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Get Your Model Out There:

Advancing Methods for Developing and Using Causal-Loop Diagrams

by

Erin Suzanne Kenzie

A dissertation submitted in partial fulfillment of the requirements for the degree of

Doctor of Philosophy in Systems Science

Dissertation Committee: Wayne Wakeland, Chair Melinda Davis Billie Sandberg Antonie Jetter

Portland State University 2021

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Abstract

As simple visual diagrams of key dynamics in complex systems, causal-loop diagrams could meet known needs in settings such as theory-based program evaluation and qualitative research. Methods for developing and using causal-loop diagrams, however, are underdeveloped. This dissertation comprises three articles that advance these methods. The first paper describes a systematic review of evaluation studies utilizing causal-loop diagramming to illustrate program theory. The second paper pilots an improved method for systematically generating causal-loop diagrams from qualitative data. The third paper presents a protocol for an interview-based approach to mapping mental models. Together, this research contributes to recognizing the modeler as co-creator, reframes the relationship between intervention and context, and enables more diverse uses for causal-loop diagrams. Ultimately, this research serves to improve the rigor and transparency of methods for developing causal-loop diagrams, broadening their potential applications for modeling, research, and evaluation.

Dedication

This work is dedicated to my husband, Chris, and daughters, Magnolia and Geneva. I love you.

This dissertation is also dedicated to the memory of Sylvia Culp, who inspired my love of science, and to Donella Meadows, who brought systems thinking to life.

Acknowledgements

I owe an enormous debt of gratitude to Wayne Wakeland for being a (truly) tireless mentor and advocate. Wayne, the energy you bring to your work and your dedication to students is unmatched. I am also grateful for the support of my other dissertation committee members—Melinda Davis, Billie Sandberg, and Antonie Jetter—for seeing me through this process during an impossible year.

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I would also like to acknowledge the PEO organization for their generous PEO Scholar Award, which allowed me to complete my dissertation research.

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List of Abbreviations

В	Balancing feedback loop
BI	Brief intervention
C/S	Clinician and staff
MAT	Medication-assisted treatment
ORPRN	Oregon Rural Practice-based Research Network
PERC	Practice enhancement research coordinator, a practice facilitator
	role at ORPRN
QI	Quality improvement
R	Reinforcing feedback loop
SBIRT	Screening, brief intervention, and referral to treatment
UAU	Unhealthy alcohol use

Remember, always, that everything you know, and everything everyone knows, is only a model. Get your model out there where it can be shot at. Invite others to challenge your assumptions and add their own. Instead of becoming a champion for one possible explanation or hypothesis or model, collect as many as possible. Consider all of them plausible until you find some evidence that causes you to rule one out. That way you will be emotionally able to see the evidence that rules out an assumption with which you might have confused your own identity.

— Donella Meadows, 2008

1. Introduction

1.1. Motivation

1.1.1. Origins and uses for causal-loop diagramming

Causal-loop diagramming is a method from systems science for visually depicting causal relationships between variables in a complex system (Sterman 2000; Anderson and Johnson 1997; Richardson 1986; Lane 2008). The method was created as a way to describe feedback relationships when developing computational system dynamics models, but has since become a standalone approach. Feedback loops—a key feature of causal-loop diagrams—are the source of nonlinear behavior in systems, and are important for understanding how systems behave.

Causal-loop diagrams have been used in a variety of fields, such as business, ecology, and biomedicine (Ford 2010; Wittenborn et al. 2016; Bala, Arshad, and Noh 2017; Kenzie et al. 2018). The practitioner-oriented field of systems thinking utilizes causal-loop diagrams as part of a 'systems approach' to visualizing mental models of complex systems (Senge 2010; Stroh 2015; Zurcher, Jensen, and Mansfield 2018). They are also used as educational tools for teaching nonlinear systems (Wheat 2007; Aubrecht et al. 2019).

Several high-profile system dynamicists have criticized causal-loop diagrams for lacking the ability to generate estimated graphs of behavior over time—a key

feature in simulation models (Richardson 1986; Forrester 2007). This critique has contributed to a preference for computational system dynamics over standalone qualitative tools in mainstream system dynamics. Simulation, however, is not always feasible or appropriate, particularly for complex sociotechnical or socialecological systems in which human behavior plays a central role (Coyle 2004). Moreover, the visual format of causal-loop diagrams may serve purposes different from estimating system behavior. Two such uses for causal-loop diagrams include conceptual models—such as diagrams of program theory for evaluation—and depiction of individuals' or groups' mental models.

1.1.2. Current gaps in knowledge

The field of program evaluation encompasses theories and methods for assessing the effectiveness of programs and policies (Newcomer et al. 2015). In theory-based or theory-driven evaluation, evaluators utilize explicitly articulated program theories describing how an intervention is thought to result in observed outcomes (Weiss 1997; Stame 2004; Chen 1990). By surfacing the assumptions or rationale underlying a program, this approach can guide evaluation design and interpretation of results. Program theory can be developed by articulating the mental models of program staff or other stakeholders (e.g., participants), deductively through program documentation, or inductively through observation (Funnell and Rogers 2011). Program staff, evaluators, participants, funders, or other stakeholders may be involved in development of program theory. Diagrams

such as logic models are sometimes used for communicating program theory (Funnell and Rogers 2011).

The field of program evaluation has seen a call for "complexity-aware" strategies for theory-based evaluation (Douthwaite and Hoffecker 2017; Douthwaite et al. 2017; Britt and Patsalides 2013). These approaches would address the need to account for complex dynamic processes affecting program outcomes at multiple scales. Some examples of causal-loop diagrams used for this purpose exist in the literature (Biroscak et al. 2014; Hassmiller Lich et al. 2017; Renmans, Holvoet, and Criel 2020). Guidelines and strategies for developing complexity-aware program theory, however, have not been developed. Because causal-loop diagrams visually communicate information about an individual or group's mental model, they are well suited for illustrating qualitative data for evaluation or research (Yearworth and White 2013).

Interviews have long been used to inform the development of causal-loop diagrams, although the exact methods for gleaning causal information from qualitative data have not always been specified (Luna-Reyes and Andersen 2003). Model development, particularly for models illustrating social dynamics, is seen as a largely interpretive process dependent on modeler skill (Sterman 2000). Systematic methods for generating causal-loop diagrams from qualitative data would add transparency and rigor, therefore broadening and strengthening potential uses for the approach. Kim and Andersen (2012) presented a

procedure based on grounded theory for coding qualitative data for causal information and constructing causal-loop diagrams from those links. The method introduced a way to track causal links to specific parts of the data and made the process more transparent, but at the expense of considerable time and effort by the modeler (Turner, Kim, and Andersen 2013). Their process also relies strictly on coding for causal links, which makes identification of feedback dynamics in source text difficult because larger causal structures (such as feedback loops and archetypes) are often communicated implicitly. Several subsequent studies (Turner et al. 2014; Biroscak et al. 2014; Valcourt et al. 2020; Eker and Zimmerman 2016) have sought to streamline or improve upon the process presented by Kim and Andersen (2012), but the same basic limitations remain.

Adding transparency and rigor to interview-based methods of model development shifts the balance of power from the modeler to the participant (Kim and Andersen 2012), thereby creating an opportunity for these methods to be used for participatory modeling. In participatory modeling, the mental model of an individual or group is represented through an iterative process facilitated by skilled modelers (Hovmand 2014; Mendoza & Prabhu 2006; Richardson et al. 1989; Stave 2010; Vennix 1999). Mental models have been defined as internal cognitive representations of external reality (Jones et al. 2011; Schaffernicht and Groesser 2011). They reflect the assumptions or lay theories that underlie people's understanding of how the world works. A model is always a reflection of the mental model of the person or group of people that created it, according to

some systems scientists (Meadows 2008; Senge 2010). Participatory methods therefore provide a way for models to represent the mental models of participants.

Group model building is the most common form of participatory modeling and a considerable body of knowledge about strategies for this approach have emerged (Hovmand 2014; Hovmand et al. 2012; Rouwette et al. 2002; Vennix and Gubbels 1992). In group model building, modeler-facilitators guide a group of people through a synchronous, typically in-person process of developing a systems model that reflects a shared understanding of a certain problem or issue. This approach can build group rapport and shared understanding among group members (Rouwette et al. 2002), but can be logistically challenging to arrange and can inadvertently exclude certain participants (Valcourt et al. 2020). Iterative, interview-based strategies for engaging participants may increase the diversity of voices included in modeling and enable more flexible options for asynchronous, distanced engagement. Such strategies could be used to strengthen simulation modeling or group model building, or used as a standalone participatory approach.

The research presented in this dissertation responds to the need for further developing methods for developing and using causal-loop diagrams, with a focus on applications in qualitative research and program evaluation.

1.2. Research questions, methods, and papers

This dissertation addresses two primary research questions, organized into three distinct but related papers. To respond to the call in the evaluation literature for better ways to account for complexity in theory-based evaluation, the first paper (Chapter 2) addresses the following question:

- 1. How have causal-loop diagrams been used to describe and analyze 'complexity-aware' program theory?
 - a. Why do evaluators choose this approach?
 - b. How have these diagrams been developed?
 - c. What are the strengths and limitations of this approach?
 - d. How might the use of causal-loop diagrams for complexity-aware program theory be strengthened through alignment with system dynamics best practices?

To address the need for methods of systematically generating causal-loop

diagrams from qualitative data, this research also considered the following

question:

- 2. How can interviews be designed, conducted, and analyzed to identify and diagram participant mental models?
 - a. How can existing methods of generating causal-loop diagrams from qualitative data be improved to be more time efficient, robust, and inclusive of larger causal structures communicated implicitly?
 - b. How can interviews be designed to produce data suitable for this type of analysis?

The paper in Chapter 3 addresses these questions by summarizing prior

methods for gleaning causal-loop diagrams from qualitative data and presenting

a streamlined process centered on close analysis of source text for implicitly

communicated causal structures and the use of software. The paper in Chapter 4

draws from qualitative research, system dynamics, and realist interviewing to propose an iterative interview-based approach to mapping mental models using strategies tailored to identifying causal structures as outlined in Chapter 3. Figure 1 illustrates the connections between the content of the three papers using a diagram of the interview-based process outlined in Chapter 4.







Figure 2. Three dissertation papers situated within fields of inquiry.

1.3. Significance

This research offers methodological innovations in two areas: (1) the generation of causal-loop diagrams from qualitative data and (2) strategies for collecting qualitative data suitable for this sort of analysis. A focus on transparent, systematic strategies for mapping individuals' mental models addresses a known need in the system dynamics literature and opens the door to broader applications in qualitative research and program evaluation. The generation of systems models from qualitative data has potentially far-reaching implications for scientific research in an era in which technological capacities for text mining using natural language processing are steadily growing. By examining how causal-loop diagrams are used to depict program theory, this research also explores a possible application for this interview-based modeling approach. Addressing the need for complexity-aware approaches to evaluation and research is critical for understanding pressing social challenges.

1.4. Causal-loop diagram notation

Causal-loop diagrams have a simple system of notation that enables the communication of a large amount of causal information (Sterman 2000). An individual link or edge in a causal-loop diagram is equivalent to the following construction: *An increase in Variable A causes an increase (or decrease) in Variable B.* This relationship is represented using a unidirectional arrow with a valence (see Figure 3). Causal-loop diagrams can therefore communicate specific causal claims (e.g., "An increase in participation in mentorship programs results in an increase in youths' self-esteem") without requiring specific equations to quantify that relationship.



Figure 3. Example of causal-loop diagram used for complexity-aware program theory. From Hassmiller Lich et al. 2017. Original caption: "Causal loop diagram (CLD) expanding Fig. 4, which described the effects of peer mentors on increasing engagement among mentees, to include additional important and feasible constructs from GCM that could strengthen the effects of mentoring programs (R1 and R2 in light gray were previously described; R3 and [R], indicated with heavy arrows, are new). This diagram represents a complexity-aware theory of change, documenting a larger set of interconnected leverage points at which synergistic intervention could be targeted and evaluated during strategic planning."

Feedback loops take two forms: reinforcing and balancing (see Figure 4).

Reinforcing feedback describes exponential growth or decline and is commonly

described as a "vicious" or "virtuous" cycle in which effects ultimately amplify their

causes. Balancing feedback describes regression toward a set point or stable

state and is a source of stabilization in nonlinear systems.



Figure 4. Generic structures of reinforcing and feedback loops with corresponding graphs of behavior over time.

This basic notation is able to summarize a wide variety of causal statements in a compact form, and can depict information from different sources in a single diagram.

1.5. Terminology

Some of the terminology used in system dynamics and program evaluation can be confusing due to different uses for the same term or multiple terms for the same concept. Thus, I clarify here how I use certain key terms: System dynamics is a field of study that encompasses simulation modeling (also known as computational system dynamics or numeric modeling), qualitative approaches like causal-loop diagramming (also called systems mapping), and participatory

approaches like group model building (Hovmand 2014; Hovmand et al. 2012; Rouwette et al. 2002; Vennix and Gubbels 1992). Systems model is a general term that includes any kind of diagram or simulation designed to represent a target system; I most often use it here to refer to the causal-loop diagrams that are the topic of this research. I use the term *causal structure* to refer to causal links, feedback loops, and archetypes found in causal-loop diagrams or simulation models. Systems science is a broader field of study that includes system dynamics, systems theory, and other modeling approaches (e.g., agentbased simulation) (Mobus and Kalton 2015; Wakeland 2014). The term systems thinking is loosely defined but refers generally to the use of key concepts from systems science as heuristics or approaches in applications such as management or community engagement (Senge 2010; Stroh 2015; Zurcher, Jensen, and Mansfield 2018). *Complexity science* is an area of study focusing primarily on the identification of universal properties of complex systems (Mitchell 2009) that has different origins but considerable overlap with systems science. The adjective *complexity-aware* is newer and broadly defined refers to approaches in evaluation that incorporate nonlinear interactions between variables and account for multiple levels of analysis to understand complex interventions and environments.

In the field of program evaluation (also called *evaluation*), a wide variety of overlapping terms are used to describe ways in which programs, policies, or interventions are intended to make a difference. In this dissertation, I use the

definition of *program theory* from Funnell and Rogers (2011): "an explicit theory or model of how an intervention, such as a project, a program, a strategy, an initiative, or a policy, contributes to a chain of intermediate results and finally to the intended or observed outcomes." Program theory can be described narratively or visually. The most common visual depiction of program theory is the linear "pipeline" logic model (Funnell and Rogers 2011; Kellogg Foundation 2004). The use of the term *logic model* in the evaluation literature sometimes refers specifically to pipeline logic models and sometimes more broadly to visual depictions of program theory (Funnell and Rogers 2011). In this research I avoid use of the general term *logic model* to avoid confusion; I refer specifically to pipeline (or "standard") logic models as part of the broader category of *diagrams describing (or depicting) program theory*. This wording is somewhat cumbersome, but hopefully more precise.

The next three chapters of this dissertation contain manuscripts of the three papers outlined in section 1.2. Chapter 2 presents results of a systematic review of evaluation studies that used causal-loop diagrams for complexity-aware program theory. Chapter 3 builds on prior research to outline a procedure for systematically generating causal-loop diagrams from qualitative data. Chapter 4 presents strategies for collecting data suitable for this analysis as part of an interview-based modeling approach. Chapter 5 synthesizes contributions to knowledge, implications, limitations, and future research.

2. Paper #1: Mapping complexity-aware program theory with causal-loop diagramming: A systematic review of mixed-method evaluation studies Target journals: Evaluation; Evaluation and Program Planning

2.1. Abstract

There has been a call in the evaluation literature for methods for developing and diagramming program theory that properly accounts for complexity. Causal-loop diagramming, a method from the interdisciplinary field of systems science, has begun to be used for this purpose, but its suitability has not been systematically explored. In this systematic review, the use of causal-loop diagramming is examined in 13 evaluation studies. Features of the diagrams, development methods, analysis or use, and identified strengths and limitations of the approach are summarized and compared. Several ways in which best practices from system dynamics could inform use of causal-loop diagrams for theory-based evaluation are identified: centering the problem, matching model structure to system behavior, using participatory methods to reflect stakeholder mental models, and including causal-loop diagramming early in program development.

2.2. Introduction

Funnell and Rogers (2011) define program theory as "an explicit theory or model of how an intervention, such as a project, a program, a strategy, an initiative, or a policy, contributes to a chain of intermediate results and finally to the intended or observed outcomes." Program theory describes how a program activates or influences the central processes or drivers by which change comes about at

various levels (Funnell and Rogers 2011). Theory-based evaluation uses this approach to aid program development, monitoring, and evaluation (Weiss 1997; Stame 2004). Descriptions of program theory can be in the form of a narrative or a diagram, such as a logic model.

2.2.1. Standard logic models and diagrams of program theory

The standard format of a logic model is a linear "pipeline" diagram featuring program inputs, activities, outputs, outcomes, and impact (Funnel and Rogers 2011, Kellogg Foundation 2004). Figure 5 shows the basic structure of this type of logic model, reproduced from a commonly cited guide to creating and using logic models (Kellogg 2004). Other logic model guides (Innovation Network n.d.) include places along the margin to describe the problem, situation, or assumptions underlying the program, but the basic structure is the same.



Figure 5. Basic format of a "pipeline" logic model. Reproduced from W.K. Kellogg Foundation 2004.

The pipeline logic model clearly outlines the inputs and intended effects of a program—what is supposed to happen if everything goes according to plan. The simple format and ubiquity of this diagram mean that audiences are likely to understand it without much additional explanation. The pipeline logic model is widely used in program evaluation, and is also widely criticized (Dyehouse et al. 2009; Funnell and Rogers 2011; Miller 2013; Rogers 2008). Miller (2013) argues that the "dynamic character of practice" is lost via the "linear and mechanistic" format of logic models, and that contingencies and interrelationships are not well explained. Funnell and Rogers (2011) say that the pipeline logic model can be a useful starting point, but can entrench an "oversimplified and unhelpful" view of the program. Dyehouse and colleagues (2009) say that the standard logic model format is inadequate for capturing complex dynamics. When used to describe a complex situation, a simple logic model can cause its users to overstate the causal contribution of the intervention (Hawe 2015; Rogers 2008).

By starting with the program and its immediate inputs and specifying what happens from that point, the standard pipeline logic model can describe what is *supposed* to happen as a result of the program, but it is limited in its ability to describe *how* change comes about. Approaches that compartmentalize underlying dynamics are referred to as "black box" approaches because how inputs are turned into outputs is not made clear (Harachi et al. 1999). It is against this backdrop that calls for approaches incorporating complexity have been made.

To address the shortcomings of overly linear logic models, a variety of new types of visual representations of program theory have emerged (Hebbard 2010; Mason and Barnes 2007; Parsons 2007; Wright and Wallis 2019). The standard pipeline logic model has been adapted in recent years to include variables related to problem or context, as well as relationships between variables (Ebenso et al. 2019; Jones et al. 2019; Renger et al. 2019). Some of these approaches include aspects of environmental influences, political context, other initiatives, and conditions for success, but the consideration of these factors varies. The Systems Evaluation Protocol includes what the researchers term "pathway" models, which is an adapted logic model that specifies connections between activities and outcomes, and minimizes the role of inputs, assumptions, and context (Hebbard 2010; Trochim et al. 2016). Douthwaite and Hoffecker (2017) utilize a causal model in their theory of change, which allows for a focus on how impact is achieved. Other researchers have also made attempts to include aspects of complexity, like feedback loops, in their diagrams (Grammatikopoulos 2012).

A specific method for developing and diagramming theories of change has emerged under the capitalized name Theories of Change¹ (Clark 2012). According to Clark (Clark 2012), Theory of Change is "a representation of how

¹ The Theory of Change referenced here is outlined at www.theoryofchange.org and is distinct from Theories of Change as used by Funnell and Rogers (2011), which pertain to research-based theories describing human behavior.

and why a complex process will succeed under specific circumstances" that consists of outcomes, interventions, assumptions, rationales, indicators, and narrative. The approach is participatory and involves working backward from a common vision for the outcomes. The resulting diagram is intended to be a "living" document that changes in accordance with new information. Several examples of this sort of diagram can be found in Appendix A.

Within the evaluation field, numerous other examples can be found of idiosyncratic mapping schemes designed mostly by independent consultants. These methods often mention "systems" or "complexity" but are largely not directly adapted from standard systems methods. One such example is the "systemigram", which is a visual diagramming method accompanied by a system narrative (McDermott, Nadolski, and Sheppard 2015).

