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9-2016

#### Exploratory Modeling of TBI Data

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#### Citation Details

Zwick, Martin; Kolakowsky-Hayner, Stephanie; Carney, Sadie; Balamane, Maya; Nettleton, Tracie; and Wright, D., "Exploratory Modeling of TBI Data" (2016). Systems Science Faculty Publications and Presentations. 140.

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# Exploratory Data Modeling of Traumatic Brain Injury

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http://www.pdx.edu/sysc/research\_dmm.html

Bethesda, June 9, 2015

- RaDaR (raw data analysis)-Occam subproject
	- Martin Zwick, Tracie Nettleton
	- Hugo duCoudray Forrest Alexander, Naghmeh Daneshi, Peter Olson
- Brain Trauma Evidence-Based Consortium (BTEC)
- Dr. Nancy Carney, OHSU, head
- Funded by DoD via Brain Trauma Foundation, Stanford
- 1. Objectives, exploratory modeling
- 2. Preece data; approach
- 3. Some results on Preece dataset

# *1. Objectives, exploratory modeling*

- Exploratory modeling (data mining) using Reconstructability Analysis (RA) on multiple data sets to contribute to:
	- a clinically useful TBI classification system
	- other BTEC subprojects, e.g., dynamic modeling
- now Preece data on auto accidents
- other data sets to follow

# *What RA is*

- Reconstructability Analysis (RA) = Information theory + Graph theory
- RA: a probabilistic graphical modeling technique
	- $-$  Graph = model: node = variable; link = relationship
	- $-$  Hypergraphs = associations between  $>2$  variables
- RA can detect many-variable or non-linear interactions *not hypothesized in advance*
- RA model  $=$  a (conditional) probability distribution simpler (fewer df) than data, capturing much of the information in the data

#### *Why RA & Occam software*

- Explicitly designed for exploratory modeling
	- Analyzes both nominal & continuous (binned) variables
	- Easily interpretable method & output
	- Standard text input; Occam emails results to user
	- Occam web-accessible; available for research use
- Related statistical & machine-learning methods (log-linear, logistic regression, Bayesian networks, classification trees, support vector machines, neural nets) not well designed for exploration, *or* have limited model types *or* difficulty with nominal variables or stochasticity

# *2. Preece data; approach*

- 52 variables
- Variable types
	- $P =$  patient characteristics (17 variables)
	- $Y =$  symptoms (25): subjective reports
	- $G =$  signs (4): objective indicators
	- $-C =$  cognitive deficits (5)
	- N = neurologic deficits (1)
- $N = 337$ ; reduces to 175 or less if exclude missing data

# *Variables (1/3)*

#### • Patient (P) variables (17)



### *Variables (2/3)*

#### • Symptom (Y) variables (25)



#### *Variables (3/3)*

• Sign (G) & Deficit (C, N) variables (4, 5, 1)



# *Approach (1/3)*

#### 2 types of model searches

- *Neutral*: find relationships among all variables ('clustering')
- *Directed*: predict C, N variables from P, Y, G ('classification')
	- reference = independence model
	- predictive success (information captured) measured by
		- % $\Delta H =$  %reduction of uncertainty: (information-theoretic measure) Uncertainty is *like* variance Rule of thumb: %∆H = 8% *can be* a sizeable effect
		- $\%c = \%$  CO ITECT (general measure)
	- want low model complexity =  $\Delta$ df

### *Approach (2/3)*

3 degrees of search refinement (IVs: A,B,C…; DV: Z )

- *Coarse search*: variable-based models w/o loops, e.g., A B Z , … Fast, can handle *many* variables
- *Fine search*: variable-based models w' loops, e.g., A B z : B C z Slow, can handle 100s of variables
- *Ultra-fine search*: state-based models, e.g.,  $A_2 B_1 z : B_0 z$ *Very* slow, less than 10 variables

#### *Three degrees of search refinement*



# *Approach (3/3)*

3 model selection criteria (information-complexity tradeoff)

