

DESIGN JUSTICE AND DESIGN PEDAGOGIES



WELCOME

5min



Agenda: our time today

- 1:30-1:35 **Welcome**
- 1:35-1:50 **Design Justice: Theory & Practice**
- 1:50-2:00 **DJN Principles & Design Pedagogy**
- 2:00-2:30 **Visioning Exercise**
- 2:30-3:00 **Share Back & Discussion**

Community Agreements

- Take Space/Make Space
- Be Present
- Acknowledge Discomforts
- Do not speak for others
- Take care of yourself!



DESIGN JUSTICE: THEORY & PRACTICE

15min

DESIGN JUSTICE



COMMUNITY-LED PRACTICES
TO BUILD THE WORLDS WE NEED

SASHA COSTANZA-CHOCK

Design (v.) Latin 'de signum,' "to mark out."

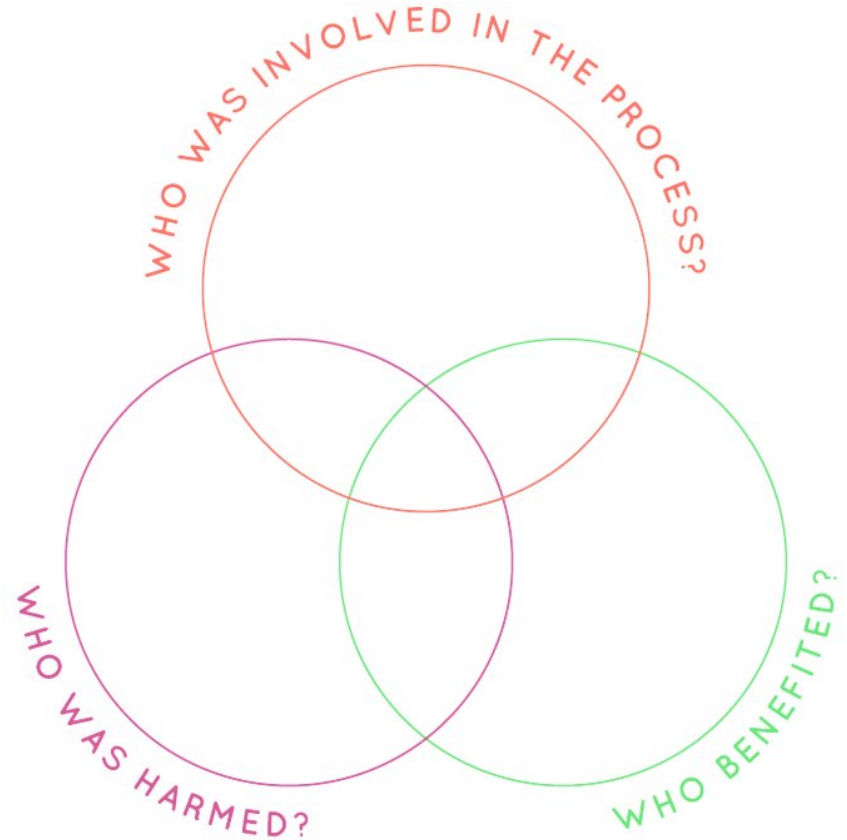
ARTURO ESCOBAR



Designs for the Pluriverse

Radical Interdependence, Autonomy, and the Making of Worlds

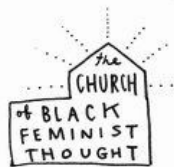
Design justice is a framework for analysis of how design influences the distribution of benefits and burdens between various groups of people.



Design justice focuses explicitly on how design reproduces and/or challenges the **matrix of domination**.

**PATRICIA
HILL
COLLINS**

November 2018



BLACK FEMINIST THOUGHT



**Knowledge, Consciousness,
and the Politics of Empowerment**

SECOND EDITION

Patricia Hill Collins

Introduction: #TravelingWhileTrans, Design Justice, and Escape from the Matrix of Domination 1

