

# Oak Prairie Working Group

## Oak Prioritization Mapping

Nicole Ruggiero (TSWCD) and Aiman Duckworth (Biohabitats, Inc.)



Photo Credit: NRCS



**Tualatin Soil and Water**

CONSERVATION DISTRICT

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**Biohabitats**

CASCADIA BIOREGION



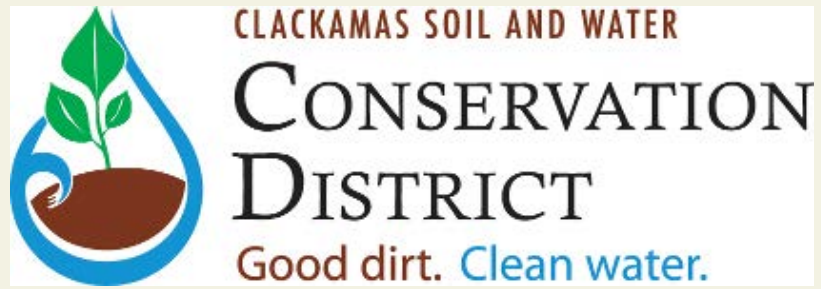
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our many  
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Metro



# Brief History

- Oregon white oak ecosystems
- Oak Prairie Working Group
- OakQuest



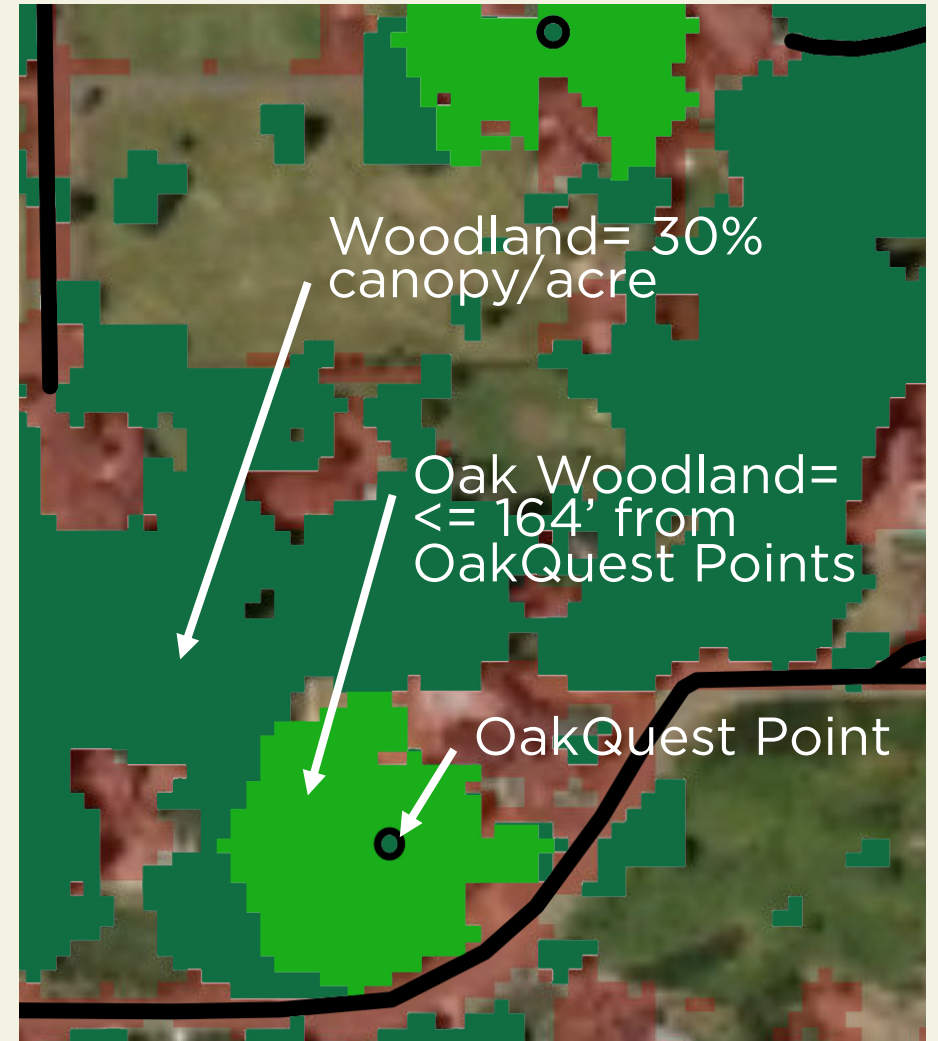
Photo Credit: USFWS

# Prioritization Effort

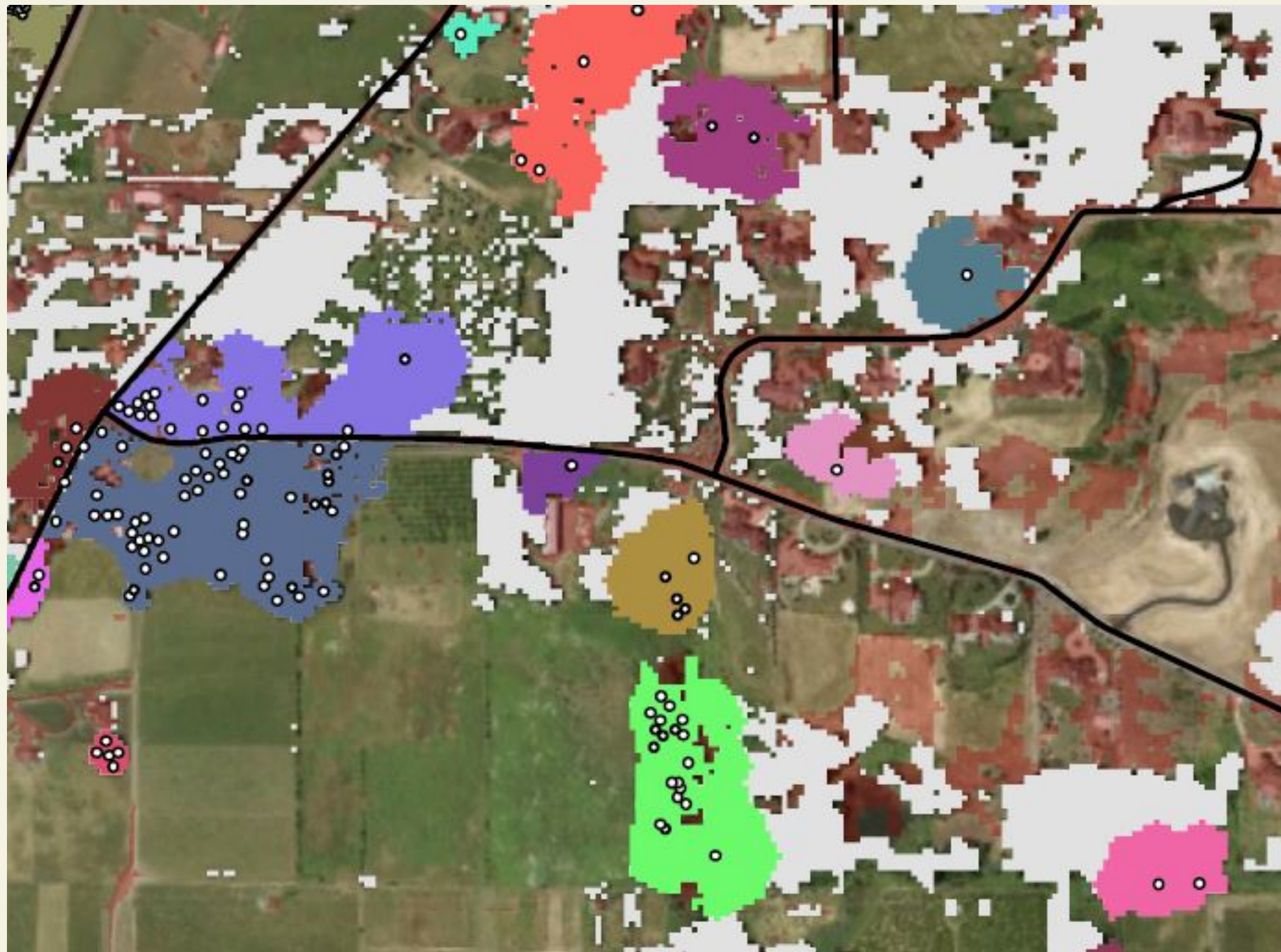
- Subgroup of OPWG partners hired Biohabitats
- Methods
  - Compile existing data
  - Literature review to understand key attributes
  - Create and score polygons
  - Incorporate habitat connectivity
  - Identify gaps