- *Conservative:* Bayesian Information Criterion (BIC)
- *Aggressive:* Akaike Information Criterion (AIC) Incremental p-value (IncrP)
- AIC & BIC: linear combinations of error (opposite of information) & complexity; BIC penalizes more for complexity: weights it by ln(N)
- IncrP uses Chi-square p-values to pick models whose difference from --& every incremental step from -- independence is statistically significant

Some **issues:** binning, missing data, small N, validation

### *3. Results on Preece dataset*

- Neutral *coarse searches*
	- find associations among all P, Y, G, C, N variables
- Directed *coarse, fine, ultra-fine searches*  – predict C, N from P, Y, G & from *other* C, N variables

#### *Neutral coarse search (graph of associations)*

• 15 **p ≤ 0.05** associations in BIC model (2 involve C)



### *Neutral coarse search (15 associations)*

• Predictive success (%∆H, ∆%c relative to independence) (p ≤ 0.05)



# *Directed searches: DVs = deficit variables*

- Priorities (Dr. Carney): focus here on predicting Cdg, Cnr
- #bins excludes missing values ; will often aggregate states into fewer bins



#### *Cdg directed coarse, fine, ultra-fine searches*

Predict Cdg: digit symbol substitution test (rebin  $|Cdg| = 2$ : ~ 50-50)



#### *Cdg ultra-fine (state-based) model 3/3*

Model: Pij<sub>2</sub> Cnr<sub>1</sub> cdg : Pye<sub>0</sub> Cdg Odds (high is good) =  $Cdg_1/Cdg_0$ (model) = p(high digit score)/p(low score) Pij<sub>1</sub> control, Pij<sub>2</sub> mild head injury; Pye<sub>0</sub> low years educ.; Cnr<sub>0</sub> = fast reaction

 $\mathbf{I}$ 



conditional probabilities of DV

#### *Cdg decision tree from conditional probabilities*

Digit Symbol score odds (prob. high performance/ prob. low performance) &  $p$ -Values relative to marginal prob. (odds = 1):



#### *Cdg decision tree, verbally*

- For all patients, education predicts performance on digit symbol test: more education predicts better performance.
	- Education is a confounding variable for digit symbol test in discriminating concussion, & must be controlled for
- For controls (orthopedic), reaction time does not predict digit symbol score.
- For TBI patients, fast reaction time predicts better digit symbol performance beyond influence of education.

#### *Cnr directed coarse, fine, ultra-fine searches*

Predict Cnr: reaction time, normalized by age, sex (rebin  $|Cn| = 2$ : ~ 50-50)



#### *Cnr ultra-fine (state-based) model*

conditional probabilities of DV

Model:  $Pph_1 Cdg_1 cnr : Cdg_0 Gpt_1 cnr$ Odds (high is good) =  $\text{Cnr}_0/\text{Cnr}_1(\text{model}) = p(\text{fast} = \text{normal reaction})/p(\text{slow})$ Pph<sub>1</sub> previous head injury, Cdg<sub>1</sub> high digit score; Gpt<sub>1</sub> amnesia



#### *Cnr decision tree from conditional probabilities*

Reaction time score odds (probability normal/ probability slow) & p-values relative to marginal prob. (odds = 1)



#### *Cnr decision tree, verbally*

- For low performance on digit symbol test, amnesia predicts slow reaction time.
- For normal performance on digit symbol test, previous head injury *increases* the probability of fast (normal) reaction time. THIS IS ANOMALOUS.
	- We need to see if it would be replicated in another data set.
	- One possible explanation: prior exposure to Reaction Time test introduces a practice effect.
	- If Reaction Time is so vulnerable to a practice effect that it no longer discriminates concussed from non-concussed, then it's probably not an appropriate measure for this purpose.

#### *Future (1/2)*

- Preece data a test bed for future analyses.
- Results are preliminary & tentative, *illustrative* of *type* of results from exploratory analysis.
- Need to *confirm* results with other data sets or future studies.

#### *Future (2/2)*

- Hoping for *more* data sets (accident, military, sports), *higher* N, *fewer* missing data, *additional* types of variables ( imaging, genomic, proteomic).
- Work to be fully collaborative with investigators sharing data.

• THANK YOU

#### *RA (DMM) web page*

#### http://pdx.edu/sysc/research-discrete-multivariate-modeling zwick@pdx.edu

