic case of garbage-in-garbage-out: Forrester didn't know anything about the empirical evidence on economic growth or the history of past modeling efforts, and it showed. The insistence of his acolytes that the work must be scientific, because it came out of a computer, only made things worse.” [2]

[1] “Algorithms: Probing the vice president's thought processes,”  
*Slate*, Friday, Feb. 13, 1998.

[2] “Limits to growth and related stuff,” *The New York Times*, April 22, 2008.

# Conclusions (I)

- people do not behave the way traditional economics predicts they will – people have *bounded rationality*, *satisfice* rather than optimize, and are loss averse
- people *cooperate* under certain conditions (and do not under others)
- markets are useful, but *markets are embedded* within society and ecosystems
- we cannot live indefinitely off of our stocks: we must learn to *live off flows*
- ecosystems—and therefore economics—are inherently *unpredictable*, so we must *conserve* the ability to *adapt*
- the key to sustainable development is *culture*

## Conclusions (II)

- systems theories, methods, and ideas can make important contributions to economics, especially with regard to sustainable development
- more work (experiments, analyses, etc.) is needed to validate systems models of economic activity
- validation is needed if systems ideas are to be adopted for policy decisions
- “Unless our images conform to the real world which surrounds us and of which we are a part, we are doomed to eventual destruction in the fires of illusion.” (Boulding, 1981)