# Create and Score Polygons

- Oak Patches
  - 30' radius for OakQuest data, trimmed to landcover=oak canopy
  - Oak canopy <118' from each other; no roads, paving, or buildings
- Oak Woodland Patches
  - Contiguous woodland  $\leq 164'$  from OakQuest points



## 4. Oak Woodland Example- Rural



○ Oak Quest Points

■ Oak Canopy

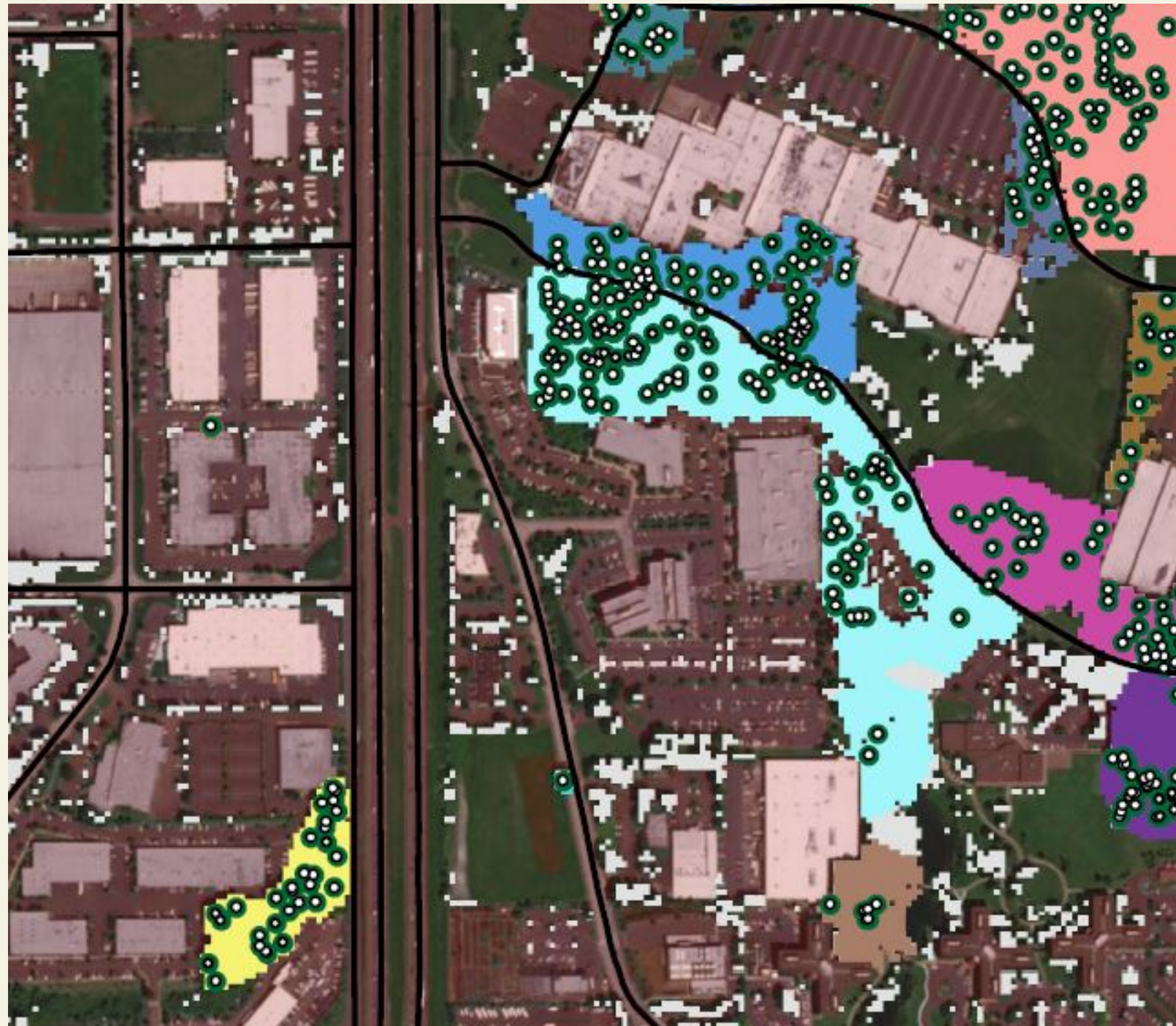
■ Woodland without Oak

— Street Centerlines

■ Developed/  
Impermeable  
Surface Landcover

■ Oak Woodland  
Patches  
(different tones =  
separate patches)

### 3. Oak Woodland Example- Urban



○ Oak Quest Points

■ Oak Canopy

■ Woodland without Oak

— Street Centerlines

■ Developed/  
Impervious  
Surface Landcover

■ Oak Woodland  
Patches  
(different tones =  
separate patches)