Another approach presented by Wright and Wallis (2019) is integrative propositional analysis, which is presented as "an emerging method for rigorously and objectively evaluating the potential usefulness of conceptual systems such as theories and policy models." Also referred to as *causal knowledge mapping*, this approach is very similar to causal-loop diagramming in form and involves diagramming propositions and connecting them with arrows indicating causal relationships (Houston, Wright, and Wallis 2017; Wright and Wallis 2019). The number of concepts in the diagram is then counted and termed the diagram's "complexity." The number of "concatenated" concepts (concepts with two or more

arrows pointed to them) are then tallied. The number of concatenated concepts is then divided by the number of concepts to find the "systemicity." While this approach identifies itself as being adapted from systems thinking, the two metrics it proposes for "complexity" and "systemicity" do not have any foundation in established systems science literature or practice.

The emergence of new and idiosyncratic systems mapping approaches indicate that the program evaluation community has a high degree of interest in developing visual representations of complex aspects of programs, but is largely unfamiliar with the standards of practice in systems mapping and modeling. Systems science literature and practitioners have a wealth of knowledge about best practices for mapping complex systems that are rooted in established theory and that could inform the development of hybrid methods.

The evaluation literature has seen increasing calls for "complexity-aware" monitoring and evaluation (Britt and Patsalides 2013; Douthwaite et al. 2017; Douthwaite and Hoffecker 2017; Mayne and Stern 2013; Patton 2010; Paz-Ybarnegaray and Douthwaite 2017; Rogers 2008; Stame 2004; van Mierlo et al. 2010), which is situated in a broader literature applying concepts from complexity and systems science to evaluation (Forss, Marra, and Schwartz 2011; Gates 2016; 2017; Mowles 2014; Patton 2010; Reynolds et al. 2016; Williams and Hummelbrunner 2010; Williams and Imam 2007; Wolf-Branigin 2013). A complexity-aware approach is intended to allow for more responsive and

adaptive learning alongside program operations (van Mierlo et al. 2010; Douthwaite and Hoffecker 2017). Despite a fair amount of discussion of complexity in the evaluation literature, a consensus has not emerged regarding what constitutes a complexity-aware approach to program theory.

Causal-loop diagramming—a method from systems science—has begun to be used to describe program theory, but its effectiveness has not been systematically studied.

2.2.2. Causal-loop diagramming

System dynamics is an approach for mapping and modeling complex systems that was developed in the 1950s and has been used in industry and research to address problems in areas as diverse as epidemiology, business operations, ecology, biomedicine, and economics (Forrester, 1993; Homer & Hirsch, 2006; Sterman, 2000). System dynamics models consist of causal relationships between variables and are designed to account for nonlinear feedback relationships. The simplest form of these models are causal-loop diagrams, which are word-and-arrow diagrams showing the unidirectional causal relationships that make up reinforcing and balancing feedback loops (Sterman 2000).

Because its basic unit is a directed arrow with positive or negative valence, causal-loop diagramming also provides more information than non-causal

network or concept diagrams that only show the existence of relationships (see

Figure 6).



Figure 6. Comparison of diagram connection types. Figure 6A shows an example of non-directed connection that indicates the existence of a relationship; Figure 6B is an example of directed connection that indicates order of events or possible causal relationship; Figure 6C shows an example from causal-loop diagram that indicates a causal claim.

Causal-loop diagrams are often used as an initial step in building a computational system dynamics model, which operationalizes the relationships between variables featured in causal-loop diagrams to enable generation of graphs over time for key system variables (Sterman 2000). These models, also known as simulation models, provide a more robust way of exploring congruence to real data, but require significantly more data and resources to build (Sterman 2000). Due to their simpler visual layout, causal-loop diagrams are often used to describe feedback relationships when simulation modeling is not necessary or feasible. It should be noted that the term *system dynamics* is used to refer to the field of study that includes both causal-loop diagrams and simulation models, among other methods.

The use of system dynamics in evaluation has been discussed (Grizzle and Pettijohn 2002; Grove 2015; Hassmiller Lich et al. 2017; Burke 2006), but has not yet gained wide use. Renmans and colleagues (2017) argue that causal-loop

diagrams are well suited for diagramming program theory because they can be used to visualize assumptions embedded in mental models—individuals' internal representations of how the world works (Jones et al. 2011)—which can lead to insight about the behavior of a system and its agents. Creating a causal-loop diagram can aid in the development of program theory and hypotheses that could be explored through theory-driven evaluation, according to the researchers. To examine how evaluation studies have used causal-loop diagramming, this article provides a systematic review of studies taking this approach. Features of the diagrams, development and analysis methods, and strengths and weaknesses identified by the evaluators are described. Ways in which alignment with best practices from system dynamics could improve this approach are presented.

2.3. Methods

To identify ways in which causal-loop diagrams are used and conceptualized for program theory, a systematic review of peer-reviewed and gray literature was conducted. The methods used in this review were adapted from the standards for qualitative systematic literature reviews outlined by Green and colleagues (2001). Sources included in the review were required to use causal-loop diagramming to describe how a specific program or intervention was thought to affect change in a certain context. Studies that identified only *potential* interventions (which encompasses a large number of standard system dynamics studies) were excluded from the review.

A search of relevant peer-reviewed databases (e.g., Google Scholar,

PsychINFO, World of Science) and the internet was used to locate suitable publications using search terms pertaining to system dynamics (e.g., causal-loop diagram) and program theory (e.g., theory of change) (see Appendix B for more details about the search strategy). Grey literature was searched to be inclusive of evaluation reports and other web-based resources used by the program evaluation field. Abstracts were screened to identify sources that utilized a causal-loop diagram for the purpose of program theory. Sources were most commonly excluded because they did not describe an evaluation of a program or intervention; many of these excluded studies used causal-loop diagramming for needs assessment or other exploratory endeavors (Hassmiller Lich et al. 2017; Brennan et al. 2015; Munro 2010). Some excluded studies outlined protocols or guidelines for using causal-loop diagramming but did not include evidence regarding their effectiveness in an actual program and were therefore excluded from the sample (Tobin et al. 2019; Lee and et. al 2016; O'Connell et al. 2016). Studies that used system dynamics to evaluate the effect of policies (Homer et al. 2009) were also excluded.

A snowball method was used in which sources cited in reviewed publications that fit the review criteria were also included. Several sources identified for inclusion in the review pertained to the same study activities. These articles were lumped together for the purpose of analysis. Figure 7 illustrates the process of review and selection.


Figure 7. Process of article selection for review. Format source: http://prisma-statement.org/

Included studies were reviewed to identify the topic and location of the programs evaluated, reasons for using causal-loop diagramming, diagram features, methods of diagram development and use, and strengths and limitations of causal-loop developing identified by the researchers. Tables with this data were prepared to facilitate comparison and summary, following Green and colleagues (2001). One analyst familiar with causal-loop diagramming and program evaluation conducted this review.

2.4. Results

The search strategy and review located a total of 22 articles related to 13 unique studies using causal-loop diagrams used for program theory in evaluations. While both peer-reviewed and gray literature sources were included in the review, the final sample consisted of only peer-reviewed articles. The articles were published between 2008 and 2020 and span a variety of program contexts, including economic development, health services, education, and social services. Five studies took place in the United States; four studies described programs in African countries; two were based in Europe; and one study each was conducted in Australia and Afghanistan. Several studies following the evaluation guidance of the international One Health initiative were grouped together for analysis. Publications from two other studies were similarly grouped because they described the same evaluation.

While many of the articles cite foundational system dynamics or systems thinking literature (e.g., Sterman 2000; Meadows 2008), only three articles put their projects in the context of the literature on systems in evaluation. Only one of the included studies referenced the literature on complexity-aware program theory. Only five studies cited other included studies; Dyehouse and colleagues (2009) was cited three times, Fredericks and colleagues (2008) was cited twice, and

Sarriot and colleagues (2015) was cited once. In other words, the researchers appeared to have largely arrived at similar methods independently from one another while seeking effective ways to conduct evaluation, rather than borrowing from other studies. Table 1 summarizes the topics of the causal-loop diagrams by study, how they were designed, and how they were analyzed. Studies are grouped according to diagram development approach (participatory modeling, analysis of prior evaluation data, and evaluator led / unknown).

Study ¹	Topic of diagram	Diagram development	Analysis and use			
Participatory modeling						
Renmans et al. 2020 and Renmans et al. 2017	A series of causal- loop diagrams describing context, mechanisms, and outcomes of a performance-based financing intervention in the Ugandan health care sector created as part of a realist evaluation	An initial model of the health system was created based on key informant interviews, scientific literature, and policy documents. Program theory diagrams describing how the intervention acted on the system were created based on additional interviews and literature review.	Diagrams were segmented, revised, and context, mechanisms, and outcomes were identified in the diagram as part of a realist evaluation. Diagrams were then merged. Feedback loops were identified using software. Archetypes were identified from those loops.			
Biroscak et al. 2014; Biroscak 2014	A series of causal- loop diagrams describing a program to teach community coalitions how to apply social marketing to policy change in the US	The diagram was created using group model building with stakeholders and adhered to Sterman's model building steps. Transcripts from meetings, interviews and mini-focus group sessions were analyzed according to the method outlined by Kim and Anderson (2012). Individual causal links were identified and then assembled into a diagram. Multiple coders were used to enhance reliability. This activity was part of a utilization-focused evaluation.	Loops were identified, named, and described to present evaluation findings.			

Table 1.	Evaluation	studies	utilizing	causal-loop	diagrams for	or program	theory

Merrill et al. 2013	A series of hybrid causal-loop / stock- and-flow diagrams were used to evaluate the implementation of electronic health information exchange systems for public health reporting at a state health department in the US	The diagrams were created through a participatory process with experts and extensive project documentation. Experts were engaged in a group and individually according to group model building scripts (e.g., reference behavior mode identification, influence diagrams, etc.). Iterative rounds of model revision and feedback were used to increase confidence and accuracy of the model.	The diagram loops were used to describe the evaluation results in detail, including several named structures. Points of leverage were also identified.
Fredericks et al. 2008	A series of causal- loop diagrams describe a multi-site program to provide individualized services to people with developmental disabilities in the US	The diagram was created using an iterative participatory process involving stakeholders. Source material included evaluation findings to date, stakeholders' observations of program activities, and interviews with program staff.	The diagram was used to inform program implementation by identifying certain dynamics constituting barriers (e.g., competing goals and capacity limitations in the agencies).
Analysis of	prior evaluation data		
Owen et al. 2018	A causal-loop diagram describing factors contributing toward the success of a childhood obesity prevention program in Australia	The diagram was created using secondary analysis of qualitative interview data from a prior evaluation. Researchers followed Kim and Anderson's method for analyzing qualitative data (2012). Exogenous variables were removed and the diagram was edited to highlight key feedback loops. Two experts involved in program implementation provided feedback.	Key feedback loops were identified and described.
Okumu et al. 2016	A series of causal- loop diagrams describing how a pen- based digital learning intervention influences student learning in the US	The diagrams were developed by coding prior evaluation interviews according to the method presented by Kim and Andersen (2012).	The loops in the diagram were presented alongside descriptions of evaluation findings.
Sarriot et al. 2015	A causal-loop diagram describing the sustainability of a program for integrated community case management of malaria, pneumonia, and diarrhea in	The diagram was created using prior evaluation data (individual and group interview data, exchanges with stakeholders, and survey data). Factors were categorized according to domains in a conceptual framework and ranked for	The diagram was used to inform participatory discussions of near-term scenarios; these discussions further refined the diagram. Results were presented.

	Rwanda	relevance. The diagram was then simplified.	
Kwamie, et al. 2014	A causal-loop diagram describing a failed leadership development program for district managers of health systems in Ghana	As part of a realist evaluation, the researchers coded qualitative data, configured context-mechanism- outcome configurations from the data, and displayed it as a causal-loop diagram.	The causal-loop diagram was used in a realist evaluation. Feedback loops were described, including loops that would have been seen had the intervention been successful. Implicit system goals were identified.
Evaluator-le	d modeling / unknowr	ו	
Rüegg et al. 2018; Rüegg, Häsler, and Zinsstag 2018; Duboz et al. 2018; Hanin et al. 2018; Léger et al. 2018; Muñoz- Prieto et al. 2018; Wilcox et al. 2019 (One Health initiative)	A modified causal- loop diagram used as part of an evaluation framework for projects in a large multi-site international program to reduce antimicrobial resistance	The diagram is a hybrid of a causal-loop diagram and Ostrom's social-ecological system framework (2009). Diagrams describing the context were developed, then variables representing the interventions were added. The mixed methods evaluation also included a separate theory of change. Questions guiding diagram creation were provided, but participants and process for diagram creation were not described in detail.	Diagrams were used to understand program context using four aspects of relationships (Williams 2016) — topology of links, type of relationship, link characteristics, and prioritization.
Knai et al. 2018	A causal-loop diagram was created to understand why a public-private partnership to improve public health failed in England	The diagram was created from a prior mixed-methods evaluation, consisting of an initial logic model, literature review, stakeholder and informant interviews, quantitative outcome data, case studies, comparative analyses, and media analyses. Processes for generating the diagram from these data are not specified.	The diagram was used to inform possible sources of the system's resilience. Analysis methods were not specified.

Alonge et al. 2017	A series of causal- loop diagrams and simulation models were used to test an implicit theory of change for an unsuccessful supply side pay for performance scheme to improve health system performance in Afghanistan.	The causal-loop diagrams were created based on prior survey data. Methods for gleaning model components from the data were not described. A quantitative simulation model was developed based on the diagram.	The diagram and model were used to "provide insights into how key implementation processes could influence outcomes of the intervention." Various scenarios were explored. The study concluded that the intervention would likely have been successful if not for poor implementation.
Mutale et al. 2017; 2016	A series of causal- loop diagrams describing a multi- site, multi-level intervention to improve health system effectiveness in Zambia.	The diagrams were developed as part of a mixed methods evaluation involving stakeholder participation. The study refers to WHO guidance for using systems thinking to strengthen health systems (de Savigny and Adam 2009) but does not describe model creation in detail.	The diagram was used as a conceptual framework to analyze study findings, including intended and unintended consequences. Analysis was conducted based on key subsystems and loops were described in detail.
Dyehouse et al. 2009	A series of causal- loop diagrams describing an interdisciplinary program to improve STEM education in rural middle schools in the US	The diagrams were created using Cabrera's steps to using systems thinking (2008) and Coyle's list extension technique (2004). Details about how prior evaluation data were used and who was involved in creating the diagrams were not provided. Diagrams were revised during implementation. Stakeholder involvement is praised, but it is unclear whether it was used.	The diagrams were used as a logic model to aid evaluators' thinking— to identify potential solutions to implementation challenges. Feedback loops were identified and used to enhance understanding of program dynamics. Specific methods for analysis were not detailed.

¹Articles pertaining to the same research study or program are grouped together.

2.4.1. Reasons for using causal-loop diagramming

The reasons for utilizing causal-loop diagramming in the evaluations were described similarly by the authors: a desire to take a 'systems approach' that describes relationships between context, intervention, and outcomes. Several studies incorporated causal-loop diagramming after encountering limitations of standard approaches. Fredericks and colleagues (2008) incorporated causalloop diagramming into their evaluation after encountering unexpected findings during program implementation. Dyehouse and colleagues (2009) switched from a standard logic model approach to a causal-loop diagram after finding the former approach lacking. Several studies (Knai et al. 2018; Alonge et al. 2017) used causal-loop diagramming in a secondary analysis of evaluation findings to understand why the intervention failed.

2.4.2. Diagram development

Diagrams were created using three categories of approaches: participatory modeling involving stakeholders or experts, systematic analysis of *prior* evaluation data, and a looser approach in which model development was led by the evaluator or not described (see Table 1). All four studies that utilized participatory approaches conducted individual interviews, while two of those studies (Biroscak et al. 2014; Merrill et al. 2013) also used group model building. These approaches were iterative and involved participants in multiple phases of diagram revision. One participatory study followed the procedure outlined by Kim and Andersen (2012) to generate causal-loop diagrams from text data gathered from meetings, interviews, and focus groups in addition to group model building.

Four studies used secondary analysis of prior evaluation data to identify diagram components. Of the four studies that used this approach, two (Owen et al. 2018; Okumu et al. 2016) followed Kim and Andersen's method. Owen and colleagues (2018) supplemented this approach by obtaining feedback about model structure from two experts. Sarriot and colleagues (2015) categorized domains identified in

mixed methods data (individual and group interviews, stakeholder interactions, and survey data), and developed a model from those domains. As part of a realist evaluation, Kwamie and colleagues (2014) identified context-mechanismoutcome configurations by coding qualitative data, then rendered those configurations in a causal-loop diagram.

Five studies used causal-loop diagramming to analyze and communicate evaluation findings, but did not describe methods for identifying diagram components through participatory processes or systematic analysis of evaluation data. While it is possible these methods were used but not described, it may be reasonable to assume that the diagrams were created by evaluators in a more informal way based on their mental models of how the program and underlying system function and interpretation of evaluation findings.

Studies varied considerably in their use of standard processes for system dynamics model development. Only two of the studies mentioned identifying reference behavior patterns with stakeholders (Biroscak et al. 2014; Merrill et al. 2013). Dyehouse and colleagues (2009) cite a procedure outlined by Cabrera (2008) in which program components are identified prior to relationships between them, and feedback loops are identified from those relationships—a process not aligned with system dynamics best practice. The exclusion of exogenous variables found in Owen and colleagues (2018) is also not typical in system

dynamics. Only two studies mentioned diagramming the pre-existing system or problem prior to adding variables related to the intervention.

2.4.3. Diagram features

The causal-loop diagrams produced by the included studies vary considerably in their degree of sophistication and adherence to the norms of system dynamics. Typically, causal-loop diagrams contain several feedback loops, as well as exogenous variables driving the system (Sterman 2000). Loops are clearly visible and labeled, and diagrams are organized to minimize overlap and clutter (see Table 7 in Chapter 3 for norms of causal-loop diagramming). The model presented by Alonge and colleagues (2017) contained only six endogenous variables, while other diagrams contained many variables, including exogenous drivers relevant to context. Several diagrams adapted the standard "word and arrow" format of the causal-loop diagram to include different font sizes or styles, arrow colors, or variable shapes. Several diagrams were hybrid causal-loop and stock-and-flow diagrams, a common practice in system dynamics. The One Health evaluations (Rüegg et al. 2018; Rüegg 2018; Duboz et al. 2018; Hanin et al. 2018; Léger et al. 2018; Muñoz-Prieto et al. 2018; Wilcox et al. 2019) followed an approach blending causal-loop diagramming, flow chart notation, and Ostrom's social-ecological systems framework (2009). Two studies (Sarriot et al. 2015; Renmans et al. 2020) labeled certain regions of their diagrams to aid comprehension. In their realist evaluation, Renmans and colleagues (2020) visually distinguished diagram regions corresponding to context, mechanisms,

and outcomes. An earlier study from the same authors illustrating a portion of their model is shown in Figure 8 to illustrate a standard causal-loop diagram. A selection of causal-loop diagrams representing different visual formats used by studies included in this review can be found in Appendix C.



Figure 8. Example causal-loop diagram from an included study showing "growth and underinvestment" archetype. Source: Renmans et al. 2017.

2.4.4. Diagram analysis and use

While the diagrams were created using different methods, they were used in largely similar ways. In many of the studies, feedback loops in the causal-loop diagram were described and used to frame the presentation of qualitative evaluation findings. Renmans and colleagues (2017) identified archetypes in their diagrams. Archetypes are certain system configurations that describe situations common across different domains (Sterman 2000; Meadows 2008; Senge 2010). Two studies (Renmans et al. 2020 and Kwamie et al. 2014) used the causal-loop diagrams as part of a realist evaluation. In one study (Alonge et al. 2017), the causal-loop diagrams were operationalized into computational system dynamics models capable of generating estimated graphs of behavior over time for key variables. One study (Fredericks et al. 2008) used causal-loop diagramming alongside pipeline logic models, although the content between the two diagrams did not match and the role of each diagram on the research projects was not well described.

2.4.5. Identified strengths and limitations of causal-loop diagramming for program theory

Overall, the use of causal-loop diagramming was described positively by study authors.

Strengths of the method were described across several categories: understanding system components and behavior, clarifying the intervention, understanding implementation, communicating evaluation findings, increasing the validity of evaluation findings, and several other miscellaneous benefits (see Table 2).