1 Design Values: Hard-Coding Liberation? 31

2 Design Practices: “Nothing about Us without Us” 69

3 Design Narratives: From TXTMob to Twitter 103

4 Design Sites: Hackerspaces, Fablabs, Hackathons, and DiscoTechs 135

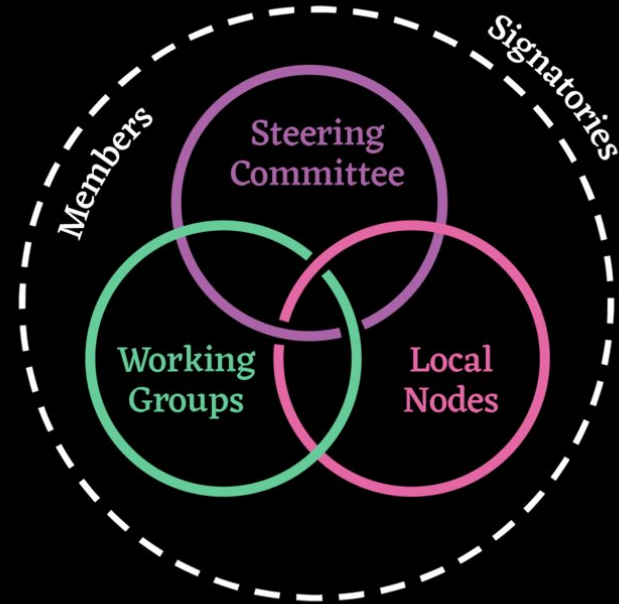
5 Design Pedagogies: “There’s Something Wrong with This System!” 173

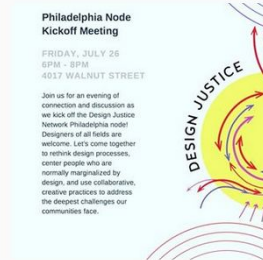
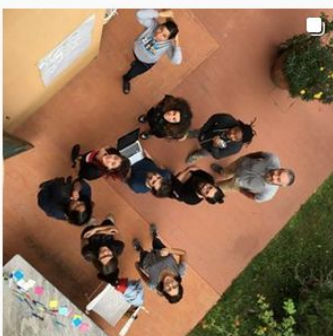
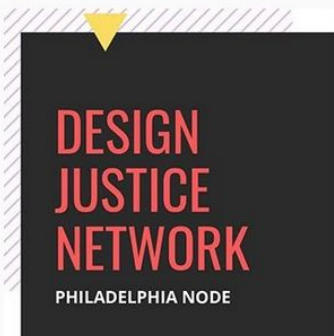
Directions for Future Work: From #TechWontBuildIt to #DesignJustice 211

A group of diverse people are gathered in a meeting room, engaged in discussion and collaboration. The image is overlaid with a teal filter. The text "Design Justice is a Community of Practice" is prominently displayed in white, bold, sans-serif font across the center of the image. The background shows several people sitting around tables, some looking at laptops, others talking. A whiteboard with text is visible on the right side.

Design Justice is a Community of Practice

Design Justice Network





designjustice.org

Design Justice Network Principles





We use design to **sustain, heal, and empower** our communities, as well as to seek liberation from exploitative and oppressive systems.



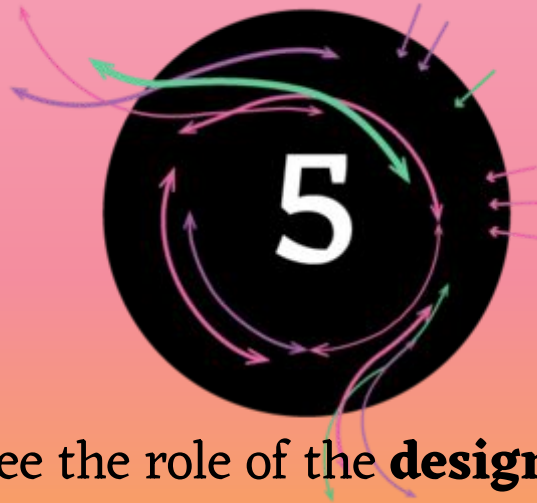
We **center the voices of those who are directly impacted** by the outcomes of the design process.



We **prioritize design's impact on the community** over the intentions of the designer.



We view **change as emergent from an accountable, accessible, and collaborative process**, rather than as a point at the end of a process.



We see the role of the **designer as a facilitator rather than an expert.**



We believe that **everyone is an expert based on their own lived experience**, and that we all have unique and brilliant contributions to bring to a design process.



We **share design knowledge and tools**
with our communities.



We work towards **sustainable,**
community-led and -controlled
outcomes.



We work towards **non-exploitative solutions** that reconnect us to the earth
and to each other



Before seeking new design solutions, **we look for what is already working** at the community level. We honor and uplift traditional, indigenous, and local knowledge and practices.



DJN PRINCIPLES & DESIGN PEDAGOGIES

10min

5 Design Pedagogies: “There’s Something Wrong with This System!”

Critical pedagogy seeks to transform consciousness, to provide students with ways of knowing that enable them to know themselves better and live in the world more fully.