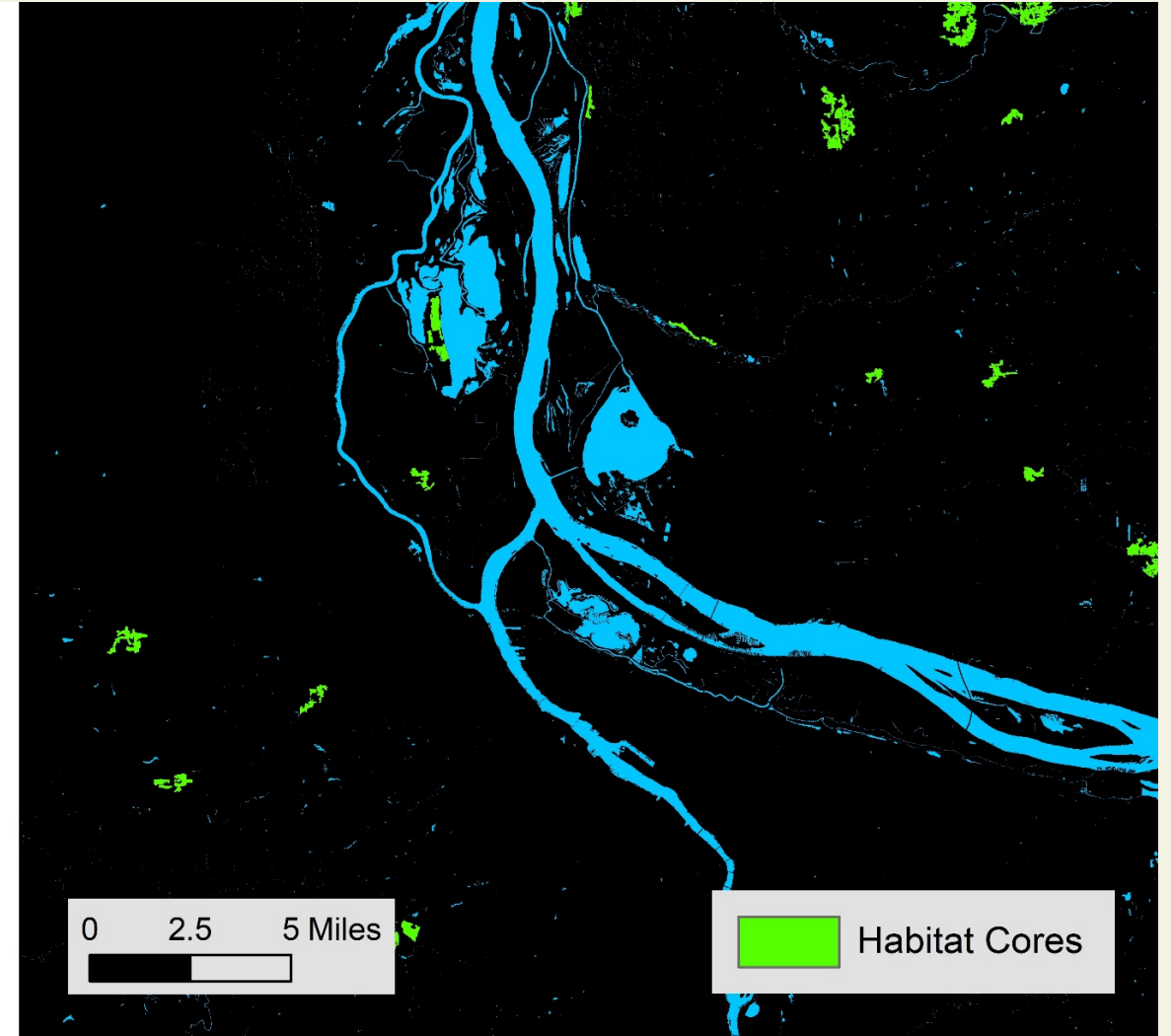