Strengths of causal-loop diagramming	Source			
Understand system components and behavior				
Identify contextual elements	Renmans et al. 2020; Merrill et al. 2013; Rüegg et al. 2018; Mutale et al. 2017; Kwamie et al. 2014; Dyehouse et al. 2009			
Shows the causal structure responsible for behavior of outcome variables over time	Fredericks et al. 2008; Knai et al. 2018; Sarriot et al. 2015; Rüegg et al. 2018; Dyehouse et al. 2009			
Identify variables and relationships between them	Renmans et al. 2020; Biroscak et al. 2014; Merrill et al. 2013			
Identify feedback loops	Renmans et al. 2020; Okumu et al. 2016			
Facilitate understanding of underlying problems	Fredericks et al. 2008; Dyehouse et al. 2009			
Identify underlying assumptions	Renmans et al. 2020			
Clarify intervention				
Explore what-if scenarios	Okumu et al. 2016; Sarriot et al. 2015; Kwamie et al. 2014; Dyehouse et al. 2009			
Identify possible unintended consequences	Merrill et al. 2013; Fredericks et al. 2008; Mutale et al. 2017; Dyehouse et al. 2009			
Identify and improve intervention	Renmans et al. 2020; Biroscak et al. 2014; Fredericks et al. 2008			
Inform future programs	Knai et al. 2018; Owen et al. 2018			
Understand what happened (e.g., failure)	Alonge et al. 2017; Kwamie et al. 2014; Knai et al. 2018			
Formulate critiques of the intervention	Renmans et al. 2020; Okumu et al. 2016			
See intervention as acting on an existing system	Renmans et al. 2020			
Understand implementation				
Inform implementation of the intervention	Merrill et al. 2013			
Identify reasons for variability in implementation and the range of program outcomes	Fredericks et al. 2008			
Communicate evaluation findings				
Visually communicate complex issues	Renmans et al. 2020; Owen et al. 2018; Dyehouse et al. 2009			
Position findings in context for audience	Fredericks et al. 2008			
Summarize dynamics familiar to stakeholders	Sarriot et al. 2015			
Encourage informed decision-making	Sarriot et al. 2015			

Table 2. Strengths of causal-loop diagramming for program theory identified in included studies.

Increases validity of evaluation findings				
Integrate multiple kinds of data (e.g., prior literature, stakeholder interviews, etc.)	Renmans et al. 2020			
Promotes stakeholder participation	Fredericks et al. 2008			
Increases utilization of evaluation findings	Fredericks et al. 2008			
Other				
Inform future computational modeling	Biroscak et al. 2014; Alonge et al. 2017			
Well suited for multi-site evaluations	Fredericks et al. 2008			
Inform longitudinal testing of program theory	Biroscak et al. 2014			
Feedback loops were flexible for revision	Dyehouse et al. 2009			
Distinguish components of context, mechanism, and outcome for a realist evaluation	Renmans et al. 2020			
Identify where further evaluation is needed	Dyehouse et al. 2009			

The review of included studies identified strengths of causal-loop diagramming across five primary categories: understanding system components and behavior, clarifying the intervention, understanding implementation, communicating evaluation findings, and increasing the validity of evaluation findings. The most commonly mentioned strengths of using causal-loop diagrams was their ability to identify contextual elements (Renmans et al. 2020; Merrill et al. 2013; Rüegg et al. 2018; Mutale et al. 2017; Kwamie et al. 2014; Dyehouse et al. 2009) and to show the causal structure responsible for the behavior of outcome variables over time (Fredericks et al. 2008; Knai et al. 2018, Sarriot et al. 2015; Rüegg et al. 2018; Dyehouse et al. 2009). Clarifying the intervention through what-if scenarios (Okumu et al. 2016; Sarriot et al. 2015; Kwamie et al. 2014; Dyehouse et al. 2013; Fredericks et al. 2009) and identifying unintended consequences (Merrill et al. 2013; Fredericks et al. 2007; Dyehouse et al. 2009) were also commonly

mentioned. Several studies mentioned that causal-loop diagrams were useful for communicating complex issues (Renmans et al. 2020; Owen et al. 2018; Dyehouse et al. 2009).

Four categories of limitations were identified in the studies: necessary inputs, constraints of source data, limitations of the form of the diagrams, and communication limitations (Table 3). The time-intensive nature of causal-loop diagramming was the only limitation mentioned in studies across design approaches and is a constraint widely acknowledged in the system dynamics literature (Meadows 2008). Authors of four studies featuring secondary analysis of qualitative data (Knai et al. 2018, Owen et al. 2018, Okumu et al. 2016, Sarriot et al. 2015) described how their model development was constrained by the scope of the source data they used. The interviews used for these studies were conducted based on interview guides not designed to elicit information for causal-loop diagramming. The type of data useful for causal-loop diagramming (i.e., detailed descriptions of cause and effect relationships) differs to some degree from data routinely collected in qualitative interviews (i.e., narrative descriptions including implied communication). The resulting causal-loop diagrams, therefore, may inadvertently exclude variables and relationships existing in participants' mental models.

Table 3. Limitations of causal-loop diagramming for program theory identified in included studies.

Limitations of causal-loop diagramming	Source			
Necessary inputs				
Time intensive	Renmans et al. 2020; Merrill et al. 2013; Dyehouse et al. 2009			
Resource intensive	Rüegg et al. 2018			
Requires political and managerial buy-in	Rüegg et al. 2018			
Requires leadership skills and a learning environment	Rüegg et al. 2018			
Requires comprehensive understanding of context and program	Rüegg et al. 2018			
Requires close analysis of data	Rüegg et al. 2018			
Constrained by source data				
Limited by scope of source data	Knai et al. 2018; Owen et al. 2018; Okumu et al. 2016; Sarriot et al. 2015			
Limited by the quality of source data	Renmans et al. 2020			
Limitations of form				
Necessitated choosing between multiple possible hypotheses	Renmans et al. 2020			
Does not include quantitative benchmarks for program monitoring	Sarriot et al. 2015			
Some micro-scale factors were black boxed	Sarriot et al. 2015			
Diagram was limited by assumptions and simplifications	Alonge et al. 2017			
Does not account for other types of relationships (e.g., linear, logarithmic, parabolic)	Renmans et al. 2020			
Less useful for identifying interventions than computational modeling due to less precision	Biroscak et al. 2014			
Program theory might not be generalizable to other programs	Biroscak et al. 2014			
Communication limitations				
Diagrams with many variables and relationships can be difficult to interpret	Renmans et al. 2020			

The form of causal-loop diagrams also constrained the type of information the

diagrams could communicate (see Table 3, limitations of form). For example,

quantitative benchmarks are not included in causal-loop diagrams. Diagrams with

many variables and relationships can also be difficult to interpret, hindering communication.

2.4.6. Centering the intervention vs. the problem

Authors of the included studies also differed in how they situated the program or intervention in the context of the situation or problem in which it operates. Mutale and colleagues (2017), for example, described context as interacting with the intervention "in such a way as to modify, facilitate, or hinder the implementation of the intervention." Renmans and colleagues (2020), on the other hand, "stress the fact that an intervention is implemented in a pre-existing system/environment/context; the intervention influences the context, not the other way around." While both perspectives acknowledge the interaction and interdependence of a program and the situation in which it is embedded, the researchers illustrate a key difference in how diagrams describing program theory can either center the intervention itself or the problem (system) it is trying to change.²

² A system is defined as a set of interconnected elements or variables that are organized in a way that achieves a certain behavior or output (Meadows 2008). A problem is understood to be an undesirable configuration of a system that as described by behavior over time of key variables. These terms are used largely interchangeably in this text. Context is a term used in certain fields to describe the environment or setting in which variables of interest, such as an intervention, reside (Nilsen and Bernhardsson 2019).

2.5. Discussion

2.5.1. Summary of findings

The 13 studies included in this review, described in 22 individual articles, represent applications of causal-loop diagramming to theory-based evaluation in a variety of fields, including health services, social marketing, economic development, and education. Authors used causal-loop diagramming as part of a systems approach to better understand interactions between context, intervention, and outcomes. Methods for developing these diagrams varied considerably: some studies engaged stakeholders or experts in an iterative modeling process; others derived diagram content through secondary analysis of prior evaluation data; and the remaining evaluators presumably developed their diagrams based on their mental models. Resulting diagrams varied in their sophistication and adherence to the best practices of system dynamics. Authors also differed in how they framed the relationship between context and intervention, and how they conceptualized their work in relation to program theory.

Strengths of using causal-loop diagrams identified by the study authors include better understanding system components and behavior, clarifying the intervention and implementation of it, communicating evaluation findings, and increasing the validity of evaluation findings. However, study authors also noted that this approach is time and resource intensive and the form constrains what

can be included. Evaluators who based their diagrams on prior evaluation data that was not collected with causal-loop diagramming in mind felt constrained by the scope of the data available to them, indicating a need for strategies for collecting data suitable for modeling (see Chapter 4).

The studies identified in this review largely realized their goals to use causal-loop diagramming to explore the complex dynamics underlying programs, but the findings indicate the opportunity for further methods development and alignment with best practice of systems dynamics to more fully take advantage of the strengths of causal loop diagramming.

2.5.2. Comparing methods from included studies to system dynamics best practice

This review identified ways of theorizing programs and developing causal-loop diagrams differed in two key ways from system dynamics best practice. The difference in ways of conceptualizing the relationship between intervention and context identified in this review may reflect a fundamental difference in orientation between theory-based evaluation and system dynamics. Theorybased evaluation puts the program to be evaluated at the forefront and sees aspects of context as external influencers, as can be seen in the format of the pipeline logic model and other standard methods of diagramming program theory. System dynamics, on the other hand, centers the problem observed in the world by reproducing its key dynamics, and sees interventions as acting upon

that pre-existing system. Reproducing the system configuration responsible for observed problem behavior enables system dynamicists to identify and evaluate possible points of leverage that could be exploited in the form of policies, programs, and other interventions. Basing the model on a coherent dynamic hypothesis—an explanation of how components of the system interact to produce observed behavior—provides a way to interpret program outcomes. The systems approach used in these studies, in which system boundaries are defined by an understanding of how problematic system behavior is produced, can be contrasted with a view of an intervention as situated in an exogenous and undefined *context*.

The process used in several studies (e.g., Dyehouse et al. 2009; Renmans et al. 2020), in which feedback loops are identified only after variables and relationships are included, reflects advice for causal-loop diagramming and systems mapping more broadly in the evaluation literature (Lee et al. 2016; Wright and Wallace 2020). Wright and Wallis (2020) even encourage the inclusion of as many variables and connections as possible when constructing causal maps, which goes against the 'as simple as possible but no simpler' norm in system dynamics. This practice of post-hoc identification of feedback loops does not reflect the standard process for developing causal-loop diagrams in mainstream system dynamics practice, in which model development is iterative and structure is guided by a dynamic articulation of system behavior (Sterman 2000). In other words, system dynamicists choose variables and feedback loops

during model creation in part based on how the configuration of those loops describe the system behavior defined during problem articulation. Variables may be listed and relationships inventoried in model development, but this exercise takes place within a larger context of crafting a model that matches a modeler's "accumulated and abstracted understanding" (Eker and Zimmermann 2016) of system behavior. Relying solely on post-hoc identification of feedback loops, as was done in some of the included studies, risks preventing evaluators from taking full advantage of the strengths of causal-loop diagrams.

2.5.3. Aligning diagram development with system dynamics best practices The use of causal-loop diagrams for complexity-aware program theory may be better aligned with best practices in system dynamics by: 1) centering the problem, 2) matching model structure to system behavior, 3) using iterative, participatory methods to faithfully represent stakeholder mental models, and 4) including causal-loop diagramming early in program development.

Center the problem

System dynamics emphasizes modeling the problem or baseline situation to describe dynamics prior to intervention. Illustrating the dynamics of the problem allows for an assessment of how the problem is perpetuated, including implicit system goals and relevant aspects of context. Being precise about problem dynamics also provides an opportunity to identify appropriate interventions tailored to characteristics of the problem.

Sterman (2000) describes modeling as an "inherently creative" but disciplined and rigorous process. The first step in the process—problem articulation involves defining the problem or behavior of interest guiding the modeling activity (see Figure 9 for an outline of Sterman's modeling process). In system dynamics, a problem is described through graphs of behavior over time for at least one key variable in a system. A graph of behavior over time shows how a variable increases or decreases over time, which provides clues about the underlying causal structure generating that behavior. Describing a problem in this way sets model boundaries, such as time horizon, general theme, and variables of interest. Setting boundaries distinguishes the model from the entire system, which provides crucial guidance for model building.





Sterman (2000) describes problem articulation as the most important step in the

modeling process. "The art of model building is knowing what to cut out,"

Sterman (2000) writes, "and the purpose of the model acts as the logical knife. It

provides the criteria to decide what can be ignored so that only the essential

features necessary to fulfill the purpose are left."

When system dynamics modeling is done in the context of an organization,

problem articulation is typically a participatory process involving model clients

and/or stakeholders who know how the system works and can describe the problem. While the graphs themselves can be simple, the process of navigating multiple conflicting viewpoints among participants may not be. A significant body of knowledge in group model building contains strategies to engage groups in dialogue about identifying problem behavior (Vennix 1999; Hovmand 2012; Rouwette et al. 2002).

The second step in the modeling process is the formulation of a dynamic hypothesis—a theory describing why the problem exists. This hypothesis forms the basis for the causal structure of the model. As such, all variables important for describing how the problem behavior arose and is perpetuated should be incorporated into the model, even if they are seen as outside the direct influence of the program or organization.

By articulating the problem and formulating a dynamic hypothesis, the model building process is rooted in a particular mental model of the problem that determines boundaries useful for model building. Without grounding the model in an understanding of the problem in this way, causal mapping can become a sprawling exercise in including every possible variable and connection.

Matching model structure to system behavior

Causal-loop diagrams, and indeed all system dynamics models, are intended to model the key dynamics that produce system behavior. In computational system

dynamics, models are validated by comparing graphs of behavior over time generated by the model with real-world data about the system of interest (also called reference behavior) (Sterman 2000). While the qualitative nature of causal-loop diagrams does not allow for such precise validation, modelers still try to match model structure to system behavior. For example, a system exhibiting exponential behavior would be dominated by reinforcing feedback (Anderson and Johnson 1997). Crafting models that plausibly reflect system behavior is a creative process that often involves multiple drafts and integration of multiple data sources (Sterman 2000).

Use iterative, participatory methods of diagram development to faithfully reflect stakeholder mental models

The use of iterative participatory approaches to generate causal-loop diagrams demonstrates an effort to align the diagram with stakeholder mental models. The studies utilizing a close analysis of prior evaluation data lack the iteration of the participatory approaches, so therefore less alignment can be assumed. Nevertheless, the systematic use of qualitative data does demonstrate an attempt to center stakeholder mental models in the diagrams. In studies that did not describe methods for aligning the diagram to stakeholder mental models, one can assume that the diagram was created in a less rigorous fashion based on evaluators' understanding of the program and underlying system. To be successful, causal-loop diagrams should be clear about whose mental models are being represented.

Studies that developed causal-loop diagrams based on prior evaluation data were limited by the scope of the data available to them, which was not designed with causal-loop diagramming in mind. Best practices in system dynamics involve iterative, participatory processes in which models are brought into alignment with stakeholder mental models.

Include causal-loop diagramming early in program development

A key strength of system dynamics is its utility for identifying potential leverage points based on a sophisticated understanding of complex problem dynamics. Including causal-loop diagramming starting during initial needs assessment and program design and continuing through evaluation would leverage this strength.

2.5.4. Limitations

This review faced several constraints that may have limited the number of suitable studies found with the search strategy. Although gray literature was included to maximize the reach of the literature review, the scope of the review was limited to evaluation studies that were publicly available and found via an internet search. It is likely that causal-loop diagrams have been used in evaluations that were not identified in this review because they were not publicly available.

The imprecise terminology in this area may have also hindered the review. Many terms are used to refer to program theory, while it is also likely that there are

program evaluations which used causal-loop diagramming in a way that would fit the inclusion criteria but used different terminology and were therefore excluded.

The review was also constrained by the level of detail included in the study articles about diagram development and use, and about the strengths and weaknesses encountered by teams during their diagramming efforts. Evaluators may have used more precise methods of diagram development than they had described, or excluded details about their experience using causal-loop diagramming because the primary focus of their publication was focused on content rather than methodology.

2.5.5. Future research

There is considerable opportunity to further assess the potential of causal-loop diagrams for program theory and build upon established best practice in systems science. Because documentation of model development was incomplete for some included studies, interviews with study authors could yield more information about best practices. Future studies could also formally evaluate the utility of causal-loop diagrams for program theory using qualitative methods to examine the experience of program staff and evaluators. Different diagramming methods could be applied to a common case to rigorously compare their information content and communicative value. Methods for generating causal-loop diagrams of program theory in participatory but efficient ways suitable for the evaluation context could also be explored. Future research could also

improve methods for gleaning causal-loop diagrams from existing qualitative data. The development of interview strategies for eliciting data suitable for analysis with methods like Kim and Andersen's (2012) could help align the scope of data collection to the purpose of causal-loop diagramming (see Chapter 4).

2.6. Conclusion

Standard methods of diagramming program theory do not incorporate complex aspects of context, change over time, and relationships between variables. This study identified and analyzed 13 studies utilizing causal-loop diagrams to aid theory-based evaluation through a systematic review of the literature. Included studies were developed through participatory methods, secondary analysis of prior evaluation data, or evaluator-led methods. Advantages of the causal-loop diagramming approach identified by study authors include understanding system components and behavior, clarifying the intervention or its implementation, communicating evaluation findings, and increasing the validity of findings. Limitations of the method include time and resource intensiveness, constraints of source data (for studies using secondary analysis), limitations of the form of causal-loop diagrams, and communication limitations. The use of causal-loop diagramming to enhance the development and utilization of program theory is promising and would be improved by closer integration with best practices from system dynamics: centering the problem, matching model structure to system behavior, using iterative, participatory methods of diagram development, and including causal-loop diagramming early in program development.

3. Paper #2: Reclaiming the 'loop' in causal-loop diagram: Advancing methods for identifying causal structures in qualitative data

Target journals: System Dynamics Review; Systems Research and Behavioral Science

3.1. Abstract

Existing methods for generating causal-loop diagrams from qualitative data have established initial processes for increasing transparency and rigor and demonstrated the potential of using system dynamics in qualitative analysis. These methods, however, are time consuming, rely exclusively on coding for individual causal links in model development, and do not adequately account for implicit communication or modeler influence. To address these limitations, this research presents a modified process for identifying causal structures (e.g., feedback loops) that utilizes software to make coding, tracking, and model rendering more efficient. This analysis process draws from existing methods, system dynamics best practice, and qualitative data analysis techniques. The use of resulting models for qualitative research and system dynamics modeling is discussed.

3.2. Introduction

Qualitative research, particularly interviewing, has long been used in the development of system dynamics models, although the exact methods for gleaning model data from qualitative data have not always been specified (Eker and Zimmermann 2016; Luna-Reyes and Andersen 2003). Recently, more

attention has been paid within the system dynamics field to adding methodological rigor to the process of building diagrams and models from qualitative data (Kim and Andersen 2012; Turner et al. 2013; Yearworth and White 2013; Biroscak et al. 2014). Such rigor enhances the credibility of system dynamics models and opens the door to broader uses in applications such as qualitative research and program evaluation.

Kim and Andersen (2012) provide a detailed description of one method that borrows from grounded theory methodology. Their approach—which has been termed *purposive text analysis*—involves open coding to identify themes and individual causal relationships, visualizing these relationships as causal segments, diagram editing, and creation of an evidence table. These steps enable tracking of specific causal claims in the model. Distinguishing between information provided by sources and assumptions made by the modeler introduces transparency into the interpretive aspects of model building. As Kim and Andersen note in their discussion, producing maps using this kind of predetermined process "shift[s] power from the modeler to the data" (*ibid*). Modeling is still an interpretive process, but the modeler's subjective influence is tracked and made transparent for the end users of the model, enhancing credibility and reproducibility.

However, this specificity comes at the cost of substantial time and effort on the part of the modeler, as acknowledged by the authors. Several subsequent

studies have attempted to streamline this method to be less labor intensive while retaining transparency and systematic generation of causal maps (Eker and Zimmermann 2016; Turner et al. 2014; Turner, Kim, and Andersen 2013; Biroscak et al. 2014). Eker and Zimmerman (2016) adapted Kim and Andersen's method by introducing causal connections in the post-coding analysis phase, rather than the coding phase. In their formulation, qualitative data is coded according to standard thematic procedures, then code groups are developed using axial coding. Relationships between code groups are then identified. The resulting causal map describes high-level dynamics. While this method is less time-consuming than Kim and Andersen's method, it introduces more subjectivity into the modeling process, as relationships are identified during analysis, rather than directly identified in source data.