—bell hooks, *Teaching to Transgress*

Oppressed people, whatever their level of formal education, have the ability to understand and interpret the world around them, to see the world for what it is, and move to transform it.

—Ella Baker

5 Design Pedagogies: “There’s Something Wrong with This System!”

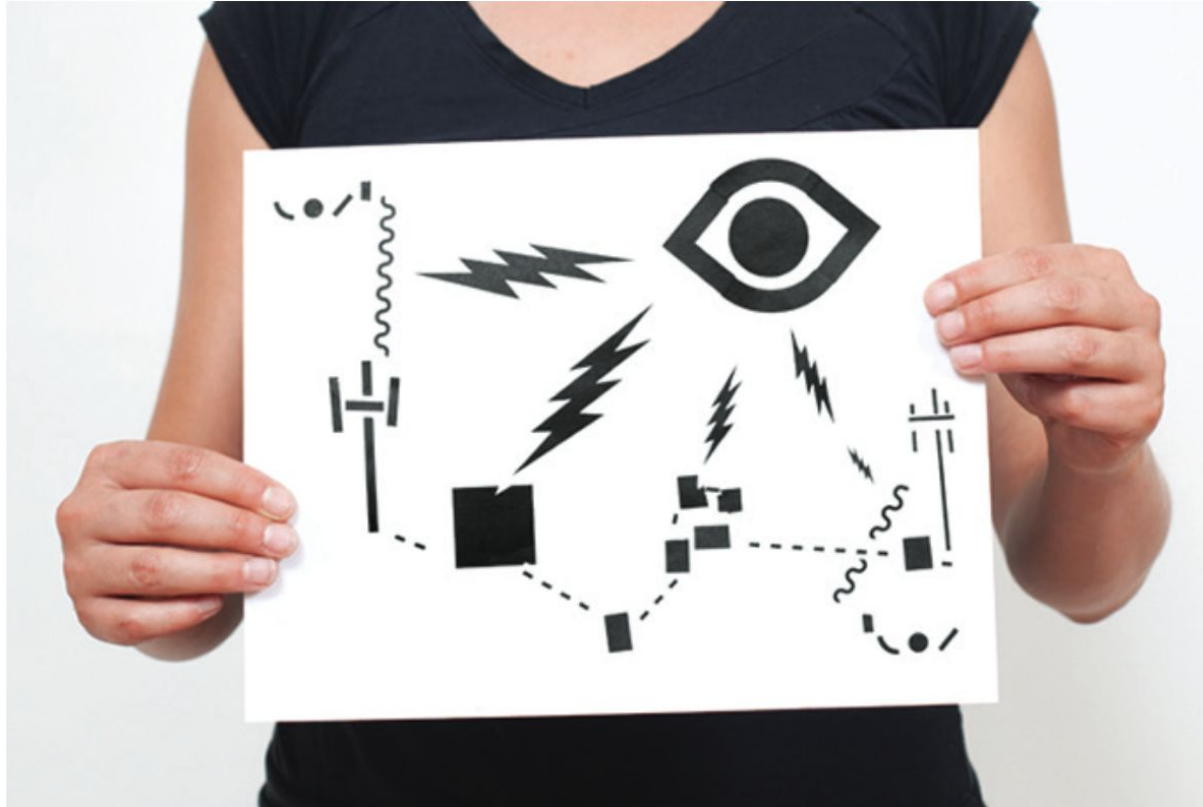


Image: *Surveillance*. Collage by the author, used as the poster image for the 2013 MIT Codesign Studio. Image produced at the Name That Tech workshop by the Work Department at the Allied Media Conference in 2011. Photo by Nina Bianchi.



Image: Cover art for the
Change the Game toolkit, by
Ed Cabrera and Triana Kazalah
Sirdenis, for City Life/Vida
Urbana

VISIONING



30min

PERSONAL STORY PROMPT

(60 seconds) Write one short sentence about
what brought you to work in pedagogy.



DESIGN JUSTICE FUTURES

What would it mean for educational institutions to support a community-based pedagogy of technology design? How will the future be transformed by a pedagogy of design justice?

We'll be using this Miro board:

https://miro.com/app/board/uXjVMOOS_Vk=



BREAKOUT ROOMS



SHARE BACK & REFLECTION

30min



SHARE BACK

(10 minutes) **Up to 3 groups to share back for 3 minutes each.**



DISCUSSION

(20 minutes)



Thank you!

designjustice.org