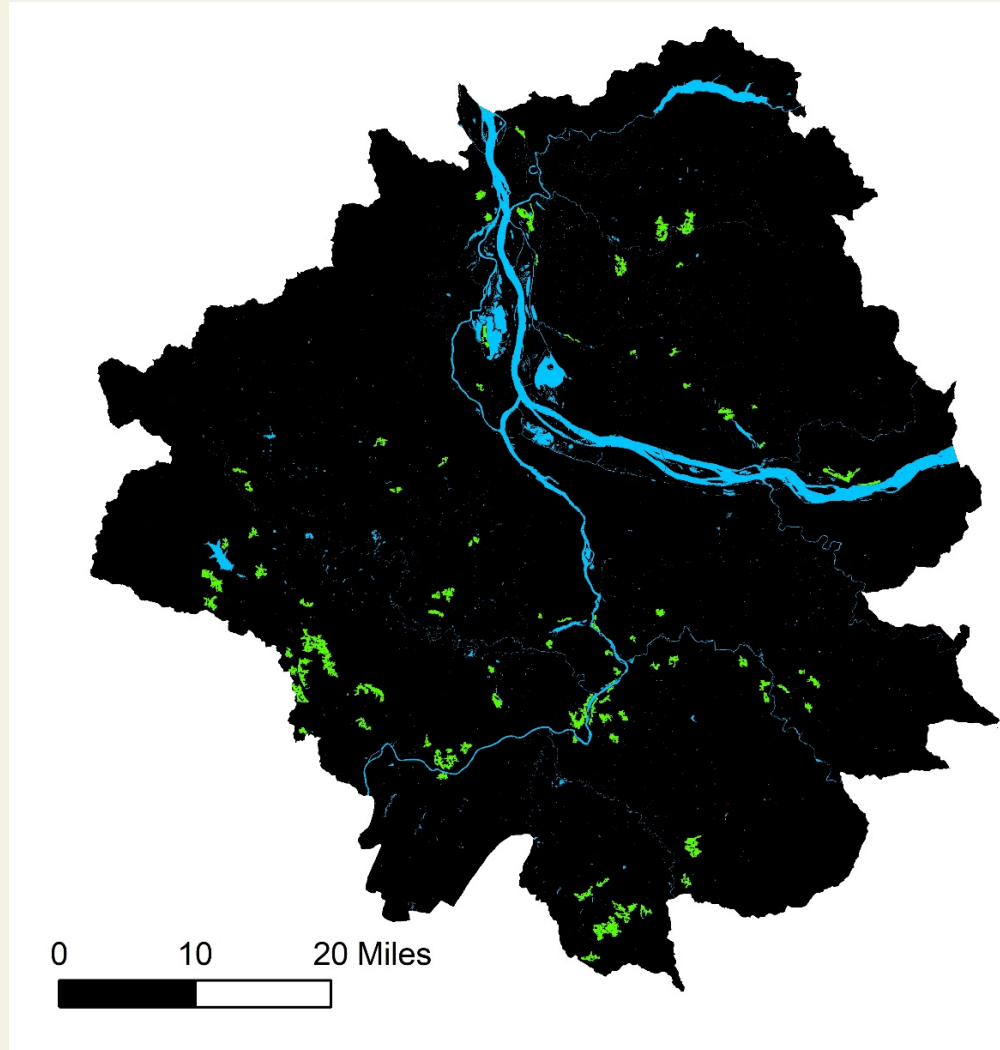
# Create and Score Patches