Turner and colleagues (2013) adjusted the coding procedure to fit asynchronous meetings with three distinct stakeholder groups. In a subsequent study, Turner and colleagues (2014) compare the coding methods used in this article with the original method published by Kim and Andersen (2012) and identify six dimensions of research design relevant to studies using text-derived causal mapping: synchronous versus asynchronous communication of participants, one versus many groups, context set by researchers versus by participants, data collected by researcher versus not collected by researcher, one versus many coders, and coders engaged versus not engaged in data collection. The

researchers provide guidance regarding how these design choices affect the design process in text-derived causal mapping.

Biroscak and colleagues (2014) adapted Kim and Andersen's method to diagram a theory of change for a community-based social marketing program. In an iterative fashion, the researchers coded and analyzed transcripts from various program meetings, training sessions, and interviews and then used that content analysis as the foundation for group model-building sessions. Participants in the model-building sessions provided input into model purpose and structure.

Yearworth and White (2013) also use modeling to enhance the coding phase of qualitative research. Using NVivo computer-assisted qualitative data analysis software (CAQDAS), the authors create tables based on code co-occurrence and generate causal-loop diagrams based on these tables. While these diagrams can be completed quickly and without an additional subjective modeling step, it is unclear whether co-occurrence truly predicts causation.

To reduce the documentation burden of Kim and Andersen's method (2012), Eker and Zimmerman (2016) identify hierarchical relationships between generalized variables found in the text in a manner similar to thematic analysis. Causal relationships between those variables are then identified by the modeler. A similar approach has been used to generate fuzzy cognitive maps from qualitative data (Alibage et al. 2018; Alizadeh and Jetter 2017). The use of

generalized variables does make analysis less time consuming than coding individual causal relationships, but it introduces an additional type of abstraction undertaken by the modeler. This approach may be most appropriate for summarizing the perspectives of a group of participants whose mental models are similar and when precise tracking of causal statements is less important.

Kim and Andersen's method (2012) and its adaptations provide guidance about how to generate maps from causal structures once the causal structures have been identified, but do not provide much advice about identifying the causal structures in the first place. Moreover, their focus on individual causal links precludes attention to other components of causal-loop diagrams, such as feedback loops and boundaries. Well-constructed causal-loop diagrams are more than compilations of individual connections; they describe the key dynamics of a system, as manifested in a person's mental model.

According to Sterman (2000), causal-loop diagrams—and system dynamic models generally—should in the end reflect a coherent dynamic hypothesis about how system structure produces observed behavior. A configuration of feedback loops is carefully chosen during the model development process, not merely observed post hoc from an accumulation of variables and relationships. It is true that individual mental models are likely not as tidy and coherent as wellcrafted system dynamics models, and therefore causal-loop diagrams used to represent mental models found in qualitative data should not be judged by the

same standards. However, methods for gleaning causal-loop diagrams from qualitative data may be strengthened by a greater focus on causal structures larger than individual links, such as feedback loops.

Another reason for developing methods for identifying larger causal structures in qualitative data stems from how we communicate. Verbal communication involves a fair amount of implied information (Grice 1975), which might be missed if coding only takes place at the level of individual links. So methods that identify feedback loops post hoc may miss causal structures that were implied but not explicitly outlined by the participant.

Prior methods have also not kept track of whether a model component is explicitly mentioned in the interview data, implied by the interviewee, or imputed during the process of modeling. Variables or relationships introduced by the modeler can carry with them the assumptions of the modeler, which may or may not be shared by the participant. Capturing this information and making it available would enhance the transparency of models generated from interview data and would enable researchers to identify information gaps. Methods for tracking modeler hypotheses during analysis may also be helpful.

This body of work by Kim and Andersen (2012) and subsequent studies illustrate a need for methods for generating system dynamic models from qualitative data in a way that is time efficient, faithful to source data, and accounting of modeler

input. But these methods do not go far enough in capturing larger (often implied) causal structures and tracking source data. In this paper, I build on this prior work to outline a proposed method for generating causal-loop diagrams from qualitative data that addresses these challenges. The method, termed here *causal structure mapping*, aims to reliably represent the mental models embedded in participant narratives in the form of causal-loop diagrams by identifying causal structures through close analysis of qualitative data. Practices in qualitative research and system dynamics modeling inform guidance for coding and model formation. The use of software further streamlines these tasks. This research exists in the larger context of efforts to generate complex systems diagrams and models systematically from qualitative data (Alibage 2020; Alizadeh and Jetter 2017; Abdelbari and Shafi 2017; Sonawane et al. 2014).

3.3. Study setting

Qualitative interview data from an ongoing implementation science study was used to illustrate the proposed analysis process. The data set included semistructured qualitative interviews with six practice facilitators working to improve screening, brief intervention, and referral to treatment (SBIRT) for unhealthy alcohol use in primary care clinics in Oregon. Practice facilitators are skilled individuals who provide support for the adoption of evidence-based practices within primary care (Baskerville et al. 2012). The longitudinal study is being conducted by the Oregon Rural Practice-based Research Network (ORPRN), housed at Oregon Health and Science University. The aim of the baseline

interviews analyzed for this research was to better understand how practice facilitators tailor implementation support based on clinic differences, personal expertise, and characteristics of the evidence-based clinical intervention. To address the question of tailoring, practice facilitators' mental models of clinical practice change were examined. The same analyst [ESK] who conducted and qualitatively analyzed the interviews subsequently conducted the causal-loop diagram mapping analysis. Diagrams produced in this analysis will be compared with those produced in future rounds of data collection as part of a longitudinal study.

3.4. Recognizing causal structures

In order to code for causal structures in qualitative data, one must be able to recognize them. Causal-loop diagrams contain a variety of causal structures at different scales, including individual variables, causal links, feedback loops, and archetypes. As seen in Figure 10, these structures are hierarchically related, with increasing causal information contained in structures with increasing complexity.



Figure 10. Hierarchical relationships between variables, causal links, feedback loops, and archetypes. Variables are elements in a system that can be isolated or connected and that show a pattern of behavior over time. Causal links are unidirectional relationships describing cause and effect. Feedback loops can be reinforcing or balancing and consist of circular causal connections. Archetypes are certain configurations of loops and variables describing common system structures that produce predictable behavior. Model components contain more causal information and become less common higher in the hierarchy. See Sterman (2000) for further description of basic causal structures and Senge (2010) for further description of archetypes.

In system dynamics, anything that has the capacity to increase or decrease over time can be considered a variable. This categorization includes tangible quantities of things that exist in the world, such as water (as in the well-known bathtub examples for system dynamics), people, and resources; internal mental states, such as happiness or confidence; or other abstract quantities, such as the likelihood of an event. The best practice for labeling variables in system dynamics is to do so in a way that indicates presence of the quantity, unless doing so interferes with comprehension (Sterman 2000; Anderson and Johnson 1997). For example, *clinic bandwidth* is better phrasing than *lack of time* or *clinic busy with other things*.
The choice of variables to include in a model is determined by the problem or system behavior the modeler is trying to better understand (Sterman 2000). The "story" of a problem in a system dynamics model is told by describing how key system variables change over time. Key system variables for a predator-prey system, for example, would be populations of predator and prey species. Having the problem determine the variables included in the model provides crucial guidance about system boundaries.

Variables in system dynamics are considered to be endogenous to the system if they are determined by other variables in the model (Sterman 2000). Clinic bandwidth, for example, could be a function of factors like visit volume, patient complexity, efficiency of workflows, and the skills of clinicians and staff. Exogenous variables—also called *drivers*—influence endogenous variables, but are not themselves affected by any other variables in the model (Ford 2010; see Figure 11). Because exogenous variables are assumed to be constant, they serve as a type of model boundary. The choice to consider a variable exogenous is made when the factors influencing that variable are not important to describing how the endogenous system variables change over time. For example, community resources or statewide policies might be considered exogenous variables in a model describing clinic dynamics if their influence could be considered constant in the model.



Figure 11. Types of system boundaries for causal-loop diagramming. In the center of the diagram, variables A, B, and C exist in a reinforcing feedback loop. Variables A, B, C, and D can be considered endogenous because their behavior is determined by other variables in the model. Variables E and F are exogenous drivers to the system because they affect it, but are not themselves determined by variables in the model. Variables G and H are excluded; their existence is acknowledged but they are not connected with other variables in the model. Distinguishing endogenous, exogenous, and excluded variables constitutes boundary selection in system dynamics modeling. Adapted from Ford (2010).

Feedback loops are a defining characteristic of causal-loop diagrams (Sterman 2000; Meadows 2008; Anderson and Johnson 1997). In system dynamics models and in the complex systems they represent, feedback relationships are the source of nonlinear behavior. Feedback loops reflect commonly understood dynamics, but can themselves be difficult to recognize. Reinforcing feedback loops—in which effects are compounded and growth or decline is exponential—are often described as 'vicious' or 'virtuous' cycles (Meadows). Reinforcing behavior is dominant when a system is being pulled out of balance or getting 'out of control.' A balancing feedback loop, in which change in one direction is

countered by change in the opposite direction, brings a system toward an implicit or explicit goal or set point (Sterman 2000).

In natural language, a person's description of how they pursued a goal can contain a significant amount of implicit information. For example, it is reasonable to assume that the mental model of somebody who says they are *trying to lose weight* or *learning to play the piano* likely includes the variables outlined in Figure 12—desired and actual states, a gap describing the difference between them, and actions taken for improvement. However, speakers do not necessarily identify each of these distinct variables and the causal relationships between them, presumably because a shorthand phrase is sufficient for communicating the basic idea of goal-directed behavior. The phrase *vicious cycle* mentioned above similarly conveys information about causal structure without explicitly outlining the variables in a reinforcing loop.



Figure 12. Generic structure and example of goal-directed balancing feedback loops. Causal-loop diagrams of a generic structure (A) and an example (B) show the structure of goaldirected feedback loops. In Figure 12A, a gap variable describes the difference between the actual state or level and the desired state. The larger this gap, the larger the improvement attempt that is made to try to bring the actual in line with the desired. As improvement attempts increase, the actual state is improved and the gap is decreased. Over time, the actual state

trends toward the desired state, all else being equal. Figure 12B describes the same structure using an example of pursuing training in order to improve skills to a desired level. Plus signs in causal-loop diagrams indicate a causal relationship in the same direction, while negative signs indicate opposite causal effects. The letter "B" is included inside the feedback loops to indicate a balancing feedback loop.

Archetypes are certain configurations of variables and loops that have been recognized by the systems science community as describing a particular system behavior common across multiple settings (Kim 1994; Kim and Anderson 2007; Senge 2010; Meadows 2008). A popular example is the tragedy of the commons, in which a shared resource is exploited and ultimately eliminated due to a short-sighted incentive structure. The phrase *arms race* communicates the escalation archetype, in which competing actors devote increasing amounts of resources to best one another. As with feedback loops, phrases such as *tragedy of the commons* or *arms race* convey a significant amount of implicit information about causal structure. If analyzed using methods that detect only explicit causal links, information about these larger causal structures would be missed.

Moreover, causal structures such as feedback loops and archetypes can exist in a person's mental model, and be evident in their description of it, without that person being aware of those dynamics or using certain phrases. A skilled modeler can recognize and inquire about these causal structures, as is commonly done in facilitation for group model building (Hovmand et al. 2012). A key aim of the current research is to adapt existing methods for generating causal-loop diagrams from qualitative data to account for implicit communication of causal structures.

3.5. Analysis process

The process outlined here has been designed to improve upon prior methods of purposive text analysis to increase time efficiency, tracking of contributions, and orientation toward larger causal structures. Analysis steps are informed by a blend of qualitative research methods, prior mapping analysis methods, and standards and norms for creating causal-loop diagrams from system dynamics (Braun and Clarke 2006; Sterman 2000; Kim and Andersen 2012). The nine steps in the analysis process are outlined in Table 4.

Analysis step	Approach	Source of approach	Input	Output
1. Get familiar with data	Read transcript, listen to audio recording	Qualitative analysis (e.g., Braun and Clarke 2006)	Interview transcripts and audio recordings	Big-picture understanding of data
2. Review research questions / focus	Identify relevant mental model(s) and associated boundaries	Qualitative analysis, systems dynamics	Research questions, research proposal	Orientation toward needed information
3. Identify, code, and make note of casual structures	Code causal structures and summarize in causal-loop diagram notation	Qualitative analysis; Kim and Andersen (2012); system dynamics	Qualitatively coded quotations	Causal structures identified with codes unique to specific claim; unique IDs attached
4. Generate query report with coded data	Use CAQDAS to generate report	Qualitative analysis	Coded documents	Query report including quotations, codes, comments with causal structures, and quotation numbers
5. Sketch causal- loop diagrams of loops and archetypes	Freehand draw using causal- loop diagram notation	System dynamics	Query reports	Sketches of loops and archetypes, with quotation numbers attached

Table 4. Analysis process for generating causal map from qualitative data

6. Create & clean up causal mapping table	Aggregation of causal links into table	Kim and Anderson (2012); requirements of visualization platform	Query reports, causal-loop diagram sketches	Table detailing variables, links, direction, valence, tags, descriptions, and quotation numbers
7. Render causal-loop diagrams using visualization software	Upload table; rearrange according to causal-loop diagram norms	System dynamics; procedures of visualization software	Causal mapping table; visualization software	causal-loop diagrams rendered in digital visualization platform
8. Refine causal- loop diagrams	Edit model to reduce repetition & for logical clarity	Criteria described in current paper informed by system dynamics	Rendered causal-loop diagrams in visualization software	Revised causal- loop diagrams in visualization software
9. Analyze mental model(s) using causal- loop diagrams	Modeler review of causal-loop diagrams	Research questions, guidance outlined in current paper informed by system dynamics	Revised causal-loop diagrams	Narrative and diagram descriptions of gaps in causal models, comparisons between diagrams, etc.

To streamline the coding and model generation process, two types of software are used. ATLAS.ti (Version 8.0, Scientific Software Development GmbH), a CAQDAS program, is used to keep track of causal structures associated with source text. Kumu, a web-based data visualization platform created initially for network modeling,³ is used to render the causal-loop diagram from data about those structures. The use of these software tools is intended to facilitate easier and more robust tracking of source material and modeler input, and to allow greater modeler engagement with qualitative source material when identifying key model dynamics.

³ www.kumu.io

In line with qualitative methods of thematic analysis, the first step (step 1 in Table 4) was to get familiar with the data through listening to audio recordings and reviewing transcripts (Braun and Clarke 2006). This informal phase oriented the analyst to the data and allowed a "big picture" understanding to start to develop. Research questions were reviewed to orient the analyst toward needed information (step 2). Transcripts were entered into ATLAS.ti, coded for causal information (step 3), and then query reports were generated compiling coded interview segments (step 4). Query reports were reviewed and larger causal structures (feedback loops and archetypes) are sketched using close reading of the source text (step 5). A table compiling causal and attribution data was produced (step 6) and uploaded for visualization (step 7). The causal-loop diagrams were refined (step 8) and analyzed (step 9). Because the research question for the ORPRN study involved comparing practice facilitator mental models, separate causal-loop diagrams were created for each participant. The following sections provide further detail about steps 3–9.

3.5.1. Coding for causal structures (step 3)

Because this causal mapping was done as a secondary analysis, the data used for this study were already uploaded to a common file in ATLAS.ti and coded and analyzed using thematic analysis as outlined by Braun and Clarke (2006). Therefore, the data had been segmented into quotations with associated codes and automatically numbered by the software according to the document number and the order of the quotation. For example, the second quotation in document 4 was numbered 4:2. Each quotation contained a portion of the interview in which a single idea or set of ideas were described. Had the data not been previously coded, segmentation could have been done during this step. Codes corresponding to the components of causal maps outlined in the previous section, which are outlined in Table 5, were applied to the existing quotations in ATLAS.ti.

Code	Definition
Causal_archetypes	Explicit or implied references to system archetypes or common structures
Causal_behavior	Descriptions of how system or variable behavior change over time, particularly pertaining to problem definition
Causal_boundaries	References to what is included vs. excluded, important vs. less important, inside vs. outside scope, etc., to understanding the problem behavior
Causal_feedback loops	Explicit or implicit references to reinforcing or balancing feedback loops
Causal_link	Explicit or implicit references to causal relationships between variables
Causal_variable	References to variables or factors relevant to understanding the problem behavior. This code is used for isolated variables that are not mentioned in the context of a causal link, feedback loop, or archetype.

Table 5. Codes indicating model components used during analysis.

Data were coded using structures that were as large as possible, in order to

preserve the key dynamics of the data. For example, when a feedback loop was

observed, it was coded as such, even though it could have been coded as a

series of individual causal links.

During the coding process, variables and causal structures were described in

quotation comments using a combination of causal-loop diagram notation and

narrative text (see Table 6 for examples).

Quotation	Code	Comment
I think with a little bit of empowerment you can kind of build a champion, even if somebody doesn't come forward as "I am the champion", then it's still possible to maybe through some motivational interviewing, like elicit some motivation and kind of collaboratively design a champion. (Participant 3)	Causal_links	Motivational interviewing> empowerment> champion
I think that training that I've received since I've started ORPRN is going to be really valuable also. I'm really a doer. I learn by doing things and without context for the things that I'm learning, I can sometimes struggle to apply that knowledge. I'm both eager and nervous to get out there and start applying the knowledge that I've gained because that's really how I think I'm going to get the most out of what I've had the opportunity to learn and hope to learn that a bit better. (Participant 5)	Causal_loop s	PERC ¹ training> PERC knowledge and skill> PERC application of knowledge with clinics> PERC knowledge and skill (reinforcing)
[The clinic] had a very specific EMR-related request [the fulfillment of which] would make [their] reporting way easier They were already planning to report for that metric and hoping to meet, they call it the cutoff, the baseline, the benchmark Their concerns had to do with IT constraints but they had a sense for what their numbers were and felt that what they were doing met the criteria as far as screening and the intervention. (Participant 4)	Causal_links	EHR / IT constraints> (-) clinic ability to report on SBIRT
I always mention that I'm based in [small town] and then I'm from [rural area]. That's very intentional. So, I feel like it's someone who gets it, gets the area, because sometimes it makes a difference if they think it's someone from [urban center] coming in and maybe not having any idea of the area or [inaudible] that I think people are more comfortable with [I make an effort to draw] those little connections in that way while still showing I'm familiar with the area. I'm totally comfortable driving up there now in the winter, whatever. So, I think [it's] both [to build rapport and show familiarity with context], honestly. (Participant 2)	Causal_links	PERC regional affiliation> (PERC-C/S relationship)

Table 6. Coding examples from ORPRN study.

¹PERC = practice enhancement research coordinator, a practice facilitator role at ORPRN

Individual variables are ubiquitous in qualitative data. In system dynamics modeling, variables are nouns that could increase or decrease in some way (e.g., quantity) and are phrased in a way that indicates presence (Sterman 2000). Capturing variables that fit these criteria in source text required a degree of translation between interviewees' natural language and causal-loop diagram notation (see Table 6 for coding examples).

When coding for causal links, multiple types of statements were identified, such as if/then statements, hypotheticals, and counterfactuals. Implied variables were noted in parentheses. Causal segments were not created for every statement in the interview. Choices for what to code were guided by the research questions and what informants focused on in their interview.

Code descriptions for feedback loops contained a combination of casual links and narrative description (see Table 6). Reinforcing feedback loops were indicated by descriptions of mutually amplifying variables, exponential behavior, or terms such as "vicious" or "virtuous" cycle. Balancing feedback loops were often indicated by mention of implicit or explicit goals and actions made to achieve them. Enough description was provided in the coding notes to enable later sketching of those causal structures, but the notes for larger causal structures did not necessarily include every variable and relationship. Positive (-->) or negative (-->(-)) valence of causal connections was indicated. Descriptions of behavior over time or instances in which effect variables caused further change to their causes were indications of a feedback relationship. The "causal_behavior" code was used in two ways: when a participant identified a variable as being an indicator of system performance, or when they described the behavior of that variable over time.

Many quotations included multiple types of causal structures. For these quotations, the appropriate causal codes from Table 5 were applied and the corresponding comments were divided according to code. For example, loops and links were listed separately within one comment. The quotation numbers tied to sections of text generated by ATLAS.ti were used as identification tags to trace variables and causal links to places in the text. The notation describing causal structures used in the quotation comments illustrated in Table 6 adhered to standard norms for causal-loop diagramming (Sterman 2000; Anderson and Johnson 1997), which are summarized in Table 7.

