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Learn-STATIC: Innovative Digital Humanities Pedagogy With Static Web Technologies

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Learn-Static:

Innovative Digital Humanities Pedagogy With Static Web Technologies

Online Northwest, March 2022

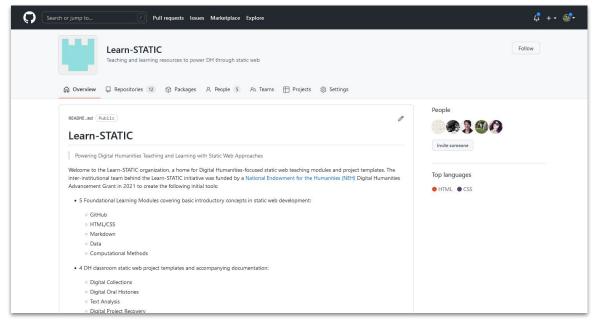
Olivia Wikle and Evan Peter Williamson, University of Idaho Kate Thornhill and Gabriele Hayden, University of Oregon







Learn-Static



https://github.com/learn-static

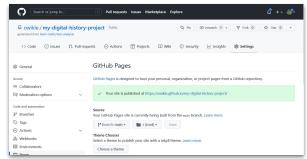
What is Static Web?

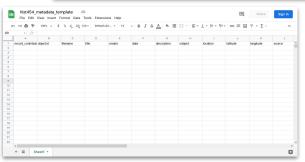
- Minimal infrastructure
- High performance
- Preservation-ready



Why Are Static Web Tools Useful in the Classroom?

- Sustainable: minimal setup and maintenance matches project cycles
- Reuseable: open formats and platforms enable adaption
- Customizable: modify template and framing to meet
 learning goals and build unique projects
- Transferable technical skills: learn fundamentals, not platforms





Learn-Static Grant Activities

Personnel

 Librarians + English and History faculty at University of Idaho and University of Oregon

Timeline

September 2021 - August 2022

Outputs

- 5 Foundational Learning Modules
- 1 Workshop Template
- 4 Learning Sequences

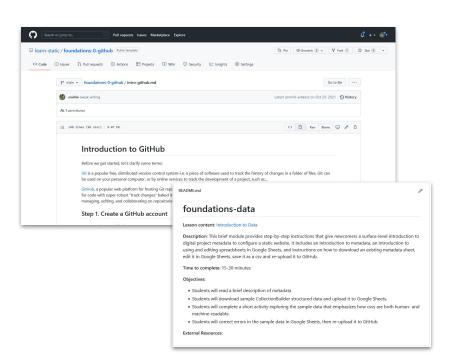
Learn-Static Grant Activities

- Piloting
 - Classrooms / Workshops
 - o Spring 2022

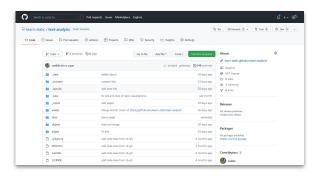
- Feedback & assessment
 - Student/instructor feedback
 - Advisory Board review and feedback
 - Summer Convening, 2022

Foundational Learning Modules

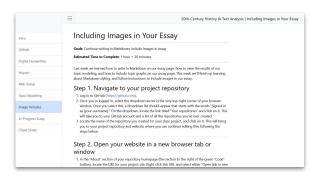
- GitHub Basics
- HTML/CSS
- Markdown
- Data Concepts
- Computational Methods
- Example Use Case: Workshop



Learning Sequences







Project Template on GitHub

Demo Website

Project Documentation

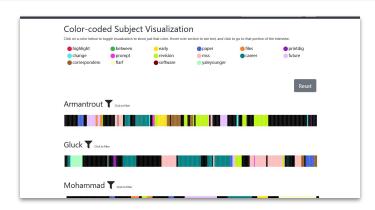
(%) CollectionBuilder



https://collectionbuilder.github.io/

Oral History (as) Data

Analyze and publish coded oral history and qualitative interviews



https://uidaholib.github.io/oral-history-as-data/

Learning Sequence: Digital Collections

- Students create and curate a digital collection
- Focus on:
 - Digitization, metadata, multimodal essays, web publishing
- Built on CollectionBuilder-Sheets framework



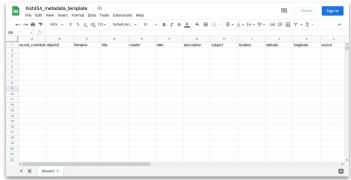
https://thecdil.github.io/hist-454-2022/

Learning Sequence: Digital Project Recovery

 Students build a digital collection using community-sourced data while emphasizing the preservation and reusability of that data

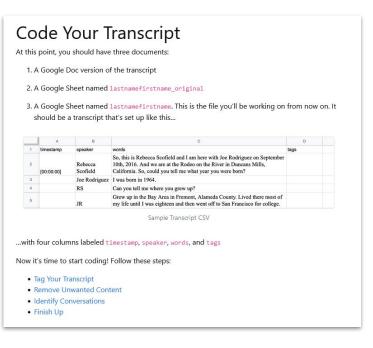
 Real-world use: outreach about environmental injustices that have historically happen in Lane County, OR

- Focus on:
 - Data dictionaries, data entry, cleaning, and clean-up
 - Writing for the web: templated multimodal essays
- Built on CollectionBuilder-GH framework



Learning Sequence: Digital Oral Histories

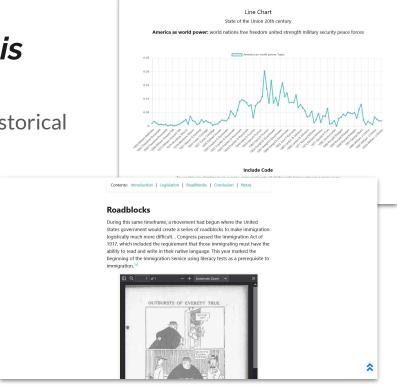
- Students encode an oral history file as data and visualize its content
- Focus on:
 - Data manipulation and cleaning
 - Qualitative coding and visualizations
 - Text as data
 - GitHub for collaboration
- Built on Oral History as Data framework



Learning Sequence: *Text Analysis*

 Students use text analysis tools to visualize historical texts; incorporate visualizations, images, and documents into a multimodal essay

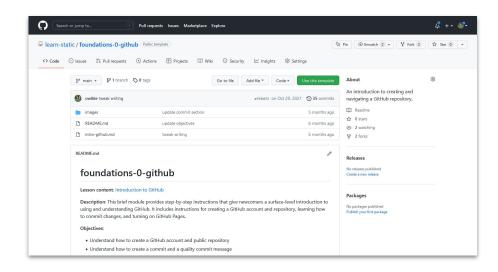
- Focus on:
 - Text as data, primary sources
 - Writing for the web, multimodal essays
 - GitHub for web projects, web publishing
- Built on CollectionBuilder-GH framework



https://github.com/learn-static/text-analysis

Dissemination

- By September 2022:
 - Learning sequences, modules, and documentation available via GitHub:
 - https://github.com/learn-static



Curious about Learn-Static?

Check out our work at our GitHub organization, https://github.com/learn-static

Or get in touch with us if you have questions or suggestions!

Contact omwikle@uidaho.edu

Thank you!