- Patch Size (based on species territory and relative size in the region)
  - Patch Composition- Amount of oak canopy
  - Patch Context- Edge Condition
  - Local Connectivity- % area of oak woodland within 2km
- 
- Urban Area Considerations
    - Urban area OWP were scored as a subset of the full region
    - Expert opinion was used to merge some OPs separated by insignificant roads into OWPs before scoring.

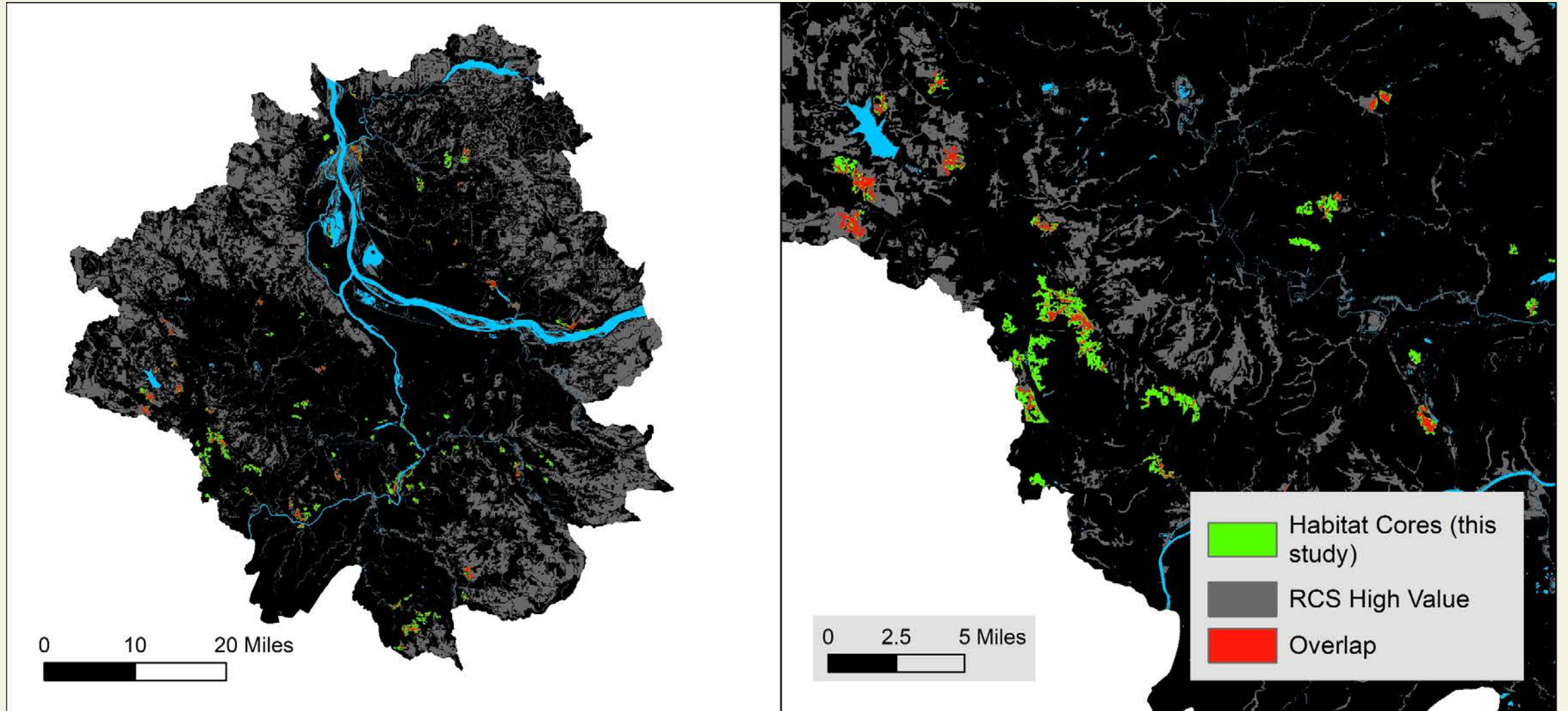


# Habitat Cores

- 110 Habitat Cores region wide (30 are urban)