Diagram feature	Description
Variable names	Indicates presence of a countable noun (e.g., <i>Trust between facilitator and staff</i> , <i>Clinic knowledge of quality improvement</i> , <i>Motivation to provide better care</i>)
Arrow directionality	Unidirectional
Arrow valence	Positive or negative valence. The form of the link must equate to an increase in A results in an increase or decrease in B.
Visual layout	Minimize overlap; make loops explicit; cluster variables with similar themes when possible
Endogenous vs.	Endogenous variables connected toward center of diagram; exogenous

 Table 7. Design features of causal-loop diagrams

exogenous vs.	at periphery with straight arrows; isolated variables at periphery;
excluded variables	excluded clustered & labeled

3.5.2. Generation of query reports and sketching causal structures (steps 4 and5)

After all relevant quotations were coded for causal information, query reports were generated for each transcript. The reports contained quotations, associated codes, and the code notes comments containing causal structures in causal-loop diagram notation.

Based on the notes in the query report, freehand sketches were created for each coded feedback loop. These sketches were drawn using a tablet and stylus so they could be easily edited and digitally archived, although pen and paper would have also been sufficient. This analysis also allowed for identification and recording of modeler hypothesis structures—feedback loops or archetypes that were compatible with the source data, but were not directly generated from it. These hypothesis structures are akin to memoing in qualitative analysis (Strauss 1987; Birks 2008) and are a way for researchers to document their evolving understanding of the data. After the loops were identified, the causal links from the freehand sketches and query report were transferred to a causal mapping table.

3.5.3. Creation of causal mapping tables (step 6)

A table was compiled containing information about variables and causal links. Separate tables were created for each interview using Excel. The table followed the format prescribed by Kumu for uploading data for visualization, which includes variable names, connection valence, and descriptive text and tags for both individual variables and links (see Appendix D for an example). Quotation numbers were included in descriptions of each variable and link. ATLAS.ti attaches quotation numbers to coded segments of text that appear in every form of data output, including the coding window and query reports, which aids in navigating source data.

Several tags were created in the causal mapping tables in Excel to enable easier navigation of data after maps were generated. Tags were created corresponding to the type of code used in generating that causal link (e.g., link, loop, etc.). Tags corresponding to a multi-level theoretical framework relevant to the subject matter of the interviews were also applied. Finally, tags were also included indicating whether a variable or connection were implied and whether the link involved a delay.

Each causal link and variable identified in the loop sketching phase was recorded in the causal mapping table according to the procedure outlined above. Causal links identified in the coding phase were then transposed from the query report generated by ATLAS.ti to the table in Excel. During this process, variable names

were refined for clarity and consistency, often deferring to names identified during the loop sketching phase.

After all variables and connections were added, a final review was made to combine synonyms and check for typographical errors. The existence of separate query reports with coding notes and tables created a paper trail documenting the modeler's choices (e.g., combining variables).

3.5.4. Generation of causal-loop diagram from causal mapping table (steps 7 and 8)

The causal mapping table was then uploaded to Kumu for visualization of the causal-loop diagram using their causal-loop design template. An initial layout of the model was automatically generated by the software and pinned to enable custom changes to the position of variables and connections within the diagram. A single Kumu map was created for each interviewee's data.

The positioning of variables and connections within the diagrams was changed by the analyst to align with the norms outlined in Table 7. Loop variables were arranged in circles with curved arrows and exogenous variables were placed at the periphery, connected to loops with straight arrows when possible. Isolated variables were clustered and placed at the periphery. Variables covering similar themes were clustered into regions of the diagram. Delay symbols were added to connections tagged with "Delay."

After positioning variables and connections, the diagram was reviewed for several types of necessary edits. If any remaining synonyms were identified, model sections were combined. In some models, certain causal links were rendered moot by other causal structures that conveyed the same idea in more detail. In some instances, new connections were made between model segments reflecting logical necessities. For any variables or connections added in the mapping phase, a tag of 'added' was included in the diagram in Kumu. Effort was made to minimize the amount of added variables and connections, in order to maintain fidelity to interviewees' mental models. Versions of the map prior to and following editing were preserved for future reference.

3.5.5. Use of causal-loop diagrams to understand mental models (step 9) The resulting causal-loop diagrams were analyzed individually and compared to each other to inform a future round of data collection in which models will be clarified based on structured follow-up interviews (see Chapter 4 for more detail). This step in the analysis is qualitative and guided by the relevant aims or research questions. Rather than using the models to quantify connections or generate estimated graphs of behavior, they were used as a different representation of qualitative data. The aim of this initial analysis was to identify information that needed to be elicited in the follow-up interviews. The prompts in Table 8 were used to guide this analysis.

Table 8. Prompts for analyzing causal-loop diagrams generated from qualitative data

Prompt

Individual causal-loop diagrams

Which feedback loops are included? Do any loops seem missing?

Which model segments are isolated from other model segments?

Which model segments are more complex than others? Less complex?

How might sub-models be connected?

Comparing causal-loop diagrams

Which causal structures do the causal-loop diagrams have in common? Which are different?

Which causal-loop diagrams have more or fewer variables? Which have more complex causal structures?

[If diagrams for earlier data collection is available] How does this diagram compare with diagrams from earlier points in time?

3.6. Results

The procedure outlined above, and summarized in Table 4, was used to identify causal structures in data from six practice facilitator interviews. Participants identified many similar variables when describing their mental models of how clinics successfully change, but the causal structures in which those variables were configured varied considerably. The resulting diagrams exhibited varying degrees of complexity. A selection of these diagrams can be found in Appendix E. Results included in this report showcase the application of the modeling process lined above; full results of this longitudinal study will be presented in a future article.

Participant	Variables	Causal links	Feedback loops
1	108	94	3
2	79	44	0
3	122	109	7
4	92	84	5
5	73	58	2
6	77	59	2

Table 9. Characteristics of causal-loop diagrams gleaned from analysis of practice facilitator interviews.

Participant mental models included many of the same variables, such as *Clinician and staff (C/S) motivation and buy-in*, *PERC communication skills*, and *Health system affiliation*. Due to differences in wording by participants, an attempt was made to harmonize variables names representing the same constructs during table compilation. If necessary, the paper trail for these judgements could be traced due to the use of quotation numbers and query notes.

The number of variables included in the diagrams ranged from 73 to 122, with three diagrams containing remarkably similar numbers of variables and links. It should be noted, however, that the number of variables present does not necessarily indicate a more complex mental model.

Causal links were by far the most frequent causal structure identified in the diagrams (see Table 9). While many of the variables were consistent across participants, the configuration of causal links connecting those variables varied

considerably. Figure 13 illustrates how four participants conceptualized the variable *Clinician and staff motivation and buy-in*.



Figure 13. Causal structures surrounding clinician and staff motivation and buy-in (*C/S motivation & buy-in*) across four participants. The number of causal links and type of causal structures vary across diagrams. These diagrams were excerpted from larger diagrams summarizing participant mental models.

The diagrams also varied in the number of feedback loops identified. One diagram contained zero feedback loops, while the highest number was 7. It is worth noting that the number of feedback loops does not necessarily reflect the complexity of the participant mental model; variation in speaking style, for example, could be a factor. Most feedback loops identified were reinforcing loops. To illustrate how data were coded and diagrammed, Table 10 shows each step in the process. In the quotation, one facilitator describes how seeing ways in

which SBIRT activities can make positive impacts in patients' lives is important

for maintaining long-term change.

Quotation:	Interviewer: I'm wondering about change in the long-term. Not just signing up or making some changes initially, but what helps clinics be successful in the long-term and really make that sustainable?
	Interviewee 5: Well, not to sound like a broken record, but I think that having that buy-in is obviously really important and I think for the clinics to be able to see how this impacts their patients positively is really important. So, seeing some results, seeing the benefits of a patient that's been offered a brief intervention and takes that to heart and does decide to make some changes or do whatever is a good next step for them. I think that those are the aspects that might sustain that change and encourage the clinics. So, I think seeing those results is going to be a strong or a big motivator for the clinics in implementing the work and being motivated to sustain that.
Code:	Causal_feedback loops
Comment :	C/S buy-in building over time C/S see impact of project on patients —> C/S buy-in —> Successful change in long term SBIRT performance —> BI with patients —> patients make positive change —> C/S see impact (reinforcing loop)
Diagram:	Patient UAU Patient make positive change

Table 10. Data associated with steps in diagramming a feedback loop.

Coding for implied information enabled the identification of causal structures that

would have been ignored using link-based methods. A key topic of the ORPRN

interviews was ways in which practice facilitators provide assistance to clinics so they can improve their SBIRT reporting and activities to meet benchmarks set by coordinated care organizations (CCOs), a type of Medicaid health plan in Oregon. The causal structure of this topic is a simple goal-directed balancing feedback loop: Current clinic SBIRT performance is compared to the CCO benchmark and activities such as changes in workflows or training are used to improve performance and reporting capabilities if needed (see Figure 14). In the setting of the interview, participants were able to correctly assume that the interviewer possessed this basic knowledge about SBIRT quality improvement based on how the interview was framed and the questions that were asked. While all of the participants referred to components of this causal structure and their responses were consistent with it, none of them explicitly identified each variable and causal link. Therefore, a causal structure that is arguably central to the participants' mental models would have been ignored using methods focused exclusively on causal links (e.g., Kim and Andersen 2012).



Figure 14. Goal-directed balancing feedback loops describing practice SBIRT quality improvement process. In the 'activities' balancing feedback loop, the gap between the adequacy of current clinic SBIRT activities (enabled by reporting) and the CCO performance metric constitutes an improvement need. PERCs (ORPRN practice facilitators) use implementation strategies to help the clinic with improvement activities (such as workflow changes) and to improve SBIRT activities (for example, through clinician training). SBIRT reporting is dependent on certain technical and staffing capacities and can result in CCO financial incentive payments. Distinct 'reporting' and 'activities' feedback loops illustrate that both are necessary to recognize and address improvement needs.

No archetypes were directly identified in the source data, but one was identified as a modeler hypothesis based on a combination of observations across participant diagrams. Many of the ORPRN interviews discussed clinic bandwidth as a factor limiting a clinic's ability to participate in quality improvement projects. Due to the similarity between that idea and the carrying capacity of a resource, I explored applying the carrying capacity archetype to the subject of the interviews. Figure 15 shows the generic carrying capacity archetype provided by Sterman (2000) compared with a causal-loop diagram created based on a modeler's synthesis of the source material.



Figure 15. Modeler hypothesis diagram showing carrying capacity archetype applied to ORPRN case. Figure 15A describes the carrying capacity archetype adapted from Sterman 2000. A net increase rate improves the state of the system, which in turn further increases the net increase rate, forming a reinforcing feedback loop. An improved state of the system compromises resource adequacy, which decreases the net increase rate, forming a balancing feedback loop. Resource adequacy is limited by carrying capacity. The behavior for the archetype is an s-shaped curve, in which exponential growth turns to slow progression toward an upper limit (the carrying capacity). Figure 15B describes the same dynamics. Signing up for new QI projects results in more participation in QI projects and more clinician and staff buy-in, leading to more project signups—a reinforcing loop. More participation in QI projects leads to less capacity and ability to engage in them, which leads to less sign-ups. The carrying capacity variable in this scenario is clinic bandwidth, which is influenced by staffing issues and patient volume in this model.

3.7. Discussion

3.7.1. Summary of findings

In this research, an improved method for identifying causal structures in qualitative data was illustrated using a sample case. Diagrams describing practice facilitators' mental models of clinical practice change illustrated the process and product of this analysis. The method successfully produced diagrams representing participant mental models that could be analyzed and compared. The diagrams produced in this analysis largely consist of fragmented causal structures and variables, supporting the need for follow-up interviews to clarify and streamline the causal models (see Chapter 4).

Different numbers of variables, causal links, and feedback loops observed in the diagrams across participants could be understood to reflect differences in participant mental models (e.g., between novices and experts), speaking styles, or inconsistent application of the analysis method. Follow-up interviews or triangulation with other data collection methods (e.g., participant review of the diagram) may control for variations in speaking style (i.e., how explicitly a participant describes their mental model). The use of multiple analysts in the identification of loops during query review and during diagram editing may improve reliability.

3.7.2. Advantages and limitations of approach

The frequency, manner, and timing of modeler input in the process of diagram development represent a key difference between the approach outlined here and prior approaches. In methods presented by Kim and Andersen (2012) and subsequent researchers (Turner et al. 2013; Biroscak et al. 2014), the modeler assembled coherent causal-loop diagrams from causal links that had been identified and entered into a table. Larger causal structures, then, are created by the modeler without consulting directly with the source text. In the modified procedure outlined in this article, causal structures are identified during coding and query review, which encouraged greater focus on these elements and

enabled much of the model design decisions to take place during a close reading of the source text. This centering of analysis around the data is in line with principles of qualitative analysis (Ritchie and Lewis 2003; Ezzy 2013; Strauss 1987; Braun and Clarke 2006) and builds credibility in modeling. While valuable to the resulting model, coding for multiple types of causal structures and model components is more complicated than coding for only causal links and requires training in causal-loop diagram modeling. However, fluency in system dynamics is also required for other methods for generating models from qualitative data.

The use of CAQDAS—in this case, ATLAS.ti—eased the process of tracking model components to source material and modeler contributions, enabled analysis at the quotation level, and allowed secondary causal mapping analysis to build on existing qualitative analysis. Integrating prior qualitative codes and causal mapping codes into the same file also enables querying across analysis types. For example, causal structures related to certain research questions or topics within the data could be easily extracted for analysis. The use of visualization software for mapping the causal-loop diagrams eased the process of model construction and enabled selective display of certain variables for analysis. Reliance on CAQDAS and visualization software, however, may present financial barriers to researchers and require some expertise in those platforms.

In prior work, Kim and Andersen (2012) used identification numbers for specific claims in the source text as well as separate identification numbers for specific connections in the model, resulting in a large quantity of identification numbers to keep track of. Identification tags were also tracked manually—a laborious process. By using CAQDAS software to automate the generation of quotation numbers and data visualization software to automate the attachment of information to model components, record keeping is considerably less onerous. The use of quotation numbers also means that multiple components can get tied to the same quotation, creating a grouping of components associated with a certain part of the participant narrative. This grouping allows for the tracking of implicit components and enables selective display of grouped components using the data visualization software, allowing for greater contextualization during analysis. Coding by quotation allowed for navigating the text at a level of comprehension defined by the interviewee.

Freehand sketching feedback loops based on source text provided an opportunity for identifying key implicit variables and precisely naming variables based on their function within the loops. The use of freehand sketching to identify loops during analysis is in line with standard methods of creating qualitative system dynamics models (Hovmand 2014; Sterman 2000; Anderson and Johnson 1997) and provided an opportunity to name explicit and implicit variables in the feedback loops. By putting this loop sketching phase early in the model creation process, the modeler could base the causal structures on a close

reading of the source text. Early loop sketching also allowed precise variable names to be created that could be used in later phases of causal mapping table generation.

Attention to implied variables allowed for the identification of many feedback loops that would have been missed using a method that only coded for causal links, such as those used by Kim and Andersen (2012), Turner and colleagues (2013; 2014), and Biroscak and colleagues (2014). Nearly all of the feedback loops identified using the improved method contained implied variables. This illustrates a potentially important advantage to this approach.

The analysis would have been considerably less time intensive if the CAQDAS had been capable of logging causal links—perhaps as a type of linked code and generating a causal mapping table for export into the visualization software. Automation of this process, however, would eliminate the additional reflection and analysis that comes with making and reviewing coding notes.

The identification of modeler hypothesis structures can help the researcher understand their own mental model and guide subsequent rounds of data collection. Sketching of modeler hypothesis structures provides a way to document modelers' understanding of the target system. For example, the carrying capacity model that was identified in this research (see Figure 15) was used to inform a follow-up round of interviews (see Chapter 4).

The data analyzed for this study was produced in semi-structured interviews that focused in part on practice facilitators' mental models of clinical practice change and therefore contained information relevant for mapping mental models. Greater clarification and probing designed to elicit information about causal structures, however, might have produced even richer data for causal-loop diagramming.

The longitudinal study is still ongoing, so the overall contribution of this analysis to this research has not yet been determined and will be addressed in subsequent articles.

3.7.3. System dynamics applications

Because it provides a way to systematically generate causal-loop diagrams from qualitative data while tracking the modeler's contribution, the method outlined here has the potential of adding rigor to the use of interviews for system dynamics model building. This method could be used to augment group model building processes. Models gleaned from preliminary individual interviews could form the basis of a participatory modeling session with stakeholders (Vennix 1996), or interviews could be used when synchronous participation is impractical or impossible (Luna-Reyes and Andersen 2003). This method could also be used as part of an alternative strategy to group model building. As mentioned earlier, semi-structured interviews are a broadly accessible mode of data collection, both for the interviewee and interviewer, while group model building can present logistical and accessibility barriers to participation. Moreover, a process of analyzing, comparing, and synthesizing individual mental models may be preferable to a group modeling process, depending on the goals of the modeling project.

3.7.4. Qualitative applications

This approach to generating causal-loop diagrams from qualitative data has possible uses in qualitative and mixed methods research. The production of causal-loop diagrams from qualitative data can be seen as a kind of translation or conversion of information from one form to another and could therefore be used as an alternative way to identify themes or insight from qualitative data. Navigating qualitative data in this way could be useful for identifying patterns in stakeholder mental models in the context of community engagement, program evaluation, or collaborative partnerships. It could also augment standard qualitative research in the social and behavioral sciences in arenas such as health services. As noted in the preceding chapter, improved methods for generating causal-loop diagrams from qualitative data could be useful for incorporating stakeholder, staff, and expert perspectives in theory-based evaluation.

3.7.5. Ramifications for automated model generation

Automatic methods of extracting causal information from text are being developed using natural language processing, but they are currently far from reliable (Jung 2017; Doan et al. 2019). The idea of using these automated 87

methods for generating causal-loop diagrams from text data has been floated (Owen et al. 2018) and would indeed be transformative if successful. Possible applications include analysis of qualitative data for research and synthesis of scientific literature for review. This type of machine learning-based analysis, however, would likely rely on identification of individual causal links rather than causal structures. As illustrated in this research, exclusive reliance on causal links obscures implicit causal structures in natural language. The prospect of automatically generating causal-loop diagrams from text data, therefore, may be further in the future than previously thought.

3.7.6. Future research

Future research could identify effective strategies for collecting data suitable for this type of analysis by drawing from best practices in qualitative interviewing and system dynamics modeling. Guidelines for creating interview guides designed to elicit causal structures would be particularly useful (see Chapter 4). Future studies could also develop methods for visually communicating the degree of support within data behind individual causal claims in causal loop diagrams, so that causal links mentioned repeatedly are visually distinct from links that are mentioned fewer times. Additionally, follow-up research could adapt this method for research questions seeking to summarize the mental models of groups of individuals, such as stakeholders. Finally, future studies could systematically compare the method outlined here with other approaches to generating complex

systems diagrams from qualitative data, as can be found in recent literature on fuzzy cognitive mapping (Alibage 2020; Alizadeh and Jetter 2017).

3.8. Conclusion

Prior methods for generating causal-loop diagrams from gualitative data made strides to increasing transparency and credibility in system dynamics modeling, but did not account for implied variables and structures, which prevented feedback loops and archetypes from being identified during analysis. By leveraging software to improve tracking and streamline visualization, the improved method outlined here enables transparent and systematic identification of larger causal structures (feedback loops and archetypes) in qualitative data. These improvements further enhance transparency and credibility, but the approach is still relatively time intensive and requires fluency with identifying causal structures. This method could be applied to standard system dynamics projects, gualitative research, and evaluations in which the benefits outweigh the effort required. Software designed to meet the needs of this analysis could streamline the process considerably. Future research should enhance strategies for data collection designed to elicit data suitable for model building and examine the value of this approach to the proposed applications.

4. Paper #3: Advancing interview-based methods for mapping mental models using causal-loop diagramming

Target journal: Systems Research and Behavioral Science

4.1. Abstract

Participatory methods are the gold standard for reliably reproducing the mental models of stakeholders or experts in system dynamics modeling. The system dynamics field has a robust knowledge base about group model building—a type of participatory modeling—but this approach is not always feasible or appropriate. Individual interviews have long been used in system dynamics, but methods for gleaning model components from qualitative data have only recently been explored. Purposive text analysis and its subsequent adaptations are promising and would be strengthened by an iterative framework for data collection tailored to the needs of modeling. This research draws from system dynamics, qualitative methods, and realist evaluation to propose interview-based data collection strategies for mapping mental models using causal-loop diagramming. This method is designed to increase transparency and rigor in the use of interviews for system dynamics and has a variety of potential applications.

4.2. Introduction

Doyle and Ford (1999) defined a mental model as a "relatively enduring and accessible, but limited, internal conceptual representation of an external system whose structure is analogous to the perceived structure of that system." Understanding mental models is a key part of qualitative research and system

dynamics modeling, with many applications. Causal-loop diagramming—a method from the field of system dynamics—has been used to represent mental models due to its relatively simple format capable of describing complex dynamics (Sterman 2000). Iterative, participatory methods are preferred for capturing mental models because they allow the opportunity for stakeholders or experts to be involved in the modeling process (Jones et al. 2011).

The system dynamics literature has an extensive body of knowledge about group model building—a collection of hands-on methods for involving groups of participants in model creation (Vennix 1999; Hovmand et al. 2012; Richardson and Andersen 1995; Rouwette et al. 2002). The product of a group modeling process is a causal-loop diagram or simulation model that represents the shared mental model of the group that created it. Participating in group model building provides an opportunity for participants to refine their own mental models, actively steer model design, and build consensus and rapport with fellow participants—seen as a key benefit to group model building (Hovmand et al. 2012; Vennix 1999).

Group model building, however, is not always feasible or appropriate (Meinherz et al. 2016). The method typically requires a series of synchronous, in-person meetings with a consistent group of participants and a skilled set of facilitators (Tàbara et al. 2008; Olabisi 2013; Schmitt Olabisi et al. 2010). While skilled modeler-facilitators will seek to make the experience accessible for participants,

the activities and notation used in group model building are typically unfamiliar to participants may "not be contextually appropriate due to lower levels of education, literacy, numeracy, and analytical capacity" (Valcourt 2020). People's abilities to comprehend a system dynamics model and compare it to their own existing mental model, which is part of group model building, also likely varies. When presented with a model, particularly one supported by other participants, it can be easy to agree without meaningfully engaging with the material — a phenomenon known as confirmation bias (Nickerson 1998). The process and design choices made by facilitators also shape the end product. Moreover, because the method is designed to enable groups to interactively co-produce a shared mental model, it is not necessarily well suited to reliably eliciting individual mental models.

Methods for mapping mental models that leverage the strengths of established interview methods are needed. A key strength of traditional semi-structured qualitative data collection methods, such as interviews and focus groups, is that they let participants speak freely, in their own words, about a phenomenon of interest (Weiss 1995). There is considerable precedent in the system dynamics literature for using interview data in the process of model building (Luna-Reyes and Andersen 2003), but processes for systematically generating models from qualitative data have not been widely established. Kim and Andersen (2012) presented a procedure based on grounded theory for coding causal links in qualitative data and assembling system dynamics models from those links, which

has been termed *purposive text analysis*. This method has since been streamlined and adapted by other researchers (Turner et al. 2014; Biroscak et al. 2014). While this approach has made significant strides in increasing the transparency of generating a model from qualitative data, existing methods are insufficient because they don't allow for individual data collection, don't capture implicit info, and focus on links instead of causal structures (see Chapter 3). Moreover, this literature does not provide guidance about effective data collection strategies for mental model elicitation.

In linguistics, it is widely acknowledged that human language consists of both explicit and implicit communication (Yus 1999). The maxims of cooperative conversation proposed by Grice (1975) indicate that people try to be just as informative as required, but not more. The norms for directness in communication is also highly culturally dependent (Gudykunst et al. 1988; Nelson et al. 2002). We know from systems education that people do not typically think of systems in terms of fully formed models (Doyle 1997). In qualitative research, part of the skill and art in effective interviewing and analysis involves listening for information that is expressed implicitly (Cruz 2008). Therefore, interview-based mental model elicitation should be carefully planned. People cannot simply be asked to share their mental model; they must be actively guided to reveal (or construct) it.

This research addresses the need for interview-based strategies for eliciting mental model data suitable for causal-loop diagramming. A participatory approach is outlined, with a focus on planning and conducting the interviews. Results of several studies using this protocol will be presented in future publications.

4.3. Interviewing approaches

This research draws from interviewing practices from several areas: qualitative research, system dynamics, and realist interviewing. Strategies used in these fields overlap, but have distinct angles and philosophical underpinnings.

4.3.1. Qualitative interviewing

A wide variety of approaches are used for interviewing in qualitative research; a comprehensive review is beyond the scope of this paper. Individual qualitative interviews typically consist of one-on-one synchronous conversations between an interviewer and a participant (also called an interviewee) (Crabtree and Miller 1999; Braun and Clarke 2006; Gubrium and Holstein 2001; Kvale and Brinkmann 2009). Semi-structured interviews are a common format. Using this approach, the interviewer prepares an interview guide outlining key questions and probes (follow-up questions) used to steer the conversation (Creswell and Báez 2020). During the interview, the interviewer uses the guide to make sure that all important topics are covered, but questions are not necessarily asked verbatim and in order. The questions in semi-structured interviews are open-ended and designed to let the participant talk freely about certain topics of interest. The

wording of questions is important and can limit or distort participants' replies (Crabtree and Miller 1999). Probes associated with questions in the interview guide can pertain to additional relevant information or clarification (Creswell and Baez 2021).

Constructivist assumptions are well suited to qualitative research because they situate the focus of the interview on the lived experience of the participant. By asking open-ended, neutral questions as a *deliberate naiveté* or "amiable incompetent," the interviewer seeks to minimize the influence of their own biases or opinions and instead center the experience of the participant (Kvale and Brinkmann 2009; Sapsford and Abbott 1992). By encouraging the participant to speak freely and openly about the subject matter in their own words, the interviewer can reasonably assume the qualitative data they collect is a reliable reflection of the participant's mental models.

4.3.2. Interviewing in system dynamics

Although well suited for producing data for standard qualitative analysis, constructivist interviewing approaches do not provide the foundation necessary for model building, which typically involves an iterative process in which the modeler plays an active co-creator role. An ontology that accounts for the modeler's role in model creation is needed.
Originating amid postwar efforts to predict and control an increasingly complex sociotechnical world, system dynamics emerged from engineering and the cybernetics efforts of the 1960s with positivist assumptions: a real world exists, and we can observe it reliably enough to create models of it (Pruyt 2006). Although positivism and postpositivism still shape the methods and assumptions of system dynamics, most mainstream system dynamicists today could be called critical realist or critical pluralist (Pruyt 2006). This approach is described by Pruyt (2006) as a blend of realism and constructivism:

The ontological position of such critical pluralist system dynamics is realist (an external real world exists), whereas its epistemological position is subjective (the real world can only be accessed via subjective mental models). So, it is assumed that there is an external reality that could only be known to a certain extent, because it is necessarily approached by means of subjective mental models.

The methodological ramifications of this paradigm are not widely discussed in the system dynamics literature, but are evident in the field's choices of methods: System dynamicists construct models that approximate real-world systems in order to better understand them. System dynamics models are now widely seen as reflections of the mental models of their designers rather than direct reflections of target systems, although positivist assumptions still linger in the field (Pruyt 2006).

Although the literature on designing interview protocols for system dynamics modeling is not robust (Luna-Reyes and Andersen 2003), there is some

guidance to be found. Martinez-Moyano and Richardson (2013) used a threephase process in which preliminary individual interviews guided an asynchronous web-based "meeting" (similar to an interactive survey) in which data were collected from participants. Those data were collected and used to inform a facilitated in-person discussion among participants. Luna-Reyes and Andersen (2003) orient system dynamicists to qualitative research and provide the following advice for utilizing interviews for model development:

During and after the interview the researcher looks for dynamic hypotheses—stories about how dynamic systems work—and tests these hypotheses by asking for more specific information, or presenting the developing causal story and asking the respondent to comment upon it.

4.3.3. Realist interviewing

The realist school of philosophy integrates positivist ontological assumptions with a constructivist understanding of the role of individual experience in shaping our understanding and experience of that reality (Mukumbang et al. 2019). Realist evaluation, a theory-based approach first defined by Pawson and Tilley (1997), emphasizes the importance of context in assessing program outcomes. Rather than evaluating whether a program "works," realist evaluation examines "what works, for whom, in what respects, to what extent, in what contexts, and how?" (Flynn et al. 2019).

The purpose of interviewing in realist evaluation is to

"inspire/validate/falsify/modify" hypotheses about how programs or interventions are supposed to work (Pawson 1996). Typically, the interviewer presents this hypothesis to the participant for their feedback—an approach that contrasts with more common constructivist interview approaches that assume a naive stance for the interviewer (Manzano 2016). Through iterations of dialogue between interviewer and participant in realist interviewing, the researcher's hypothesis is corrected or refined (Mukumbang et al. 2019). This process, termed the *teacherlearner function*, is a key component of realist interviewing that involves the interviewer and interviewee taking turns 'teaching' their mental model to each in a process of progressive refinement (Manzano et al. 2016).

Based on a review of interview approaches within realist evaluation, Manzano (2016) proposes a three-phase process for realist interviewing: theory gleaning, theory refining, and theory consolidation. Later refined by Mukumbang and colleagues (2019), this process begins with an exploratory interview to "identify and link intervention modalities, actors, relevant context, generative mechanisms and intended/observed outcomes." In the second interview, the researcher presents their theory and elicits feedback from the participant. The third interview provides an opportunity to fine-tune theories with select participants. Byng and colleagues (2005) utilize diagrams to visually summarize study results. This basic three-interview structure has been adapted to the protocol presented in this study.

4.4. Overview of interview-based process for diagramming mental models The method outlined in this paper borrows from the interviewing approaches outlined above to specify an iterative interview-based method for articulating individuals' mental models in a research or evaluation setting. This process is designed to bring the researcher's understanding of the participant's mental model into alignment with the participant's actual mental model through a series of iterative steps.

Some of the example interview questions used in this article come from an implementation science study to assess how practice facilitators tailored implementation support to clinics in a project to improve screening and treatment of unhealthy alcohol use in primary care. This case was featured in Chapter 3. Other example questions were written for this article to illustrate aspects of the proposed process.

In the initial phase of the approach, a semi-structured interview provides an opportunity for the participant to describe their mental model in their own words. The researcher adopts the *deliberate naiveté* stance of the constructivist interviewer. Through careful causal coding and analysis of the interview transcript, the researcher constructs a hypothesis model representing the participant's mental model as a causal-loop diagram. This diagram is used to guide a follow-up interview designed to address gaps and uncertainties about the hypothesis model. The causal-loop diagram is then refined based on input from

the second interviews. In an optional third phase, participants are invited to compare the hypothesis models and apply them to different scenarios. This iterative process borrows its three-part structure from realist interviewing (Manzano 2016; Mukumbang et al. 2019). The tailored follow-up interviews also use a realist orientation, in which the interviewer solicits structured feedback about a proposed hypothesis or theory.

Although the process outlined below could be conducted with a single participant, the description is written under the assumption that the researcher would want to elicit the mental models of multiple participants as part of a research or evaluation endeavor.

Step	Approach	Input	Output
1. Define system of interest and preliminary indicators, boundaries, and participants	Determine which boundaries will be set by researchers and which by participants	Goals of evaluation, client input, evaluator expertise	Evaluation design adhering to needs of evaluation and best practice for methods
2. Conduct initial interviews	Semi-structured, constructivist interviews following open-ended guide	Evaluation plan, interview guide, participants (e.g., stakeholders, experts)	Interview transcripts
3. Analyze initial interviews, draft diagram & identify gaps	Causal structure mapping as outlined in Chapter 3	Interview transcripts, analyst expertise	Initial causal-loop diagrams, tables, researcher notes/models
4. Conduct follow-up interviews	Guided, realist interviews following tailored guide	Tailored interview guide, analysis of initial diagrams, sample of initial participants	Interview transcripts
5. Analyze follow-up interviews and refine model	Causal structure mapping as outlined in Chapter 3	Interview transcripts, analyst expertise, initial diagrams from step 3	Refined diagrams, tables, researcher notes/models

 Table 11. Proposed interview-based protocol for mapping individual mental models

6. Conduct participatory review (optional)	Based on group model building	Participant group, modeler-facilitators, refined diagram draft(s), facilitation plan	Session transcripts, feedback about model revision
7. Refine model and study outputs	Final revision and reporting	Feedback and transcripts from participatory review, evaluation plan	Finalized diagram(s), evaluation report, supplemental documentation

Figure 16 illustrates the steps outlined in Table 11 to highlight how investigator and participant mental model are brought into increasing alignment through the iterative, participatory process.



Figure 16. Iterative, participatory process for diagramming mental models. Numbered steps correspond to numbers in Table 11. Tools and strategies used to link steps are included alongside the arrows.

4.4.1. Boundary definition and planning

To begin the process, the researcher first defines the research question(s), purpose of the interviews, target system, and participants, in collaboration with clients or other key stakeholders (step 1 in Table 11). They may also identify key variables and a system of interest. A system of interest, also referred to in the system dynamics literature as a target system, is a set of variables that interact to shape system behavior of interest to the researcher (Sterman 2000). System behavior is represented by key indicator variables showing change over time (Sterman 2000). Systems of interest are also defined by boundaries—what is endogenous, exogenous, or excluded to the system. The system of interest is typically identified by the researcher prior to data collection, although relevant indicator variables and boundaries might be refined by participants as the research progresses. The selection of participants is carefully determined by the researcher based on the aims of the study and should be inclusive of relevant perspectives. The guiding question when designing an interview-based model building study is "Whose mental model of what is being modeled? These decisions set the outer boundaries of the modeling project and are key to overall success.

In some projects, the key variables and behavior over time are clear from the research questions or modeling goals. A project seeking stakeholder perspectives about low colorectal cancer screening rates within a certain population, for example, has a clear problem definition and approximate behavior

over time. In other situations, stakeholders might disagree about how to characterize a problem, or whether a problem even exists. These situations may be characterized as "wicked problems" (Rittel and Webber 1973; Head and Alford 2015). Other mental modeling projects may be exploratory and leave more room for participant definition of the problem.

Because the primary goal of these interviews is to elicit information suitable for causal-loop diagramming, the interview guides and strategies should be guided by an understanding of the components of these diagrams. Table 12 presents these components, including three types of causal structures (causal links, feedback loops, and archetypes).

Table 12	Components	of causal	l-loop	diagrams
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Component	Description	Guiding Questions
Problem	Short description of the problem as behavior over time for one or several variables	Defined either prior to data collection by researchers or by participants
Variables	Factors relevant to the problem	Which factors influence the outcomes? What is relevant to understanding the situation?
Boundaries	Distinctions between what is considered inside the system and outside it. Endogenous / exogenous / excluded.	Which factors serve a primary role? What is outside the scope?
Causal links	Relationships between variables. Directed with a valence, if possible. Note delay if relevant.	How do variables relate to one another?
Feedback loops	When chains of causal links connect back to a variable earlier in the chain. Reinforcing or balancing.	What are the goals of the system? How do relationships between variables produce system behavior?
Archetypes	Common configurations of causal structures reflecting known patterns of behavior (see Kim 1994).	Does the participant narrative resemble known archetypes?

A dimension of causal-loop diagramming that cuts across the components featured in Table 12 is the idea of multiple perspectives. In these interviews, the primary goal is to understand the participant's mental model, but it is helpful to recognize that not all actors will have the same perspective. Asking participants to comment on whether other actors would agree with their assessment can lead to a greater understanding of the participant's mental model of how those actors fit into the system.

4.4.2. Initial interviews

In the first interview phase, the researcher conducts semi-structured interviews with participants to elicit their mental models about the problem of interest. These interviews capture the participants' views in their own words and are conducted using a constructivist qualitative approach. The data gleaned from these interviews serve as the foundation for the subsequent phases.

Interview approach

While the form of the initial interview is semi-structured with open questions, the interview guide is carefully designed so as to elicit the participant's rich description of their mental model about the phenomenon of interest. The interviews are typically conducted according to standard qualitative practice (by 1-2 people, in person or remote, recorded on at least two devices, and transcribed) (Crabtree and Miller 1999). Table 13 summarizes proposed design criteria for initial interviews, including description or purpose of the criteria and corresponding sources.

Design criteria	Source	Description / purpose			
How to approach the interview					
Interviewer as naive learner	Qualitative research	Allows participant to steer content of the interview			
Goal is a rich narrative of the participant's mental model	Qualitative research				
Constructivist orientation	Qualitative research				
Problem-centric or behavior- centric	System dynamics	Focuses the interview on what is relevant to understanding how system behavior is produced; part of			

	Table	13.	Design	criteria	for	initial	interview
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		boundary setting
What to ask		
Introductory questions	Qualitative research	Establish rapport, help participant get comfortable and start talking
Problem definition questions	System dynamics	Get an initial understanding of participant mental model
Behavior over time	System dynamics	
Key variables and relationships	System dynamics	
Intervention leverage points	System dynamics	If the mental model includes interventions, which 'levers' are those interventions trying to influence?
Outcomes and their precursors	Evaluation	What are the system outcomes during the status quo and for proposed interventions? What leads to those outcomes?
What to listen for		
Coherent narrative or dynamic hypothesis	Qualitative research	Descriptions of how processes work, cause-and-effect dynamics
Explicit references to causal structures	System dynamics	Explicit phrases such as "vicious cycle" or identifying goals
Implied causal structures	System dynamics	Variables or structures can be implied through discussions of behavior or chains of events
Boundaries	System dynamics	Factors that play key roles vs. factors that are less important or outside the scope
How to probe		
Clarifying what is heard	Qualitative research	Interviewer verifying whether they understand correctly
Ask why and how	Qualitative research	Clarify precursors, mediating variables, and consequences
Explore what-ifs	Qualitative research	Ask if same dynamics apply in other contexts, or if other events had occurred

How to approach the interview

In the initial round of data collection, the researcher approaches the task as a learner. A constructivist approach allows the researcher to center the experience

of the participant and minimize their own influence. The goal of the initial interview is to generate a rich narrative describing the mental model of the participant.

While the philosophical stance of the initial interview is constructivist in the sense that the participant's perspective and experience is centered, interviewing for the purpose of mapping a mental model involves more pointed follow-up probe questions than a standard qualitative interview.

The participant's mental model of the problem or system behavior of interest should guide the interview. If understanding an intervention is a goal of the project, the interview addresses how that intervention acts upon the pre-existing system.

What to ask

Planned questions in the initial interview guide largely resemble questions in standard qualitative research and are focused on eliciting a rich participant narrative of the problem or situation as defined in the project.

Initial interviews consist of questions designed to establish a welcoming environment and get the participant to describe their mental model about the phenomenon of interest in some detail. Open-ended introductory questions build rapport, get the participant talking, and can orient the interviewer to the scope of the participant's knowledge. Some examples of introductory questions include the following:

- Can you start by telling me a bit about the work you do with clinics?
- Tell me a bit about your background and how you came to work at [organization name].
- What has your experience as a practice facilitator been like so far?
- Tell me about what a typical day is like for you.

Questions designed to elicit descriptions of the problem definition serve to clarify the system of interest and establish behavior over time for key system variables. Depending on the boundaries defined prior to the interview, questions can be open-ended or prompt the participant to respond within a certain problem definition. A question such as, "What is the situation like for CRC screening for the rural Medicaid population in Oregon? Is it going well or not so well?" provides a boundary in regards to target population and prompts the interviewee to define the problem or situation. A question such as, "In your opinion, why have CRC screening rates remained low for the rural Oregon Medicaid population?" sets a boundary for the target population and problem behavior, and asks the interviewee to identify factors driving that behavior. To elicit descriptions of key variables and relationships, the interviewer can build on the participant's problem definition. The purpose of these questions is to take stock of the dynamics responsible for the problem behavior.

If a particular intervention is being examined, as in an evaluation, questions can be aimed at identifying the leverage points corresponding to the intervention, as illustrated in these questions pertaining to an at-home fecal immunochemical test (FIT) for colorectal cancer:

• Can you tell me about the rationale behind the Mailed FIT program? How is it designed to improve screening rates?

• You mentioned that patient reluctance regarding colonoscopy is the largest barrier to improving colorectal cancer screening rates. How does the Mailed FIT intervention address that barrier?

Questions could also examine desired future outcomes and work back toward potential precursors, as is done in group model building. Some sample questions include:

- If the program is successful, what might screening rates be in five years?
- What would need to happen for that goal to be achieved?