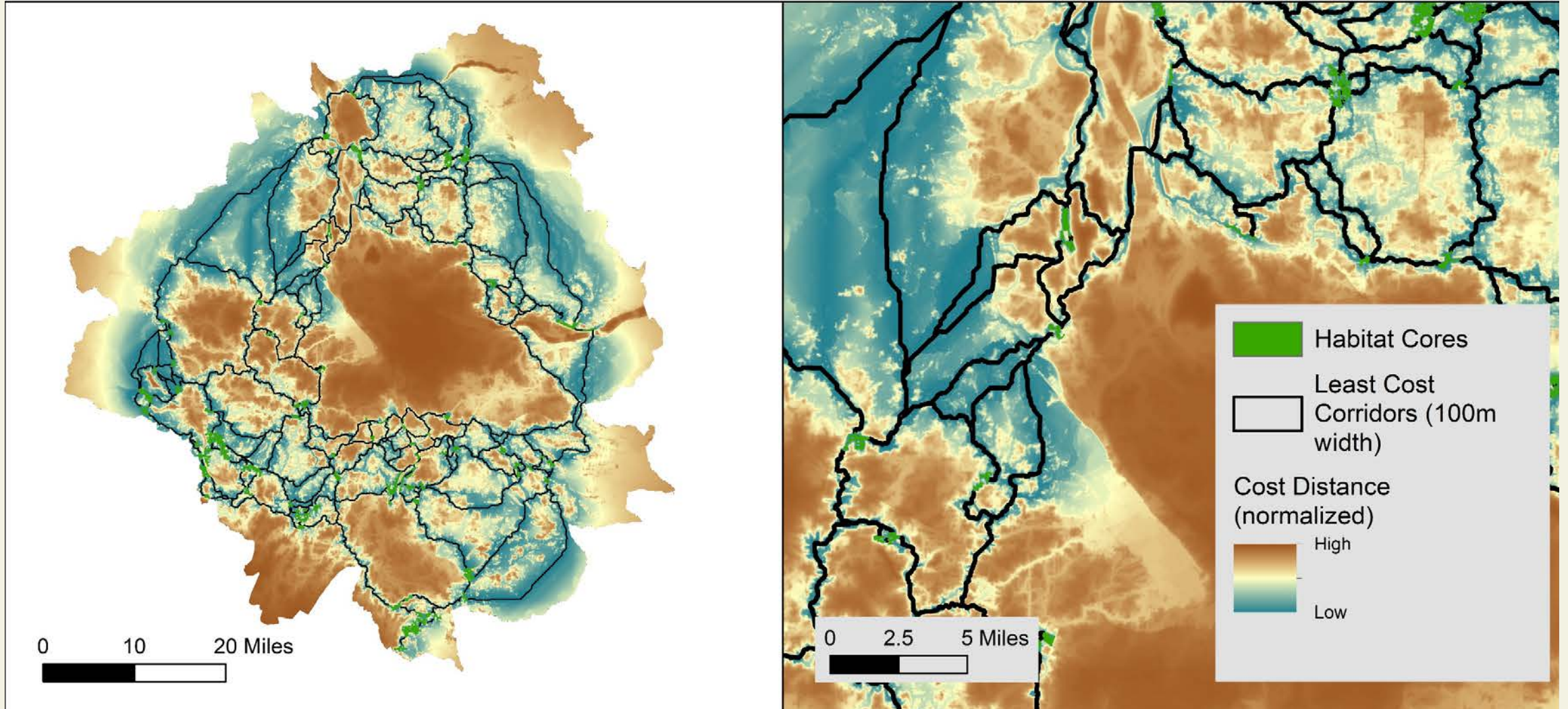
# Habitat Cores and RCS



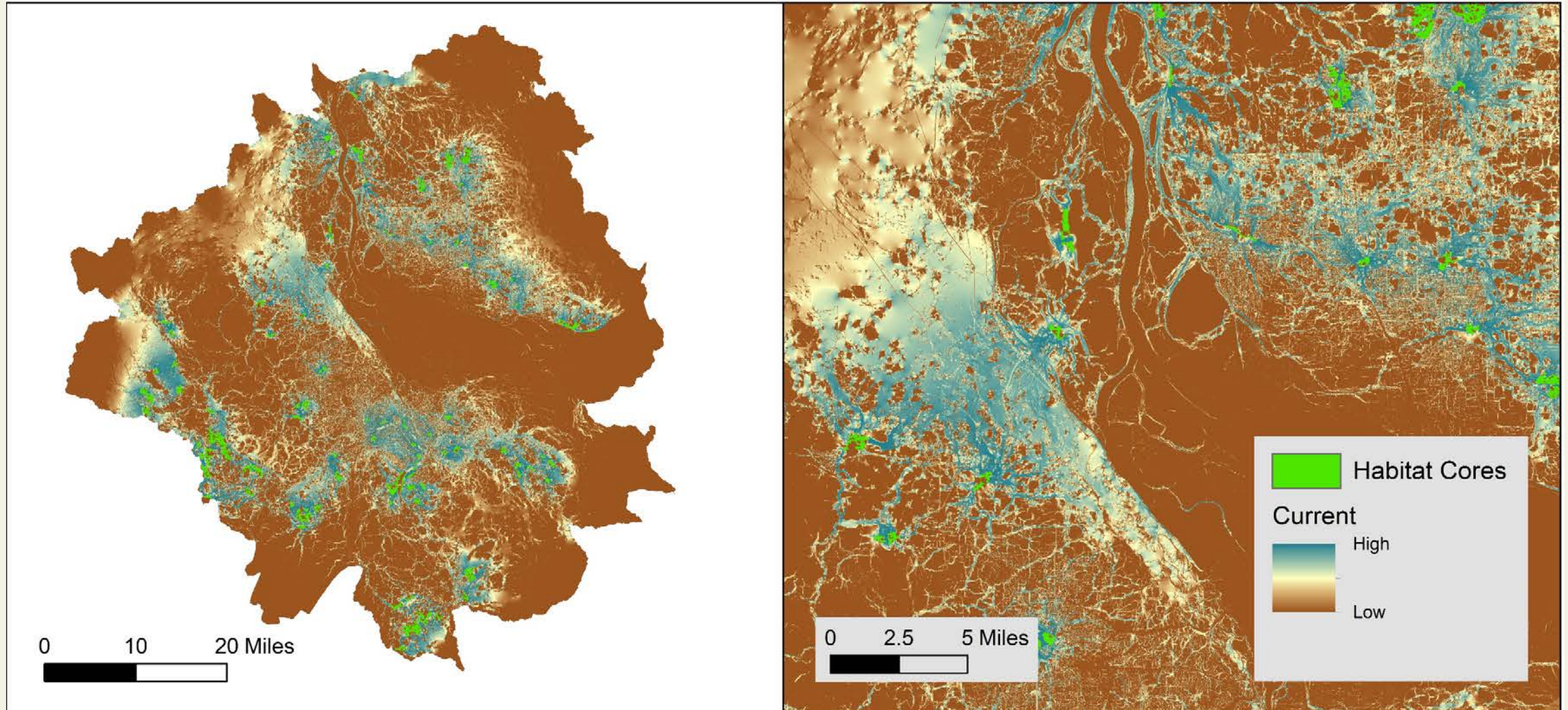
# Connectivity

- Modeling the Habitat Cores as sources/destinations for movement
- Relies on a resistance surface
  - Lowest resistance- other oak patches
  - Highest resistance-major roads, buildings, large gaps in habitat
- Circuitscape vs. Least Cost Path

# Least Cost Corridors



# Circuitscape Connectivity



# Next steps

- Cleaning up connectivity analyses
- Identifying pinch points and critical connections
- Prioritizing
- Making available

# Contact Us

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