What to listen for

While the questions outlined above could be found in a typical semi-structured qualitative interview, strategies for listening and probing outlined in this protocol more customized to model structure. In general, the interviewer listens for a coherent narrative describing how combinations of variables shape system behavior. If explicit or implied references to causal structures are made, they should be noticed by the interviewer. Because larger causal structures like feedback loops and archetypes are often implied (see Chapter 3), they require close attention and follow-up questions to be clarified. To listen for causal structures, the interviewer should have an understanding of how they operate (see Table 12).

Because variables and causal links are ubiquitous in participant narratives, the interviewer may not need to make a particular effort to elicit them. Asking the participant to compare the importance of different variables or relationships may be helpful. Identifying feedback loops is a central part of this interview strategy

and is less straightforward than listening for variables and causal links. Loops can be identified using two primary cues: usage of certain terms and descriptions of behavior.

Reinforcing feedback loops, in which the effects of variables are amplified through circular causation, demonstrate increasing or decreasing exponential behavior (see Figure 17 for generic structures and examples). References to "vicious" or "virtuous" cycles imply reinforcing feedback. Descriptions of exponential growth may include terms such as *growing, cascade, runaway*, *getting out of hand, building on itself, amplify,* or *out of control.*



Figure 17. Generic structures and examples of reinforcing and balancing feedback loops

Balancing feedback loops describe behavior that trends toward an implicit or explicit set point or goal over time (Sterman 2000; see Figure 17). References to

working toward a goal imply this structure and often contain a fair amount of implied information in natural language. When someone says they are *trying to lose weight* or *saving up for vacation*, they are communicating a goal-directed balancing feedback structure. We understand that they have a goal, a current state, and a gap between the two that inspires some kind of ameliorative action, even if those variables and relationships are not explicitly mentioned. Other references to balancing behavior include terms like *stay in balance, reach homeostasis, stabilize, recover, heal, even out, keep in check, rein in, keep in line, or reduce tension.*

Archetypes are certain causal structure configurations that have been identified in systems science as common across many contexts (Kim 1994; Kim and Anderson 2007; Senge 2010). The *tragedy of the commons*, which describes overexploitation of a common resource, is a widely known systems archetype. The dynamics described by other archetypes are likely more commonly observed in the world, but are not widely known by name. The *escalation* archetype describes an arms race situation in which cutthroat competition works against the interests of both parties. In the *success to the successful* archetype, unequal initial conditions create a path dependence in which resources flow from the least to most powerful. The *shifting the burden* archetype describes how short-term fixes can cause unintended consequences and interfere with more meaningful long-term solutions. Figure 18 illustrates the causal structures of three common systems archetypes. Identifying archetypes "in the wild" requires familiarity with these structures; archetypes may be evident only on reflection during analysis.



Figure 18. Three common systems archetypes: shifting the burden (Figure 18A), success to the successful (Figure 18B), and escalation (Figure 18C). Adapted from Kim 1994. R = reinforcing loop; B = balancing loop.

How to probe

Follow-up questions (also known as probes) are important for model-building interviews because they allow an opportunity for clarification and for the interviewer to steer the participant toward providing the needed information. In a model-building interview, the interviewer should listen attentively and be prepared to guide the discussion in a more active way than is common for qualitative interviews.

The most simple probes to elicit underlying dynamics are *Why?* and *How?* These questions can prompt an interviewee to explicitly state information that they had previously implied, and can help get at other variables driving the behavior. In addition to clarifying what was heard, probes can be used to identify precursors,

mediating variables, and consequences or effects. Asking participants to connect variables in this way provides valuable causal information. Probing questions can also explore whether identified variables or relationships apply in other contexts, or whether they would have happened differently in other scenarios (counterfactuals).

Because participants are likely unfamiliar with the components of causal-loop diagrams, probing questions should not ask directly about "causal links", "feedback loops", or "archetypes." Questions should be worded in a way that is accessible to the participant. For example, to ask about other causal links associated with a certain variable, the interviewer might ask, "Do any other factors come into play?" If a reinforcing feedback loop is suspected, a probe could be, "So it sounds like X and Y amplify or reinforce each other?" or, "Over time, does that become a vicious cycle?" If a participant refers to a goal, the interviewer could ask about parts of a goal-directed balancing feedback loop: "Can you tell me more about the steps you're taking to work toward that goal?" or, "How will you know if you're making progress?" These questions could help identify the improvement attempt, current state, and gap variables included in Figure 17.

Because the structure of archetypes differ, there is more than one way to ask about them. Paraphrasing the participant's narrative into a structure aligned with the suspected archetype could be one strategy. For example, to ask about the *shifting the burden* archetype, an interviewer could ask, "So you're saying that

the Veterans Administration allowed Veterans to receive care at community clinics to increase access to care, but over time, that policy hurt the VA's ability to provide adequate care, which worsened overall access?" A follow-up question could inquire about more fundamental solutions to increasing Veteran access to care: "How might the VA design a system of healthcare delivery that improves overall access to care in the long term?" These questions are less open-ended than questions used in standard qualitative research and are designed to yield model-specific information.

4.4.3 Mapping analysis

The data produced by the initial interviews should be well suited for being coded and mapped using the causal structure mapping method outlined in Chapter 3. In this method, interview transcripts are coded using software to identify causal structures using detailed notes, feedback loops and archetypes are identified using close reading of the source text and notes, a table is created compiling all identified causal information. The table is uploaded and rendered using visualization software and the resulting diagram is formatted and revised for cohesion and to reduce repetition. The final diagram typically consists of fragmented causal segments. The diagram is analyzed to identify gaps in knowledge to inform future data collection. In an abbreviated version of this process, a more informal review of the recording or transcript could be used to inform modeling.

4.4.4 Follow-up interviews

In the recommended protocol (see Table 11), step 4 follow-up interviews borrow from realist interviewing to focus on aspects of the model that are missing or need to be clarified. These interviews are guided by the output of the mapping analysis outlined in the previous step. Participants may include the entire group interviewed in the initial step, or a smaller number, based on identified knowledge gaps. If clusters of similar mental models have emerged, the interviewer may choose to follow up with a selection of participants representing each cluster. The main goal of these interviews is to try to turn the map segments identified in the first round of interviews into coherent models, or to identify contradictions preventing the articulation of a coherent model.

Follow-up interviews are valuable because they allow an opportunity for clarification and to increase ownership. Interview guides for follow-up interviews closely follow the output and needs from previous analysis. Questions in the guide are more targeted than the open-ended questions in the initial interviews and could address gaps, inconsistencies, verification of observed structures, or connection of causal structures. Some example questions used in follow-up interviews in the case described in Chapter 3 are listed below:

- At our last interview, you talked a lot about the value of communication skills and maintaining good communication with clinics. Can you talk a bit about how that makes a difference when you're working with a clinic?
- When we last talked, you said that building intrinsic motivation is important for longevity. Can you say more about that? How do you tell if a clinic is intrinsically motivated?

In our initial interview, you talked about factors that can impact clinic bandwidth. Can you describe how bandwidth affects implementation?

The above questions inquire about precursors and consequences of variables identified in the initial interview, as well as connections between subsections of the diagram. Questions inquiring about feedback loops or archetypes could follow the approach outlined for probes in section 4.4.1.

Transcripts of the follow-up interviews are coded and notes generated through close analysis of the source text using the process outlined in section 4.4.2. Rather than generating and uploading a table, causal information is incorporated from the coding notes into the initial diagram in the visualization software by the analyst. Quotation numbers are associated with causal links to preserve tracking. If multiple conflicting maps have been produced, these are described or merged, depending on need. Remaining gaps or contradictions are identified and used to inform the next phase of the research. If a participatory model review is not being used, the results are summarized to accompany the model.

4.4.5. Participatory model review

In the last (and optional) step in the interview-based modeling process, the draft model is presented for feedback and final editing to participants. This could be done as a group or individually, depending on need. The researcher walks the participants through the diagram, being sure to "tell the story" behind the diagram to aid comprehension. Methods from group model building can guide this process. Depending on feasibility and the aims of the research, this step could be skipped or done asynchronously using a video walkthrough and accompanying documentation. The design of this session is flexible based on the needs of the individual or group. Diagrams produced during this analysis could also be used as inputs to more robust group model building processes.

4.5. Potential applications

The iterative, participatory approach to mapping mental models with causal-loop diagramming outlined in this protocol could be used or adapted in a variety of applications, such as system dynamics modeling, program evaluation, and qualitative research. Illustrations for each of these areas follow.

4.5.1. System dynamics modeling

This protocol for gleaning causal-loop diagrams from stakeholders or experts in an individual interview format could strengthen the credibility and accuracy of system dynamics models and broaden the range of possibilities for participatory modeling. Using interview strategies designed to elicit information suitable for system dynamics modeling may bring the resulting models into closer alignment with participants' mental models. Carefully tracking input from participants and modelers during analysis may increase credibility and accuracy. Individual interviews could be used as a precursor to group model building or alongside it when synchronous in-person meetings are not feasible or desired.

4.5.2. Program evaluation

In a review of how causal-loop diagramming has been applied to theory-based evaluation, Chapter 2 identified that evaluators basing their diagrams on secondary analysis of prior evaluation data felt constrained by the scope of the source material. Engaging stakeholders and experts proactively during needs assessment using the interview strategies outlined in this paper could support program designs that are richer and better suited to underlying problems and provide a framework for evaluation along the life of the program.

4.5.3. Qualitative research

In recent years, interest has grown in finding ways of analyzing qualitative data that are more systematic (Schnieder and Wagemann 2012) or participatory [Van der Merwe 2019; Catalani and Minkler). Causal-loop diagrams systematically generated from qualitative data present a potentially innovative way of analyzing and communicating participants' mental models.

4.6. Discussion

The protocol presented in this research addresses a need for structured guidance for designing interview-based model building processes to produce diagrams of mental models. An iterative, seven-step participatory process adapted from the three-phase realist interviewing method engages participants in a series of interviews customized to the needs of causal-loop diagramming. Individual engagement with participants in a flexible and familiar in-person or

remote interview format allows for data collection that is versatile and accessible for participants. The systematic nature of the proposed method meets a need for rigor and transparency when using interviews as inputs for modeling. The method, however, is time consuming and requires interviewer familiarity with the components of causal-loop diagramming.

4.6.1. Experimental comparison with group model building

Prior research has attempted to compare the effectiveness of interview-based methods for mapping mental models and standard group modeling methods, but the ways in which these comparisons are made can be questioned. In a recent study, Valcourt and colleagues. (2020) found that group modeling generated causal-loop diagrams with more feedback loops than causal-loop diagrams generated from standard semi-structured individual interviews analyzed using Kim and Andersen's (2102) purposive text analysis. On this basis, the authors conclude that "GMB produces higher quality models than can be obtained by eliciting individual mental models in isolation" (Valcourt et al. 2020). The authors acknowledge, however, that participants were prompted to identify causal relationships between variables in the group modeling session, but not in the individual interviews. It is therefore unsurprising that the causal-loop diagrams generated in the group setting contained more causal links and feedback loops. The structured, iterative interview-based process outlined in this research could be used to guide fairer comparisons between interview-based and group modeling approaches.

4.6.2. Choosing between interview-based modeling and other methods

Interview-based model building as outlined here may be integrated into standard

modeler-led system dynamics modeling or group model building, as outlined in

section 4.5, or it can be used as a standalone method. Table 14 compares

interview-based modeling with these approaches and standard semi-structured

qualitative interviews to illustrate key differences between these methods.

Table 14. Comparison of features of modeler-led system dynamics, group model building, interview-based model building, and standard semi-structured qualitative interviews, with positive characteristics highlighted in green

Feature	Modeler-led system dynamics modeling	Group model building	Interview-based model building (outlined in this paper)	Standard semi- structured qualitative interviews
Accessible for different participant abilities	N/A	No	Yes	Yes
Elicits rich descriptions of individuals' mental models	No	No	Yes	Yes
Produces a causal-loop diagram	Yes	Yes	Yes	No
Builds group rapport and a shared mental model	No	Yes	No	No
Requires modeling skill	Yes	Yes	Yes	No
Carefully tracks modeler influence	No	No	Yes	No

Interview-based model building is suitable for research questions that seek to understand participants' mental models about a system of interest. Because mental models are *about* how a system works, the participants' understanding of how the factors driving outcomes relate to each other must be relevant. Standard qualitative research can describe participants' attitudes or feelings about a topic, prior experience, or values and beliefs. Modeler-led system dynamics modeling can produce a model of a system using available data to explore hypotheses about how certain interventions may affect system behavior. This approach is best used when the structure of the model is noncontroversial and data to operationalize it are widely available. Group model building is most appropriate when team cohesion and shared understanding is necessary for group decision making.

4.6.3. Future research

Future research should test the effectiveness and feasibility of this proposed method in various settings, such as research and evaluation. Specifically, the interview strategies outlined in this paper may enable people using causal-loop diagrams for theory-based evaluation (as in Chapter 2) to develop more effective models. Interview-based modeling could also be compared with standard qualitative research. Comparisons should also be made with group model building to identify situations in which each approach is best suited. After the method is refined and its relative strengths and limitations are known, guidelines for use in research and evaluation can be updated and expanded.

4.7. Conclusion

The use of interviews to inform system dynamics modeling is common, but systematic, rigorous, and transparent methods for designing appropriate interviewing strategies have been lacking. This article describes an iterative and participatory seven-step process to elicit and diagram mental models using causal-loop diagramming. Interview-based model building could improve data collection and broaden the base of participation for existing modeling approaches

and open a door to new ways of analyzing qualitative data in research and evaluation settings. Future research should examine the effectiveness of this protocol in a wide variety of settings.

5. Synthesis

5.1. Contributions to knowledge

The research documented in this dissertation offer three primary contributions: 1) a review of how causal-loop diagramming has been used to depict complexityaware program theory in the context of program evaluation; 2) an improved process for generating causal-loop diagrams from qualitative data; and 3) an iterative, interview-based framework for mapping mental models designed to elicit data suitable for causal-loop diagramming. These results contribute to several broader themes: the importance of implied information in mapping mental models, the modeler as co-creator, causal-loop diagrams as a problem-centric approach, and causal-loop diagrams as representations of knowledge.

5.1.1. Capturing implied information in mapping mental models

The paper presented in Chapter 3 adapts existing methods for generating causal-loop diagrams from qualitative data to account for implied causal structures. Chapter 4 presents strategies for designing and conducting interviews to elicit this information. Together these methods are intended to strengthen the ability of researchers to access participants' mental models by enabling the identification of larger causal structures such as feedback loops and archetypes. This method for identifying causal structures through close reading of qualitative data is novel and stands in contrast to other methods in which causal structures are assembled post hoc from explicitly stated causal links (e.g., Kim and Andersen 2012; Renmans et al. 2017). This approach reinforces the role of

qualitative analysis in identifying causal structure from text data and presents an added challenge for proposed automated analysis methods.

5.1.2. Modeler as co-creator

The methods outlined in Chapters 3 and 4 were designed to account for and track the role of the modeler in diagram development. In qualitative research, the perspectives and abilities of the researcher are acknowledged as assets to the analysis process (Braun and Clarke 2016). To varying extents, researcher biases are minimized in qualitative research using methods such as multiple coders. Attention to the role of the modeler in shaping model content is comparatively understudied in systems science. This research is intended to strengthen the credibility of the proposed approach through more precise tracking of modeler contributions and encouraging of close reading of source text at key decision points (such as identification of feedback loops).

5.1.3. Causal-loop diagrams as a problem-centric approach

The review in Chapter 2 illustrates a contrast between methods to diagramming that center the intervention (e.g., standard pipeline logic models) and the use of causal-loop diagrams to center an understanding of the problem or aspects of the status quo responsible for producing undesirable system behavior. This contrast may be indicative of a broader distinction between intervention-centric and problem-centric or systems-based approaches that can be seen in a variety of settings, such as evidence-based medicine. Figure 19 illustrates these two approaches.



Figure 19. Intervention-centric and problem-centric approaches to understanding systems change.

Although Figure 19A and Figure 19B both include interactions between intervention and context, Figure 19A nestles the intervention into inner and outer context. This conceptualization is in line with many logic model approaches (as described in Chapter 2) as well as the consolidated framework for implementation research (CFIR) from implementation science (Damschroder et al. 2009). While situating the intervention into layers of context is intuitive, it forces aspects of context into an exogenous role, implying that context *influences or acts on* the intervention.

Figure 19B, in contrast, describes a problem-centric approach characteristic of systems science (Sterman 2000). In this approach, a model is constructed that represents key dynamics of a system in the world that produces a certain (typically problematic) behavior. A key distinction is that these problem dynamics existed *prior to or without* the intervention. Model construction is guided by the

question *How do variables interact to produce the problematic behavior?* After a credible representation of the system (as defined by the problem) is in place, leverage points can be identified. Leverage points are places in the system at which certain changes have the potential of leading to systems change (Meadows 2008). The field of systems science has categorized different types of leverage points based on the kind of structural change they produce (Meadows). In a systems approach, interventions are designed based on an understanding of a problem's causal structure and potentially effective leverage points. In this way, interventions can be understood as *acting on* existing systems (Renmans et al. 2020).

The distinction between the two orientations is potentially consequential to how interventions or programs are conceptualized, planned, adapted in practice, and evaluated. Because causal-loop diagrams and other systems models constitute a dynamic hypothesis of how variables interact to produce certain system behavior (Sterman 2000), they require a meaningful understanding not only of which aspects of context are important, but *how* they matter. When designed well, systems models center structural aspects influencing and constraining how human actors behave as well as leverage points associated with those structures—an approach that can align with stakeholder perspectives.

5.1.4. Causal-loop diagrams as representations of knowledge

To date, causal-loop diagrams have most commonly been used for the purpose of system dynamics model building or for teaching basic system dynamics concepts (Sterman 2000; Anderson and Johnson 1997; Richardson 1986; Lane 2008; Wheat 2007; Aubrecht et al. 2019). In both applications, diagrams are judged by their ability to describe how interactions between a small number of variables generate the behavior seen in a target system. As such, they should be simple and describe only key dynamics relevant for describing the behavior of interest (Sterman 2000), reflecting the norms of simulation modeling.

Causal-loop diagramming, however, has uses beyond the service of simulation modeling. This dissertation research explores how it can be used for describing individuals' mental models (Chapter 4) and program theory in organizations (Chapter 2)—two applications with needs and norms distinct from that of simulation modeling or education. While simple models with clear feedback dynamics are important for standard uses, comprehensiveness may also be valuable in these newer applications. When diagramming causal structures identified in qualitative data for the purpose of mapping mental models, fragmented segments and variables represent opportunities for clarification, but are not necessarily faults of the diagram. Mental models are messy, and are not necessarily complete and coherent (Meadows 2008). When comparing diagrams of mental models in the context of qualitative research, differing degrees of fragmentation may itself be a finding. In the context of theory-based evaluation,

the inclusion of certain content, such as program activities or outcomes, may be essential. As causal-loop diagrams are applied and adapted for new purposes, new guidelines and norms for their development and use should be identified.

The shift from assessing a model based on how reliably it can reproduce system behavior (as is common in computational system dynamics modeling) to seeing it as a *representation or translation of ideas* is a significant paradigm shift. Causalloop diagrams can serve as a snapshot of a person's mental model, a distillation of the causal claims embedded in their narrative. As with any translation, fidelity to the source text is key. Careful tracking from source to diagram, and of modeler influence, makes the process transparent and reduces bias.

5.2. Implications / Significance

By advancing methods for using causal-loop diagrams for complexity-aware program theory and gleaning diagrams from qualitative data, this research improves the transparency and accuracy—and therefore credibility—of the practice of mapping systems qualitatively. Enhancing its rigor has the potential not only to strengthen validity for individual studies in which it is used, but also to contribute toward expanding the scope of potential applications for causal-loop diagramming.

One potentially innovative application is the use of causal-loop diagramming for synthesizing different forms of knowledge and evidence into 'living' decision tools

for contexts such as program management and implementation science. In implementation science, for example, there has been a recent call for strategies for adapting evidence-based clinical interventions to local contexts (Morrison et al. 2009; Cohen et al. 2008). Causal-loop diagrams could provide a common 'language' in which to integrate clinician and patient perspectives, practitioner mental models, and published scientific evidence into a dynamic hypothesis. The recommendations for using causal-loop diagrams for complexity-aware program theory in Chapter 2 could inform how implementation scientists develop and use a qualitative systems model to inform decision making, and the interview-based approach for generating causal-loop diagrams from qualitative data outlined in Chapters 3 and 4 could facilitate incorporating practitioner and stakeholder perspectives. Due to the ability of causal-loop diagrams to clarify the dynamics of problematic behavior embedded in the status quo prior to intervention, the proposed approach might be well suited for identifying mechanisms underlying health disparities and appropriate corresponding adaptations.

5.3. Limitations

The research included in this dissertation has several limitations. I had originally planned to test the protocol and analysis method outlined in Chapters 3 and 4 at two local nonprofit organizations in spring 2020, but was unable to do so due to research restrictions associated with the COVID-19 pandemic. Pilot testing the strategies from Chapter 4 and additional testing of the method from Chapter 3

would allow for refinement and provide valuable data about feasibility and utility across settings.

A limitation of the approaches outlined in each paper is that they require expertise in modeling with causal-loop diagrams. This skill set is not yet common, and involves training and a degree of creativity, according to Sterman (2000). The development of guidelines and detailed methods serves to make the approach more transparent and accessible, but some fluency is necessary in order to recognize feedback loops and design and analyze diagrams. If these approaches gain popularity for research or evaluation, training will need to be developed and made available.

This research draws on evidence and practices from diverse areas of literature and during its development I had to make many decisions about where to draw the boundary of what to review or include. Many types of causal mapping, for example fuzzy cognitive mapping (Özesmi and Özesmi 2004; Jetter and Kok 2014), would surely provide useful input for refining the methods presented here. Thematic analysis, a type of qualitative analysis, has been used to create fuzzy cognitive maps, for example (Alibage et al. 2018). Other approaches in qualitative research, evaluation, and other fields such as psychology may be similarly instructive. A proper review of these methods, however, was outside the scope of this research.

5.4. Future research

The papers included in this dissertation provide a variety of opportunities for future research. The review of causal-loop diagrams for effective program theory identified in Chapter 2 could be used to develop and test strategies for effective use of this approach in multiple program contexts. Further testing of the method outlined in Chapter 3 would allow an opportunity for refinement and validation. Strategies such as multiple coders to enhance reliability could be explored. Pilot testing of the interview strategies and overall approach for gathering data suitable for diagramming outlined in Chapter 4 would examine the effectiveness of this approach and enable refinement. It could be tested in various applications, such as qualitative research, implementation science, and program evaluation.

More broadly, the present research can also inform efforts to develop methods for evidence and knowledge synthesis for program development and implementation science. The methods for data collection and analysis of qualitative data in Chapters 3 and 4 can be used for incorporating local stakeholder perspectives and practitioner knowledge, while Chapter 2 can inform the development of causal-loop diagrams as dynamic hypotheses for program theory. An additional source of knowledge to inform diagram development is peer-reviewed scientific evidence. While scientific evidence has informed model development since the beginning of system dynamics and some efforts have been made to establish processes for doing so (Kenzie et al. 2018), systematic, rigorous methods have not yet been established. The methods outlined in
Chapter 3 could inform such work. Figure 20 illustrates these types of knowledge synthesized in a working dynamic hypothesis. The forms of knowledge and evidence included in the diagram are not exhaustive and constitute a minimum number of perspectives for this approach.



Figure 20. Dissertation papers mapped onto types of knowledge and evidence synthesized to causal-loop diagrams for program development and implementation science.

5.5. Conclusion

By advancing methods for developing and analyzing causal-loop diagrams, the present research broadens the potential uses for these methods. Chapter 2 reviews evaluation studies that utilized causal-loop diagrams for program theory and identifies several themes: centering the problem, use of participatory methods, including modeling early in program development, and integration with other methods. Chapter 3 improves upon prior methods for generating causal-

loop diagrams from qualitative data by using software to increase efficiency, better track sources, and enhance identification of implied causal structures. Chapter 4 incorporates this causal structure analysis approach into an iterative, participatory framework for mapping mental models and provides strategies for designing and conducting interviews suitable for this type of analysis. Together, this research contributes to recognizing the modeler as co-creator, reframing the relationship between intervention and context, and enables more diverse uses for causal-loop diagrams. Further research should further evaluate these methods in various applications, including the synthesis of different forms of knowledge for decision-making.

5.6. Postscript

Forrester, the creator of system dynamics, had the following critique of causalloop diagramming (Forrester 2007):

Those who take the road of systems thinking and causal loop diagrams are not practicing system dynamics. They remain dependent on the human mind for solving the dynamic behaviors. It has been repeatedly demonstrated that the human mind is not suited for solving high-order dynamic feedback systems. Such simplifications of system dynamics will almost always lack clarity, lack insight, fail to show how the problems at hand are being caused, and incorrectly evaluate and compare alternative future policies. We should not be surprised that audiences show indifference. Only by going the full road to extensive computer simulations is one prepared for the depth of understanding required in real-world situations.

It is true that the human mind is largely incapable of anticipating the behavior

associated with nonlinear causal structures. But Forrester is making a key

assumption—that dynamic feedback systems are something to be *solved*. In complex sociotechnical systems, especially "wicked" ones in which stakeholders disagree about basic problem definitions, what constitutes a "solution"? When simulation models consist largely of estimated parameters and equations, as is common for such systems, how truly useful are those outputs? Simulation models of social systems have the veneer of precision and quantification, but they are crafted through numerous subjective decisions about what to include or exclude (problem definition), how to set up the model (dynamic hypothesis), how to quantify relationships and initial conditions (parameters), and which interventions to examine (model use). Creating and playing around with these arguably qualitative models can be a powerful way to examine the strength of one's own assumptions, as long as those assumptions stay out in the open and guide how the models are used.

A key strength of causal-loop diagrams, on the other hand, is that they allow people to "get their models out there" without being hampered by having to specify equations. Mental models can be described with "words or lists or pictures or arrows showing what you think is connected to what," according to Meadows (2008). She continues,

The more you do that, in any form, the clearer your thinking will become, the faster you will admit your uncertainties and correct your mistakes, and the more flexible you will learn to be. . . . Getting models out into the light of day, making them as rigorous as possible, testing them against the evidence, and being willing to scuttle them if they are no longer supported is nothing more than practicing the scientific method.

But what broader good is served by making mental models visible? Meadows (2008) left us with this advice:

People who are raised in the industrial world and who get enthused about systems thinking are likely to make a terrible mistake. They are likely to assume that here, in systems analysis, in interconnection and complication, in the power of the computer, here at last, is the key to prediction and control. This mistake is likely because the mind-set of the industrial world assumes that there is a key to prediction and control. . . . [But] social systems are the external manifestations of cultural thinking patterns and of profound human needs, emotions, strengths, and weaknesses. . . . We can't control systems or figure them out. But we can dance with them! . . . Living successfully in a world of systems requires more of us than our ability to calculate. It requires our full humanity—our rationality, our ability to sort out truth from falsehood, our intuition, our compassion, our vision, and our morality.

By expanding and adding rigor to methods for representing our shared or

individual mental models, I hope my research enables us to get closer to

Meadows' vision for a world that is "envisioned and brought lovingly into being"

(2008).

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Appendices

Appendix A: Examples of Theory of Change diagrams

The following diagrams were presented as examples of the Theory of Change method at www.theoryofchange.org.





Appendix B: Literature Review Protocol

Purpose	To synthesize findings about the application of causal-loop diagrams to program theory, particularly prior examples of models used in program theory and guidelines or advice about the appropriate use of the approach			
Search terms	"causal-loop diagram" AND "program theory" OR "theory of change" OR "theory-based evaluation" OR "logic model" OR "program evaluation"			
Databases	Peer-reviewed articles: Google Scholar, PsychINFO, Web of Science, ERIC, PubMed, PAIS Index, Academic Search Premier Gray literature: Google, betterevaluation.org, USAID, WHO			
Inclusion criteria	 Sources included in the sample fit all of the following criteria: Published 2000 or later Used causal-loop diagrams or stock-and-flow models The diagram was used for the purpose of describing how a program or intervention was thought to create change (i.e., for program theory) The diagram was used as part of an evaluation The publication included a description of the methods used to create the diagram and an assessment of its effectiveness 			
Review process	 Sources were identified using two methods: Search results from databases using defined search terms Snowball sampling from sources cited in identified literature 			

Appendix C: Sample of causal-loop diagrams from studies included in review Below is a selection of causal-loop diagrams from the included studies showing diversity in diagram format and scope.



From Renmans et al. 2020



From Renmans et al. 2020



From Alonge et al. 2017



From Biroscak et al. 2014



From Sarriot et al. 2015



elements considered in the initiative under evaluation.

From Muñoz-Prieto et al. 2018



From Merrill et al. 2013



systems (blue ovals), resource units (dark blue boxes), and governance systems (grey boxes) within which an initiative operates. Furthermore, tangible and intangible components (white ovals) are included. Relationships (arrows) are classified as governance (grey), membership (black), and causal interactions (blue) with explanatory text (light blue boxes). Letters designate changes of two components in the same (S) or opposite (O) direction, respectively. The red hexagon represents the initiative with arrows where it impacts the system.

From Rüegg et al. 2018



From Kwamie et al. 2014



From Fredericks et al. 2008

Appendix D: Casual mapping table sample

Below are two tables comprising the causal mapping table for Participant 5.

Variables and properties

Label	Description	Tags	
Ability to get meetings with clinics	5:10	Link Context: local	
BI with patients	5:9	Loop Implementation & intervention	
C/S ability to work together for			
ANTECEDENT	5:8	Link Context: local	
C/S buy-in	5:6; 5:9; 5:7; 5:47	Link Clinician & staff Count:4 Loop	
C/S communication within team	5:8	Link Context: local	
C/S ego	5:8	Link Clinician & staff	
C/S knowledge about project	5:7	Link Clinician & staff	
C/S perception of improvement			
need	5:17	Link Context: local	
C/S perception of project value	5:19	Link Context: local	
C/S receptiveness to PERC	5:17	Link Clinician & staff Implied	
C/S reluctance to meddling from			
outsiders from Portland	5:17	Link Clinician & staff	
C/S resistance to change	5:2; 5:8	Link Clinician & staff Count:2	
	5:19; indicator of		
C/S satisfaction with project	clinic success	Variable Indicator Clinician & staff	
C/S see impact of project on			
patients	5:9	Loop Implementation & intervention	
C/S trust within team	5:8	Link Context: local	
C/S understanding what to expect			
in project	5:7	Link Clinician & staff	
C/S willingness to assess	5:19; indicator of		
progress	clinic success	Variable Indicator Clinician & staff	
C/S willingness to look at SBIRT	5:19; indicator of		
outcomes	clinic success	Variable Indicator Clinician & staff	
C/S willingness to make changes	5:19; indicator of		
w/SBIRT	clinic success	Variable Indicator Clinician & staff	
C/S willingness to meet with	5:19; indicator of		
PERC	clinic success	Variable Indicator Clinician & staff	
		Link Context: external health system	
CCO incentive metric	5:47; 5:46	Variable Count:2	
Clinic ability to have difficult			
conversations	5:8	Link Clinician & staff	
Clinic ability to participate in	- 10		
project	5:18		
	5:7; 5:18: 5:15	LINK Context: local Count:3	
Clinic champion leave	5:6	Link Implementation & intervention	
Clinic champion pull weight for QI project	5:6	Link Implementation & intervention Implied	

Clinic champions	5:7	Link Implementation & intervention		
Clinic conflict resolution capacity	5:8	Link Clinician & staff		
Clinic likelihood of signing up for				
ANTECEDENT	5:4	Link Context: local Implied		
Clinic likelihood of signing up for				
ORPRN projects	5:19	Link Context: local		
Clinic performance	5:6	Link Implementation & intervention		
Clinic positive team dynamic	5:8	Link Context: local		
Clinic QI decision-making power	5:15	Link Context: external health system		
Clinic size	5:6; 5:15; 5:17	Link Context: local Count:3		
Clinic staffing issues	5:15	Link Context: local		
Clinic sustainability plan	5:9	Variable Implementation & intervention		
Clinic-ORPRN relationship	5:10; 5:19; 5:18	Link Context: local Count:3		
Clinics not prioritizing QI	5:15	Link Context: local		
Clinics protective of C/S time	5:15	Link Context: local		
Democratic decision making				
structure	5:6	Link Context: local		
Effective SBIRT workflow	5:9	Link Implementation & intervention		
External organizations trying to				
influence clinical practice	5:4	Link Context: external health system		
Feedback and evaluation system	5:9	Variable Implementation & intervention		
		Link Context: external health system		
Health system affiliation	5:15; 5:17	Count:2		
Likelihood clinic will sign up for QI				
projects	5:15	Link Context: local		
Meeting ANTECEDENT grant				
requirements	5:46	Link Implementation & intervention		
Ongoing C/S training and				
onboarding	5:9	Link Implementation & intervention		
Patient make positive change	5:9	Loop Implementation & intervention		
Patient UAU	5:9	Loop Implementation & intervention		
PERC ability to offer support to				
clinics	5:8	Link Implementation & intervention		
	5:5; indicator of	Variable Indicator Implementation &		
PERC and C/S learning together	PERC success	intervention		
PERC application of knowledge				
with clinics	5:4	Loop Implementation & intervention		
PERC collect data from clinics	5:46	Link Implementation & intervention		
PERC communication skills	5:2	Link PERC		
PERC connect clinic with subject				
matter experts	5:46	Link Implementation & intervention		
PERC customize message to		Link Implementation & intervention		
patient & staff needs	5:4	Implied		
PERC engagement with clinic	5:2	Link PERC		
PERC facilitation skill	5:2	Variable PERC		

PERC knowledge and skill	5:4	Loop PERC
PERC motivational interviewing		
skill	5:2	Link PERC
PERC orient C/S to project	5:7	Link Implementation & intervention
PERC push to get firm no from		
clinics	5:18	Link Implementation & intervention
PERC regional affiliation	5:17	Link PERC
PERC support clinic in		
implementing project	5:46	Link Implementation & intervention
PERC training	5:4	Loop PERC
	5:5; 5:2; indicator	Variable Loop Indicator PERC
PERC-C/S relationship	of PERC success	Clinician & staff
Prior ORPRN involvement	5:10	Link Context: local
	5:5; indicator of	Variable Indicator Implementation &
SBIRT outcomes	PERC success	intervention
Staff filling multiple roles	5:15	Link Context: local
Subject matter experts on		
ANTECEDENT team	5:8	Link Implementation & intervention
Successful change in long-term	5:9; 5:47: 5:2; 5:8;	Loop Implementation & intervention
SBIRT implementation	5:46	Link Count:5
Time constraints	5:7	Link Context: local
Trust between PERC and C/S	5:5	Variable PERC Clinician & staff

Causal links and properties

		Тур	Descr	
From	То	е	iption	Tags
PERC communication	PERC engagement with			
skills	clinic	+	5:2	Link PERC
PERC engagement with				
clinic	PERC-C/S relationship	+	5:2	Link PERC
PERC motivational	Successful change in SBIRT			
interviewing skill	implementation	+	5:2	Link PERC
	Successful change in SBIRT			
C/S resistance to change	implementation	-	5:2	Link Clinician & staff
External organizations				
trying to influence clinical	Clinic likelihood of signing			Link Context: external
practice	up for ANTECEDENT	-	5:4	health system
External organizations				
trying to influence clinical	PERC customize message			Link Context: external
practice	to patient and staff needs	+	5:4	health system
PERC customize message	Clinic likelihood of signing			
to patient and staff needs	up for ANTECEDENT	+	5:4	Link PERC
PERC training	PERC knowledge and skill	+	5:4	Loop PERC
	PERC application of			Loop Implementation &
PERC knowledge and skill	knowledge with clinics	+	5:4	intervention
PERC application of				
knowledge with clinics	PERC knowledge and skill	+	5:4	Loop PERC
C/S buy-in	Clinic performance	+	5:6	Link Clinician & staff
	Clinic champion pull weight			Link Implementation &
Clinic champion leave	for QI project	-	5:6	intervention
Clinic champion pull weight				Link Implementation &
for QI project	Clinic performance	+	5:6	intervention
	Democratic decision making			
Clinic size	structure	+	5:6	Link Context: local
C/S knowledge about				
project	C/S buy-in	+	5:7	Link Clinician & staff
C/S knowledge about	C/S understanding what to			
project	expect in project	+	5:7	Link Clinician & staff
C/S understanding what to				
expect in project	C/S buy-in	+	5:7	Link Clinician & staff
				Link Implementation &
PERC orient C/S to project	C/S buy-in	+	5:7	intervention
Time constraints	Clinic bandwidth	-	5:7	Link Context: local
				Link Implementation &
Clinic bandwidth	PERC orient C/S to project	-	5:7	intervention
				Link Implementation &
Clinic champions	C/S buy-in	+	5:7	intervention
C/S trust within team	Clinic positive team dynamic	+	5:8	Link Context: local
Clinic positive team	Successful change in SBIRT	+	5:8	Link Context: local

dynamic	implementation			
C/S communication within				
team	Clinic positive team dynamic	+	5:8	Link Context: local
Clinic positive team	C/S ability to work together			
dynamic	for ANTECEDENT	+	5:8	Link Context: local
C/S ego	C/S resistance to change	+	5:8	Link Clinician & staff
Clinic conflict resolution				
capacity	Clinic positive team dynamic	+	5:8	Link Clinician & staff
Clinic positive team	Clinic ability to have difficult			
dynamic	conversations	+	5:8	Link Clinician & staff
Subject matter experts on	PERC ability to offer support			Link Implementation &
ANTECEDENT team	to clinics	+	5:8	intervention
PERC ability to offer				Link Implementation &
support to clinics	Clinic positive team dynamic	+	5:8	Intervention
C/S see impact of project			5.0	Loop Implementation &
on patients	C/S buy-in	+	5:9	
C/C hung in	Successful change in long-		5.0	Loop Implementation &
C/S DUY-III	term SBIRT Implementation	+	5.9	mervention
torm SPIPT				Loop I Implementation 8
	BI with patients	т	5.0	intervention
	Patient make positive	т	5.9	Loon I Implementation &
BI with patients	change	+	5.9	intervention
Patient make positive	C/S see impact of project on	•	0.0	Loop Implementation &
change	patients	+	5:9	intervention
Patient make positive				Loop Implementation &
change	Patient UAU	-	5:9	intervention
Ongoing C/S training and				Link Implementation &
onboarding	Effective SBIRT workflow	+	5:9	intervention
Prior ORPRN involvement	Clinic-ORPRN relationship	+	5:10	Link Context: local
	Ability to get meetings with			
Clinic-ORPRN relationship	clinics	+	5:10	Link Context: local
Clinic staffing issues	Clinic bandwidth	-	5:15	Link Context: local
Clinic size	Staff filling multiple roles	-	5:15	Link Context: local
Staff filling multiple roles	Clinic bandwidth	-	5:15	Link Context: local
	Clinic QI decsion-making			Link Context: external
Health system affiliation	power	-	5:15	health system
Clinics protective of C/S	Likelihood clinic will sign up			
time	for QI projects	-	5:15	Link Context: local
	Clinics protective of C/S			
Clinics not prioritizing QI	time	+	5:15	Link Context: local
	C/S perception of			
Clinic size	improvement need	-	5:17	Link Context: local
	C/S perception of			
Health system affiliation	improvement need	-	5:17	Link Context: local

PERC regional affiliation	C/S receptiveness to PERC	+	5:17	Link PERC
C/S reluctance to meddling				
from outsiders from				
Portland	C/S receptiveness to PERC	-	5:17	Link Clinician & staff
	Clinic ability to participate in			
Clinic bandwidth	project	+	5:18	Link Context: local
PERC push to get firm no				Link Implementation &
from clinics	Clinic-ORPRN relationship	-	5:18	intervention
C/S perception of project				
value	Clinic-ORPRN relationship	+	5:19	Link Context: local
	Clinic likelihood of signing			
Clinic-ORPRN relationship	up for ORPRN projects	+	5:19	Link Context: local
PERC connect clinic with	Successful change in SBIRT			Link Implementation &
subject matter experts	implementation	+	5:46	intervention
PERC support clinic in	Successful change in SBIRT			Link Implementation &
implementing project	implementation	+	5:46	intervention
PERC collect data from	Meeting ANTECEDENT			Link Implementation &
clinics	grant requirements	+	5:46	intervention
				Link Context: external
CCO incentive metric	C/S buy-in	+	5:47	health system
Successful change in				Link Implementation &
SBIRT implementation	C/S buy-in	+	5:47	intervention



Appendix E: Selection of diagrams produced during initial interviews



